

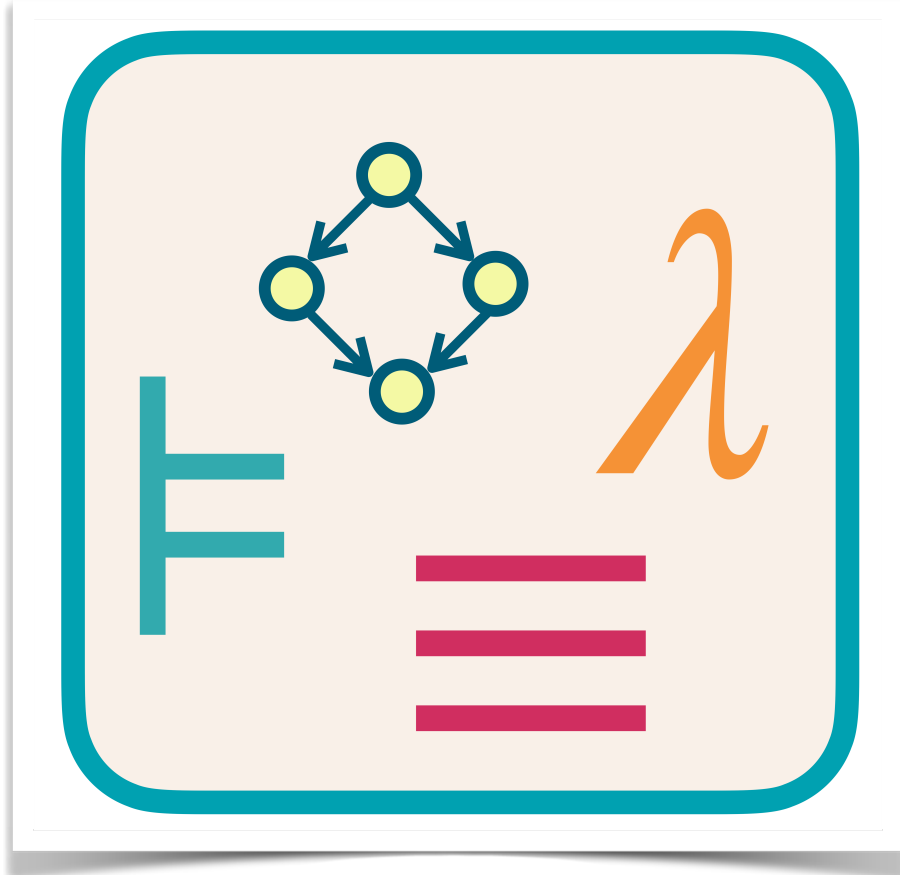
LPP 2026/27 (063AA, 9CFU)

Programming Languages

Fabio Gadducci

and Laboratory

Vincenzo Ciancia



01 - Introduction

Slides by Roberto Bruni

Some quotes

Some quotes

*Computer science is no more about computers
than astronomy is about telescopes*

- Edsger W. Dijkstra [maybe]

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Studying programming languages without formal semantics would be like studying physics without math

- from the web

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All models are wrong, but some are useful

- George Box

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Subjects are divided in two categories:

- 1) too difficult matters, that CANNOT be studied*
- 2) easy matters, that DO NOT NEED to be studied*

- back of a t-shirt

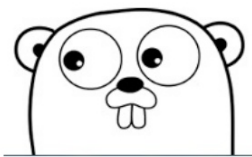
Objectives

Programming paradigms
(imperative, declarative,
higher order, concurrent,
mobile, stochastic)



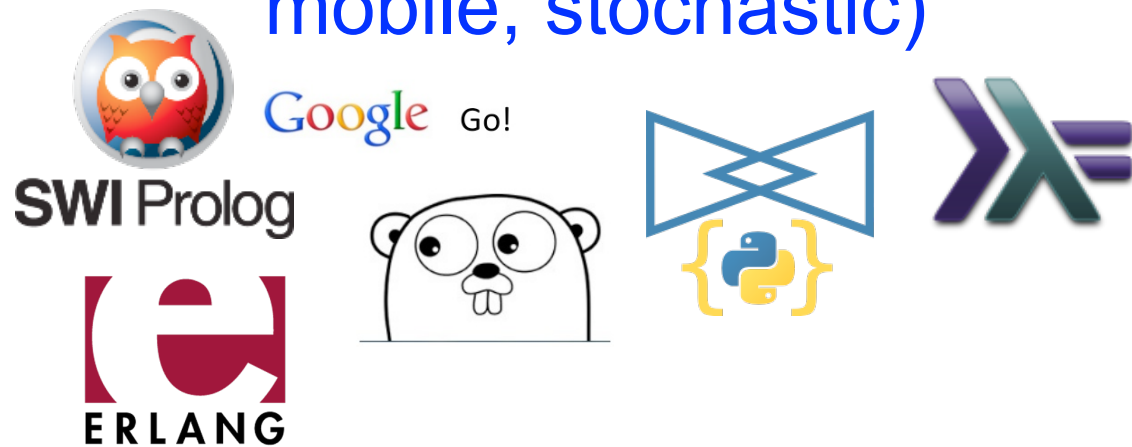
SWI Prolog

Google Go!



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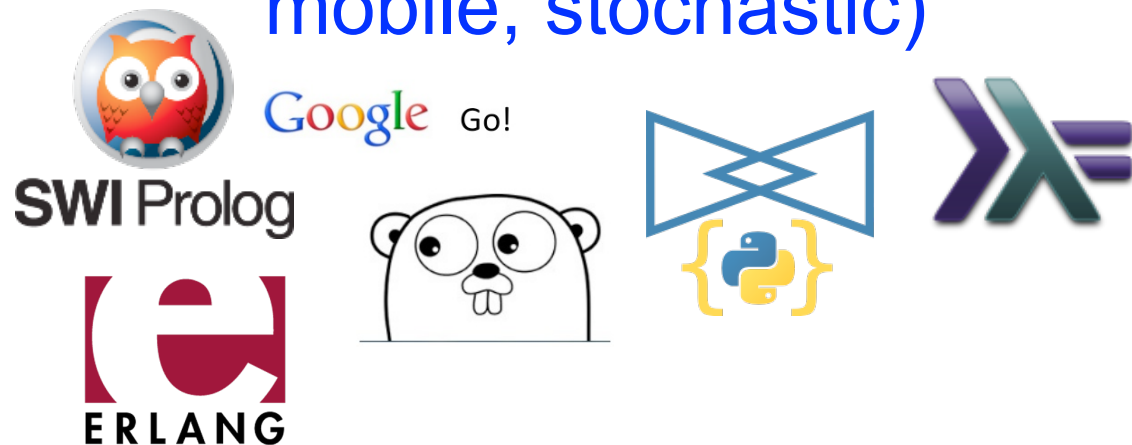


