

# 301AA - Advanced Programming [AP-23]

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Course pages: <http://pages.di.unipi.it/corradini/Didattica/AP-23/>

Virtual room: on [Teams](#)

Department of Computer Science, Pisa  
Academic Year 2023/24

***AP-01: Overview and Admins***

# Goals of the course

- To provide the students with a deep understanding of how ***high level programming concepts*** and ***metaphors*** map into ***executable systems*** and which are ***their costs and limitations***
- To gain familiarity with modern principles, techniques, and best practices of software construction
- To introduce the students to techniques of programming at higher abstraction levels, in particular ***component programming*** and ***functional programming***
- To present ***state-of-the-art frameworks*** incorporating these techniques.

# Prerequisites

- Undergraduate level knowledge of
  - at least one object-oriented programming language (like Java, C++, C# or others)
  - at least one functional programming language (like Haskell, OCaml, Scheme or others)
- ➔ If you don't have this background, please inform me at the beginning of the course (in the form I'll ask you to fill out)
- ➔ Suggestions to fill possible gaps will be given

# Organization of the course

- **Frontal lessons** in presence, using slides
- **Hands-on activities** will be organized (with the help of Laura Bussi), to experiment with concepts, tools and languages presented in the lessons.
- Interaction with the lecturer: **during lessons**, by e-mails, in meetings during office hours (day/time to be fixed).
- On the **web page of the course**, the slides presented in each lesson are published progressively, with references to corresponding topics in the reading material.
- → <http://pages.di.unipi.it/corradini/Didattica/AP-23/>
- → see also <http://pages.di.unipi.it/corradini/Didattica/AP-21/>
- Recordings of the lessons of AY 2020/21 are available

# Evaluation and other things...

## Evaluation

- Some programming assignments during the course
- Final oral exam

## Attendance to the course is strongly encouraged

- *The recorded lessons are available for exceptional situations*
- If you miss a lesson, you can find on the course web page the list of topics presented, with slides and references to reading material

Examination methods for **non-attending students** are identical to those for attending students

# Reading material

- Will be suggested progressively along the course
- Mostly material accessible on-line

# Credits

- Slides of the course freely taken and elaborated from a number of sources, including previous instances of this course (by [Giuseppe Attardi](#), [Gianluigi Ferrari](#), [Antonio Cisternino](#)) and others that will be indicated along the course

# Some Suggested Readings

Programming Language Pragmatics, 4<sup>th</sup> ed.  
Michael L. Scott, Morgan-Kaufmann, 2015.

Component Software: Beyond Object-Oriented  
Programming. C. Szyperski, D. Gruntz, S.  
Murer, Addison-Wesley, 2002.

Concepts in Programming Languages. John C.  
Mitchell, Cambridge University Press, 2002.

Object Thinking. D. West, Microsoft Press, 2004.