Mathematical frameworks
(concrete & abstract)
(domains, inference rules, transition
systems, λ -calculus, process algebras)



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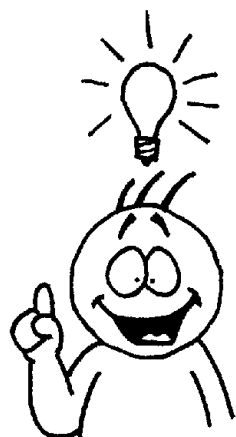


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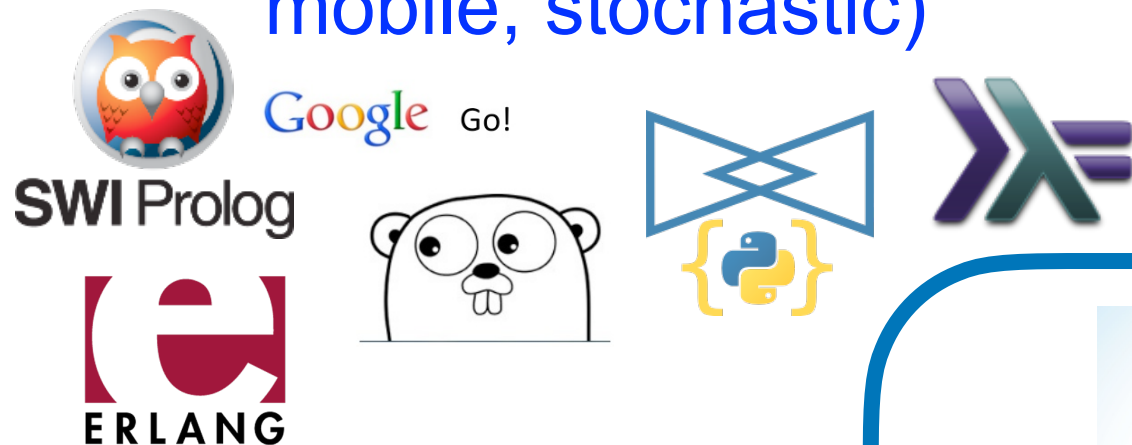


Understand
(recursion, semantics,
compositionality)



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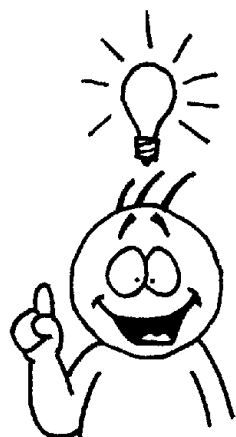


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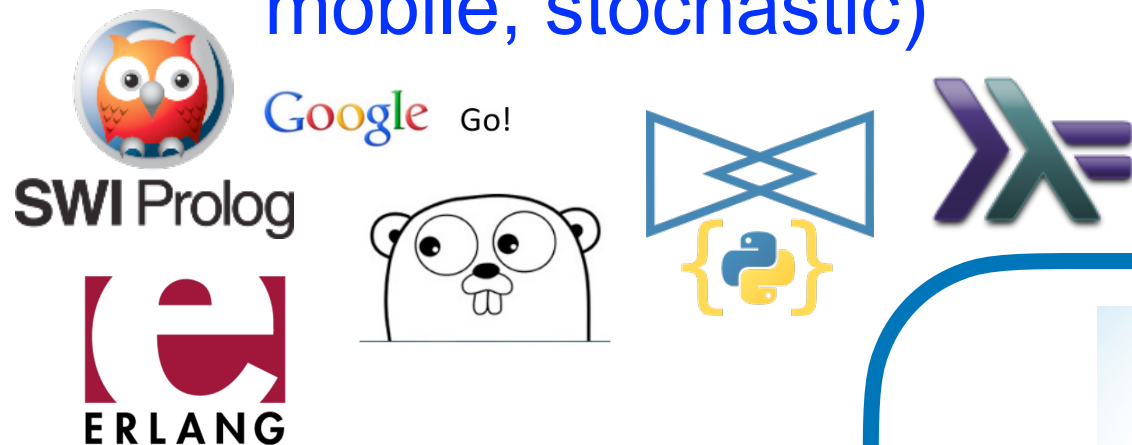
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Reason
(induction, modal and
temporal logics,
behavioural and
logical equivalences)

Objectives

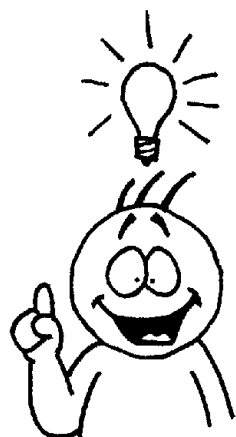
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Mathematical frameworks
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Understand
(recursion, semantics,
compositionality)



Reason
(induction, modal and
temporal logics,
behavioural and
logical equivalences)

Explain
(correctness,
compliance,
performance)



The approach

(in their simplest form,
still Turing equivalent)

programming
paradigms

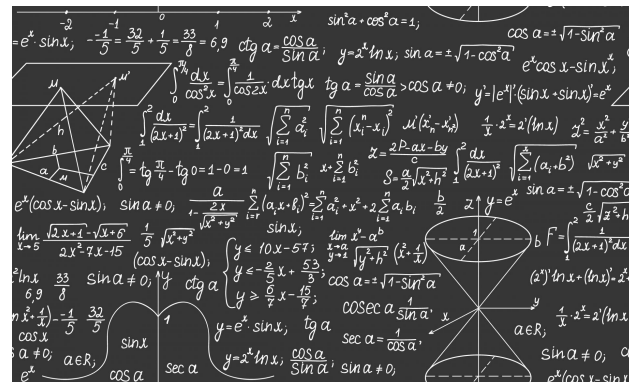
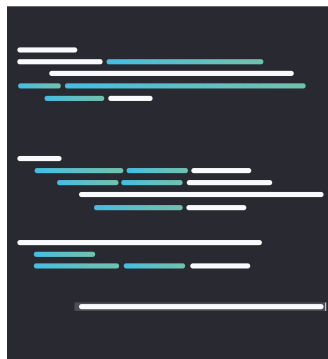


mathematical
frameworks



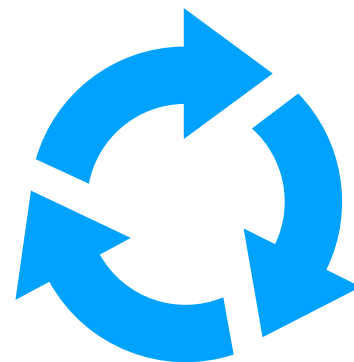
meta-properties
+
proof techniques

(for all programs
or just
some classes of programs)



models

programs



specifications

$$\begin{array}{c}
 \frac{\Delta \vdash A}{\Gamma \vdash A \rightarrow B} \quad \frac{\Delta \vdash !A \quad \dots \quad B \vdash B}{\Gamma \vdash !A \rightarrow B} \\
 \hline
 \frac{\Gamma, \Delta \vdash B}{\Gamma \cup \Delta \vdash B} \\
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 \end{array}$$

The approach

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programming
paradigms

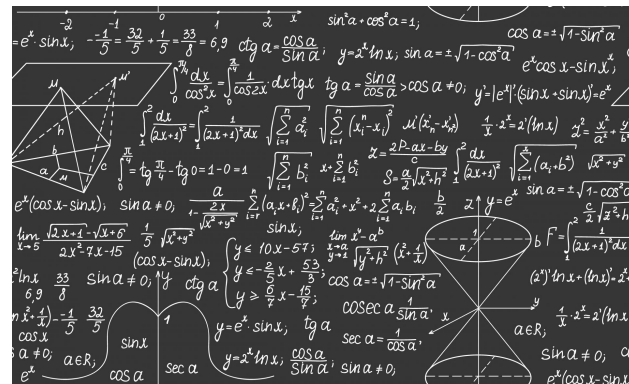
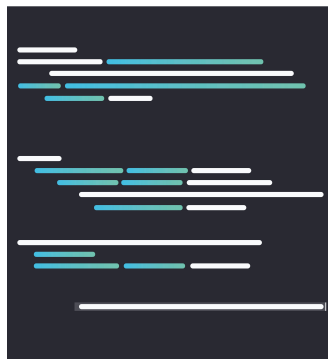


mathematical
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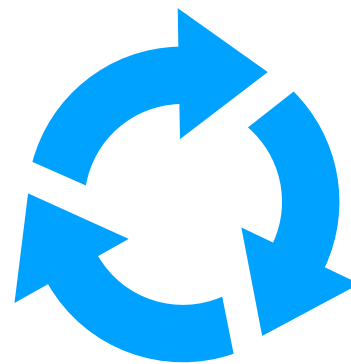
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Key question

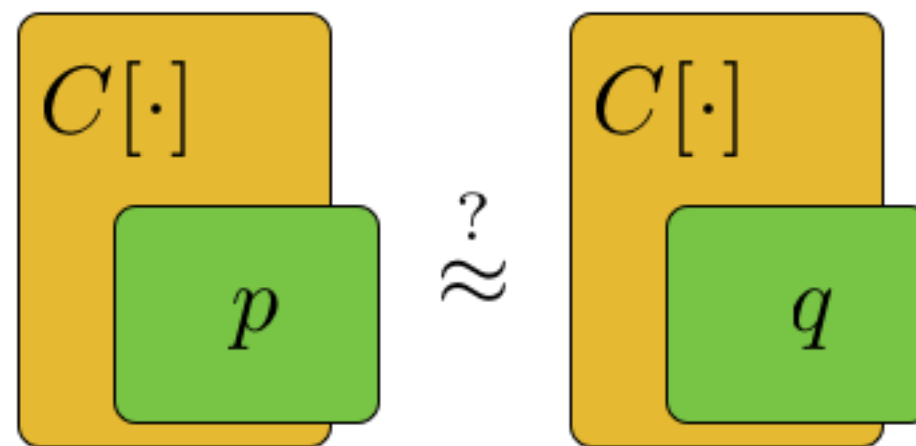
Given two programs p and q :

are they "equivalent"?

Do they behave the same?

Is it safe to replace one with the other in any context?

are they "congruent"?



Textbooks



Roberto Bruni and Ugo Montanari

Models of Computation

Texts in Theoretical Computer Science (an EATCS series)

<https://www.springer.com/book/9783319428987>

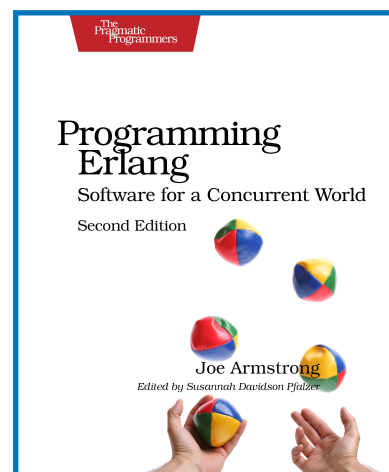
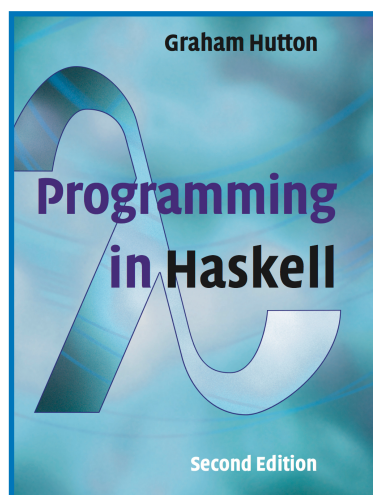
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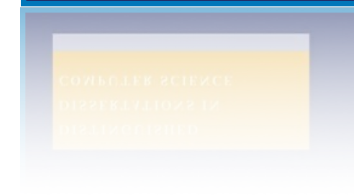
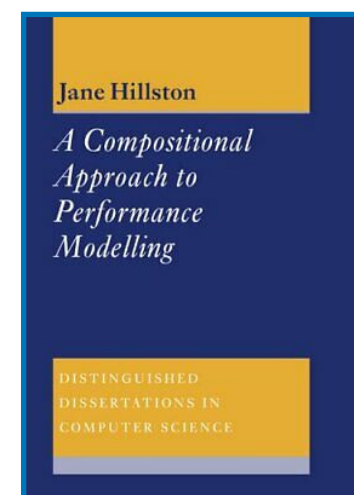
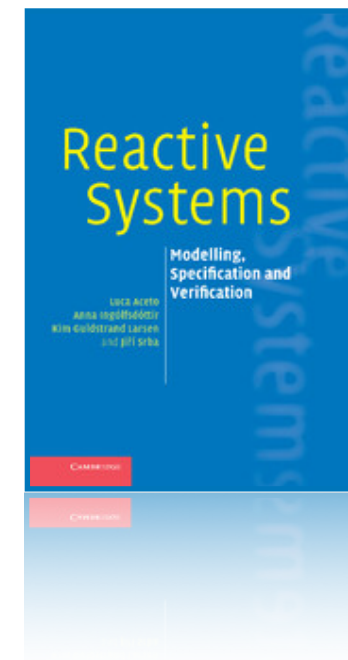
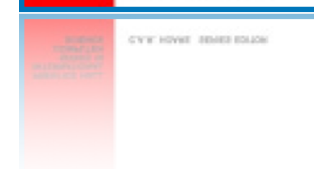
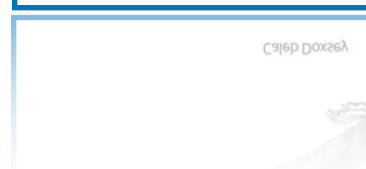
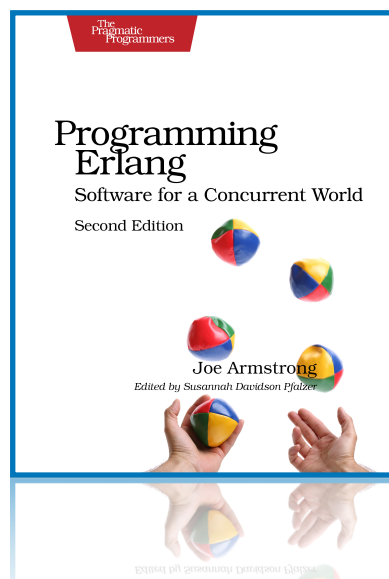
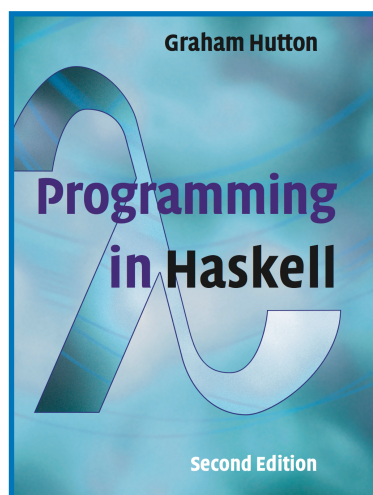
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Course activities



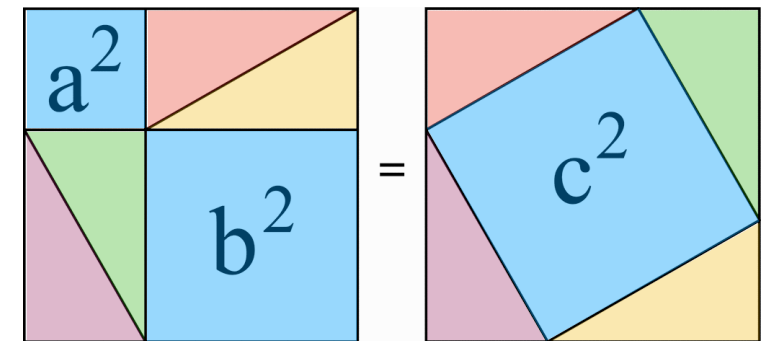
attend classrooms:
ask questions!

Course activities



attend classrooms:
ask questions!

learn theorems

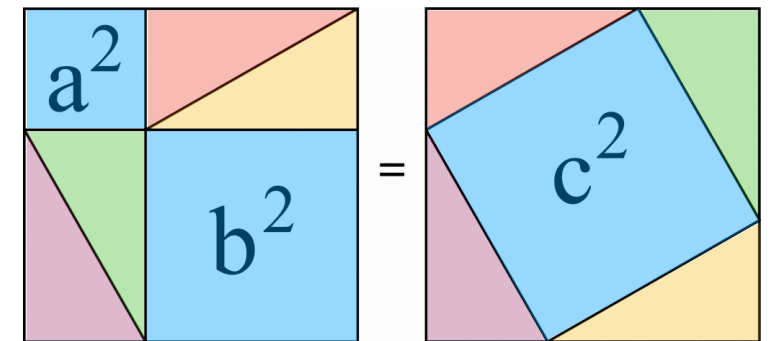


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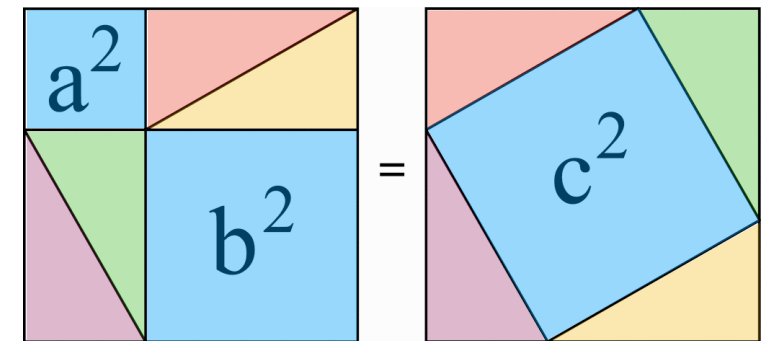
solve ALL your
homeworks
(at least try to)

Course activities



attend classrooms:
ask questions!

learn theorems



solve ALL your
homeworks
(at least try to)

give the exam



Be proactive!

Let's spell out definitions together

```
% find the least (non-unitary) divisor  $d$  of  $n > 1$ 
% example: for  $n=21$  the result is  $d=3$ 
 $d$  := 0;
 $x$  := 2;
while (.....) do {
    if (  $n \% x == 0$  ) then {
         $d := x$ ;
    } else {
         $x := x + 1$ ;
    }
}
```

Be proactive!

Correct me if I'm wrong

```
% find the index i of the last occurrence of n in a
% example: for n=5, a=[3,5,7,5,9] the result is i=3
i := length(a)-1;
while ( i>0 && n!=a[i] ) do {
    i := i-1;
}
```

Be proactive!

Sometimes tricky questions!

**Can you find the
the mistake?**

1 2 3 4 5 6 7 8 9

Interaction protocol

when I will ask questions such as:

“does the program c satisfy the property p ?”

there are the 3 possible answers

- ☐ yes
- ☐ no
- ☐ don't know

you are welcome to take your time... but then
please pick one option whenever I ask questions in these classes

Prerequisites

Basic set theory

$\emptyset$

$A \cap B$

$A \cup B$

$A \setminus B$

$\overline{A}$

$a \in A$

$A \subset B$

$A \subseteq B$

$A \times B$

$a \notin A$

$A \not\subset B$

$A \cap B = \emptyset$

Prerequisites

Basic set theory

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$\mathbb{N}$

$\mathbb{Z}$

$\mathbb{Q}$

$\mathbb{R}$

$\mathbb{B}$

$N \subseteq \mathbb{N}$

$N \in \wp(\mathbb{N})$

$S \subseteq \wp(\mathbb{N})$

Prerequisites

Basic set theory: functions, relations

$$f : A \rightarrow B$$

$$R \subseteq A \times B$$

Prerequisites

Basic set theory: functions, relations

$$f : A \rightarrow B$$

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sets as functions
(characteristic function)

$$f_N : \mathbb{N} \rightarrow \mathbb{B}$$

$$f_N(n) \triangleq \begin{cases} 1 & n \in N \\ 0 & \text{otherwise} \end{cases}$$

$$N = \{n \mid f_N(n) = 1\}$$

Prerequisites

Basic set theory: functions, relations

$$f : A \rightarrow B$$

$$R \subseteq A \times B$$

functions as relations

$$R_f \triangleq \{(a, f(a)) \mid a \in A\}$$

sets as functions
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Prerequisites

First order logic

ff false tt true
0 F 1 T

$P \wedge Q$ $P \vee Q$ $\neg P$

$\exists x. P(x)$ $\forall x. P(x)$ $P \Rightarrow Q$ $P \Leftrightarrow Q$

Prerequisites

First order logic

ff	false	tt	true			
0	F	1	T	$P \wedge Q$	$P \vee Q$	$\neg P$
				$\exists x. P(x)$	$\forall x. P(x)$	$P \Rightarrow Q$
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meaning of implication!

$$P \Rightarrow Q$$

$$Q \vee \neg P$$

$$\neg Q \Rightarrow \neg P$$

Prerequisites

First order logic

ff	false	tt	true			
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meaning of implication!

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order of quantifiers matters!

$$\forall n \in \mathbb{N}. \exists m \in \mathbb{N}. n < m$$

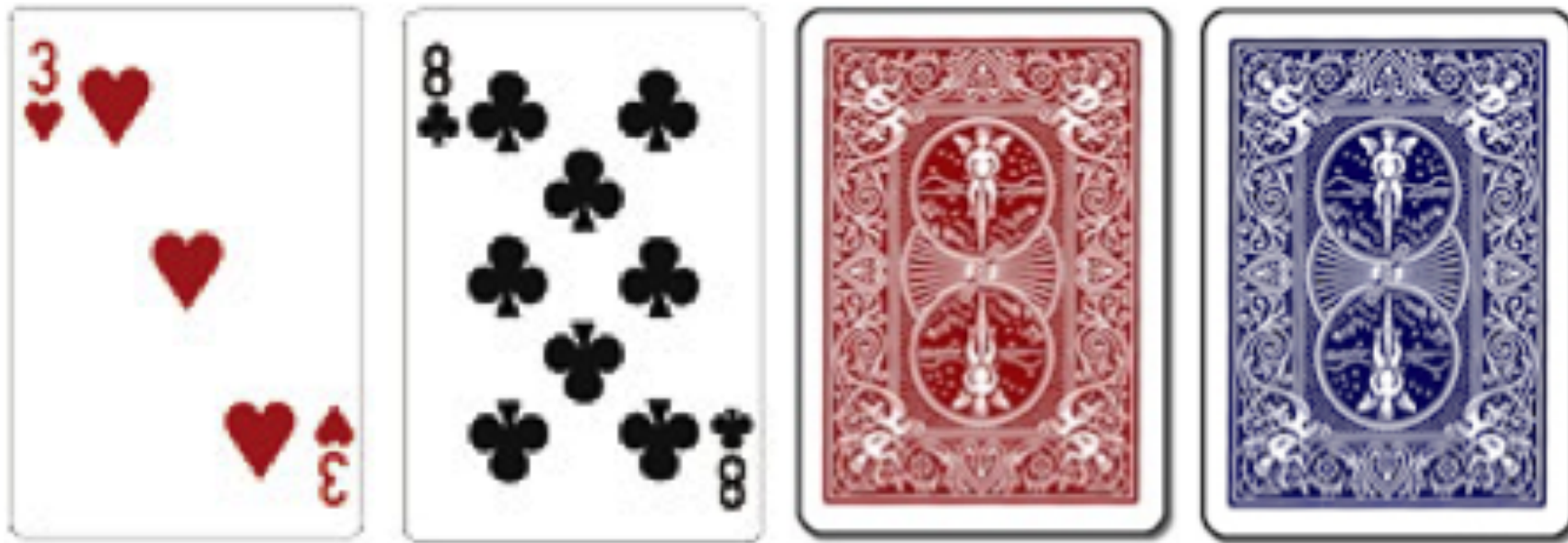
$$\exists m \in \mathbb{N}. \forall n \in \mathbb{N}. n < m$$

Implication is a tricky concept

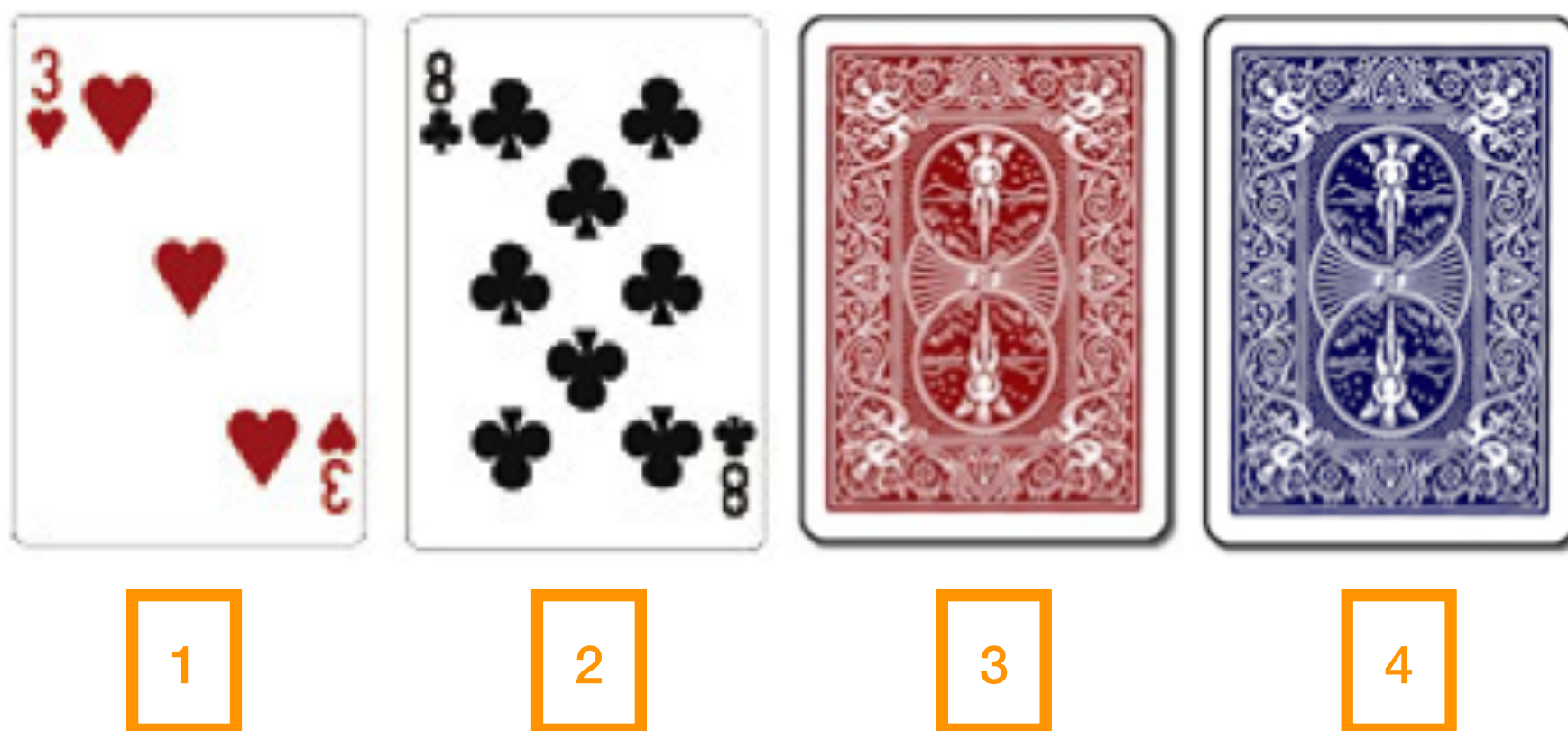
under which circumstances is the following promise broken?

“If Rob Bery wins the election, I promise to leave the country”

(Peter Cathart) Wason Selection Task (4 cards game)

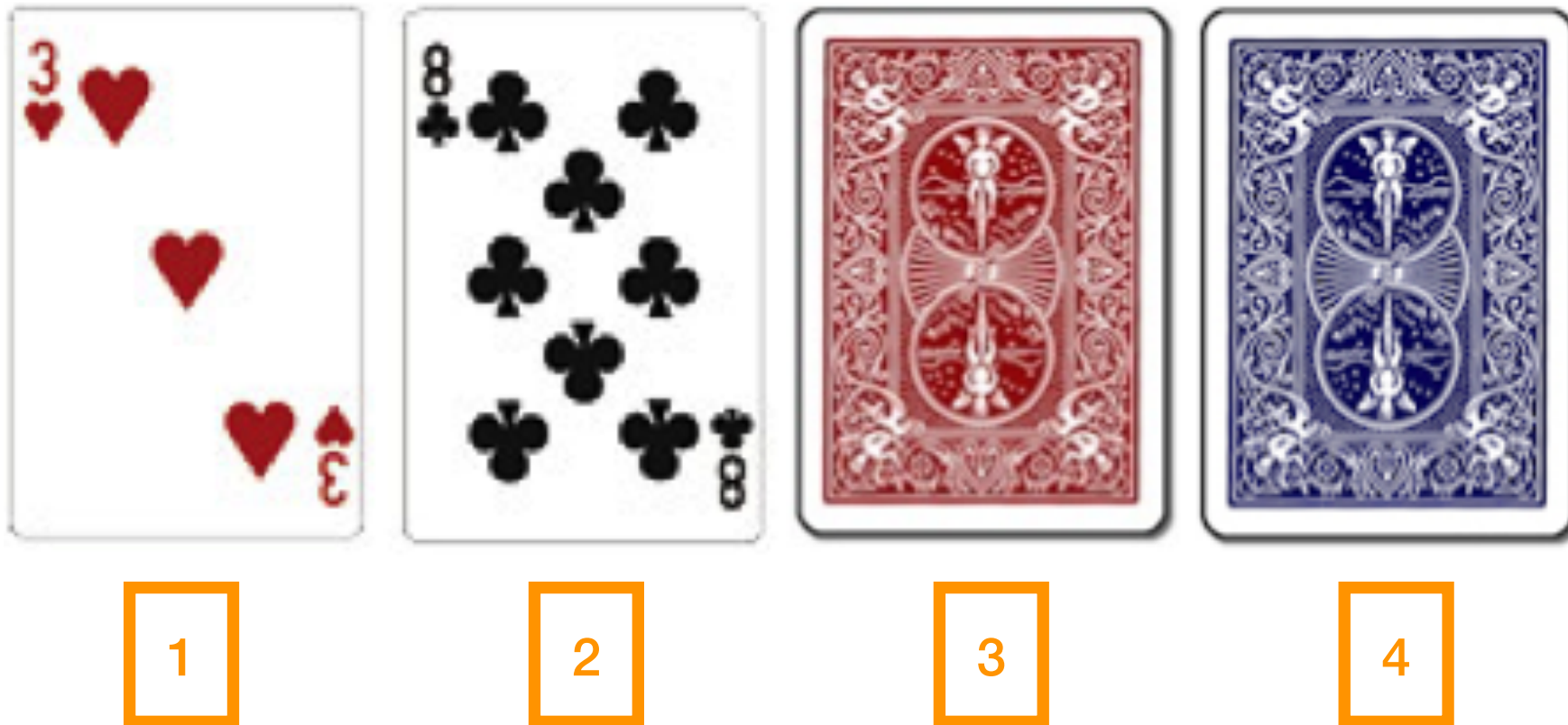


(Peter Cathart) Wason Selection Task (4 cards game)



**Which cards must be turned over to
make sure the following statement is true?**

(Peter Cathart) Wason Selection Task (4 cards game)



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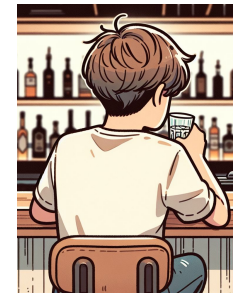
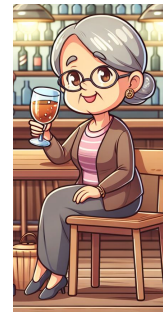
“If the front face of a card bears an even number, then its back face is red.”

(Peter Cathart) Wason Selection Task (with beers)

A policeman enters a local in Florida where a large sign reminds customers that:

“to drink beer you must be over 16 years old”

There are four customers in the local:



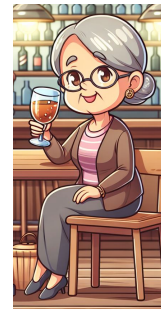
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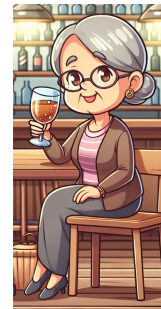
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-
-



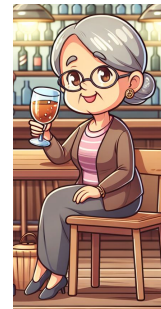
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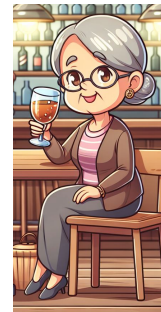
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4. a 14-year-old teenager who is drinking at the counter.



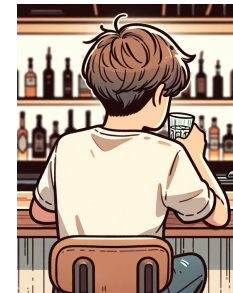
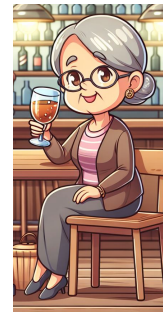
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2. a girl who is drinking beer,
3. an elderly lady who is drinking at a table, and
4. a 14-year-old teenager who is drinking at the counter.



Which customers should the policeman check to verify that the rule is respected?

Prerequisites

Strings and context-free grammars

$$\text{Alphabet } A \quad A^n \triangleq \underbrace{A \times \cdots \times A}_n \quad A^* \triangleq \bigcup_{n \in \mathbb{N}} A^n$$

Prerequisites

Strings and context-free grammars

$$\text{Alphabet } A \quad A^n \triangleq \underbrace{A \times \cdots \times A}_n \quad A^* \triangleq \bigcup_{n \in \mathbb{N}} A^n$$

$$\mathbb{B} = \{0, 1\}$$

$$\mathbb{B}^0 = \{\epsilon\}$$

$$\mathbb{B}^1 = \{0, 1\}$$

$$\mathbb{B}^2 = \{00, 01, 10, 11\}$$

$$\mathbb{B}^3 = \{000, 001, 010, 011, 100, 101, 110, 111\}$$

...

$$\mathbb{B}^* = \{\epsilon, 0, 1, 00, 01, 10, 11, 000, \dots\}$$

Prerequisites

Strings and context-free grammars

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Prerequisites

Strings and context-free grammars

Alphabet A $A^n \triangleq \underbrace{A \times \dots \times A}_n$ $A^* \triangleq \bigcup_{n \in \mathbb{N}} A^n$

$$\mathbb{B}^* = \{\epsilon, 0, 1, 00, 01, 10, 11, 000, \dots\}$$

$$A ::= \epsilon \mid 0 A \mid 1 B$$

$$B ::= 0 B \mid 1 A$$

$$\underbrace{A}_{\rightarrow} \underbrace{0 A}_{\rightarrow} \underbrace{0 1 B}_{\rightarrow} \underbrace{0 1 1 A}_{\rightarrow} \underbrace{0 1 1 \epsilon}_{=} = 0 1 1$$

$$\mathcal{L}(A) = ?$$

$$\mathcal{L}(B) = ?$$

Prerequisites

Inductive and recursive definitions

$$0! \triangleq 1$$

$$(n+1)! \triangleq n! \cdot (n+1)$$

Prerequisites

Inductive and recursive definitions

$$\begin{aligned} 0! &\triangleq 1 \\ (n+1)! &\triangleq n! \cdot (n+1) \end{aligned}$$

$$\begin{aligned} A^0 &\triangleq \{\epsilon\} \\ A^{(n+1)} &\triangleq A \times A^n \end{aligned}$$

Prerequisites

Inductive and recursive definitions

$$\begin{aligned} 0! &\triangleq 1 \\ (n+1)! &\triangleq n! \cdot (n+1) \end{aligned}$$

$$\begin{aligned} A^0 &\triangleq \{\epsilon\} \\ A^{(n+1)} &\triangleq A \times A^n \end{aligned}$$

$$f(n) \triangleq \begin{cases} 1 & \text{if } n \leq 1 \\ f(n/2) & \text{if } n > 1 \wedge n \% 2 = 0 \\ f(3n+1) & \text{otherwise} \end{cases}$$

$$f(12) = f(6) = f(3) = f(10) = f(5) = f(16) = f(8) = f(4) = f(2) = f(1) = 1$$

Prerequisites

Conjectures vs theorems

a natural number p is **prime**

if it cannot be written as the product of two smaller numbers

Prerequisites

Conjectures vs theorems

a natural number **p** is **prime**

if it cannot be written as the product of two smaller numbers

n	Is n prime?	$2^n - 1$	Is $2^n - 1$ prime?
2	yes	3	yes
3	yes	7	yes
4	no: $4 = 2 \cdot 2$	15	no: $15 = 3 \cdot 5$
5	yes	31	yes
6	no: $6 = 2 \cdot 3$	63	no: $63 = 7 \cdot 9$
7	yes	127	yes
8	no: $8 = 2 \cdot 4$	255	no: $255 = 15 \cdot 17$
9	no: $9 = 3 \cdot 3$	511	no: $511 = 7 \cdot 73$
10	no: $10 = 2 \cdot 5$	1023	no: $1023 = 31 \cdot 33$

Prerequisites

Conjectures vs theorems

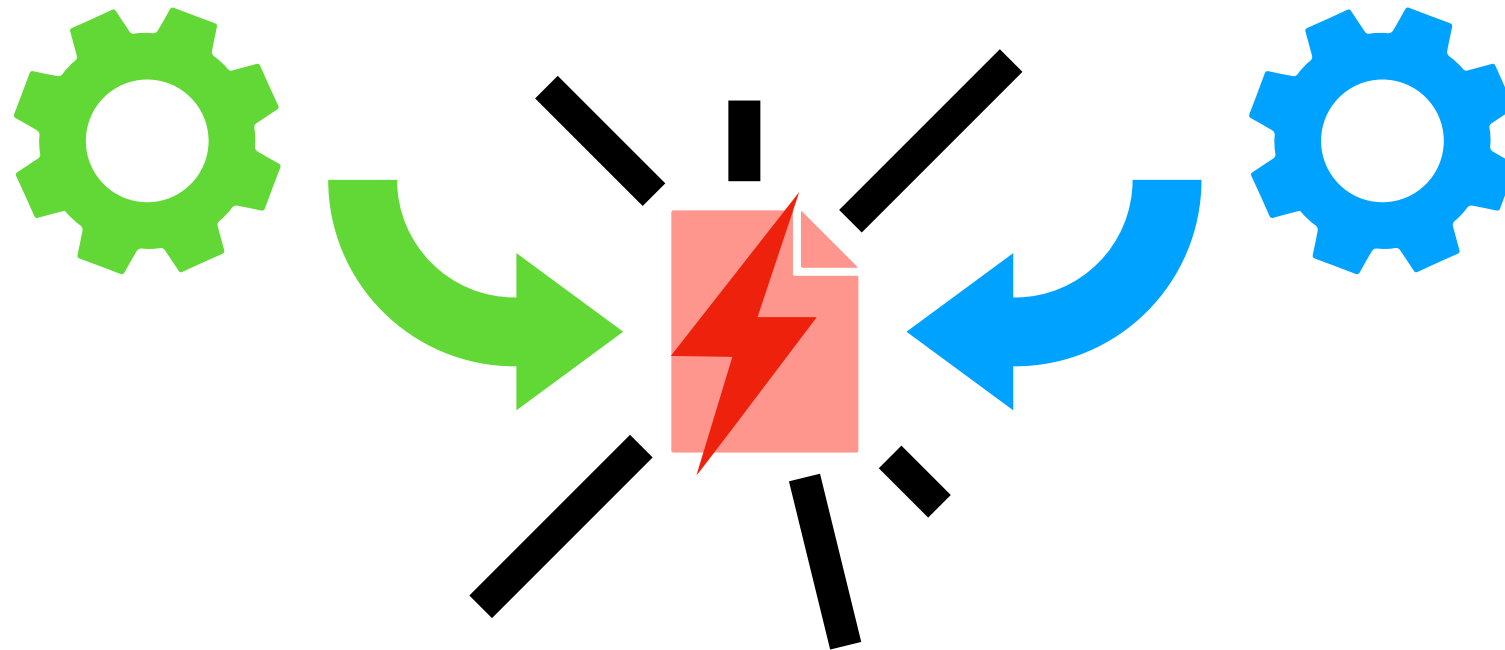
if p is prime
then $2^p - 1$ is prime

if $n > 1$ is not prime
then $2^n - 1$ is not prime

Which way to prove or disprove the above conjectures?

An Appetiser

The problem



Two concurrent processes share a single-use resource

They can communicate using shared memory

We want to guarantee that there are no conflicts
when the processes access the resource

No strict alternation of naive turn taking is imposed

Peterson's mutual exclusion algorithm (1981)

```
% Two processes P1, P2
% Two boolean variables b1, b2 (both initially false)
% when Pi wants to enter the critical section, then it sets bi to true
% An integer variable k, taking values in {1,2}
% (initial value is arbitrary)
% the process Pk has priority over the other process
%
% Process P1 in pseudocode
while (true) {
    ...                                % non critical section
    b1 := true ;                       % P1 wants to enter the critical section
    k := 2 ;                           % P1 gives priority to the other process
    while (b2 && k==2) skip ;          % P1 waits its turn
    ...                                % P1 enters the critical section
    b1 := false                        % P1 leaves the critical section
}

% Process P2 is analogous to P1
```

Which question?

Does Peterson's algorithm work?

What does it mean that “it works”? What do we expect?

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(Bounded Waiting)

No process will wait forever for the resource
(otherwise the easiest solution is no one gets in)

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If the resource is available, no process is forced to wait

(Bounded Waiting)

No process will wait forever for the resource
(otherwise the easiest solution is no one gets in)

(Mutual Exclusion)

P1 and P2 are never in the critical section at the same time

Hyman's mutual exclusion algorithm (1966)

```
% Two processes H1, H2
% Two boolean variables b1, b2 (both initially false)
% when Hi wants to enter the critical section, then it sets bi to true
% An integer variable k, taking values in {1,2}
% (initial value is arbitrary)
% the process Hk has priority over the other process
%
% Process H1 in pseudocode
while (true) {
    ...                                % non critical section
    b1 := true ;                       % H1 wants to enter the critical section
    while (k==2) {                     % while H2 has priority
        while (b2) skip ;             % H1 waits
        k := 1;                       % H1 sets priority to itself
    }
    ...                                % H1 enters the critical section
    b1 := false                        % H1 leaves the critical section
}

% Process H2 is analogous to H1
```

The question

Does Peterson's algorithm satisfy mutual exclusion?

Does Hyman's algorithm satisfy mutual exclusion?

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Does Hyman's algorithm satisfy mutual exclusion?

For the answers be patient and wait November lectures