

MaD-WiSe: Management of Data in Wireless Sensor Networks

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Peculiarities of WSN applications

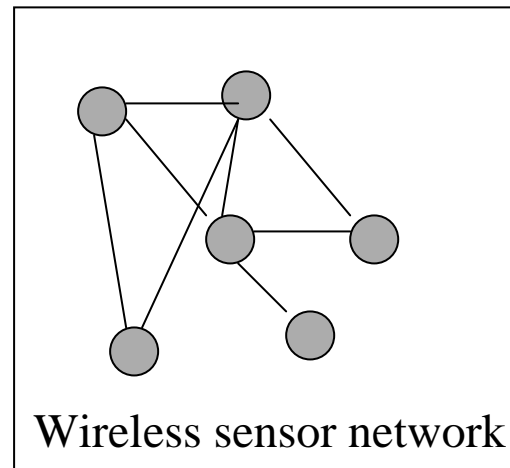
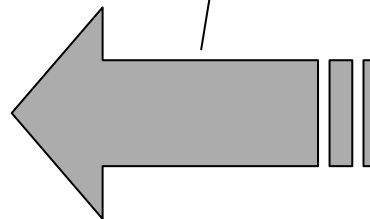
- Several applications on WSN produce and process huge amount of data
 - Data are continuously produced (data streams)
 - Data produced by different sensors might need to be compared/matched
 - Behaviour of sensors might need to be adjusted/refined over time
 - Environmental situation can change so new strategies might need to be used
 - Use of gathered data is not always known a priori

Declarative Queries

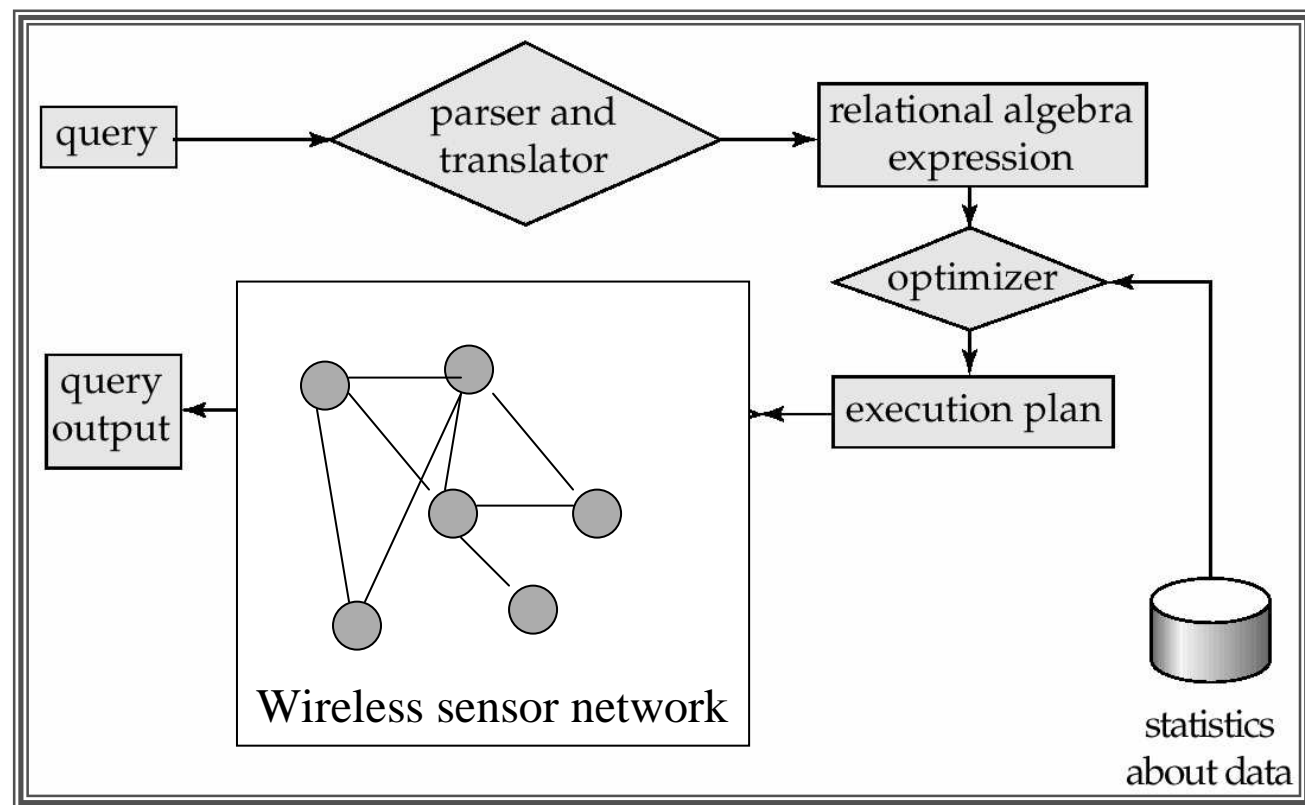
- Programming Apps is Hard
 - Limited power budget
 - Lossy, low bandwidth communication
 - Require long-lived, zero admin deployments
 - Distributed Algorithms
 - Limited tools, debugging interfaces
- Queries abstract away much of the complexity
 - Burden on the database developers
 - Users get:
 - Safe, optimizable programs
 - Freedom to think about apps instead of details

Data management: trivial approach

All sensed data go
to a PC to be stored
and processed



Wireless Sensor Network as a distributed database



MaDWiSe approach

- Existing approaches do not distinguish among data acquisition, data transfer, data processing phases
- Our approach -> layered architecture:
 - Network layer
 - Stream system
 - Stream query processing
- All nodes on the WSN have these layers

Network layer (1)

- Localization and Routing:
 - Virtual Coordinate assignment protocol (VCap):
 - Large sensor networks, not equipped with localization devices such as GPS
 - Distributed protocol which defines a coordinate systems unrelated to the sensor location
 - VCap selects three anchors in the network boundary and assigns to each node a triplet of coordinates which represents the hop distance of the node from the three anchor nodes
 - The coordinate system can efficiently support greedy geographic routing

Network layer (2)

- Energy-efficient, application-driven communication:
 - Many applications use channels at fixed data rate
 - E.g.: directed-diffusion paradigm or data-base oriented applications
 - Connection-oriented communication protocol
 - Estimation of the next packet arrival time and turn on/off the radio accordingly
 - Minimization of the packet losses due to radio off
 - Minimization of energy consumption
 - Sensors not involved in the communication channels turn off the radio

Stream system (1)

- Wireless sensor network mainly produce and process streams of data
- Tree types of data sources
 - Transducers -> *Sensor streams*
 - Local applications -> *Local streams*
 - Network -> *Remote streams*
- Stream system: the equivalent of the “file system” for WSN applications
 - open, close, read, write like operations on various type of streams
 - Streams are $n \rightarrow 1$ (n can write, 1 can read)
 - This limit is easily manageable

Stream system (2)

- Sensor Streams
 - A transducer writes, any local application can read
 - You can specify
 - the transducer
 - The acquisition rate
 - E.g. every x ms, or on demand
 - The lifetime
 - The buffer size

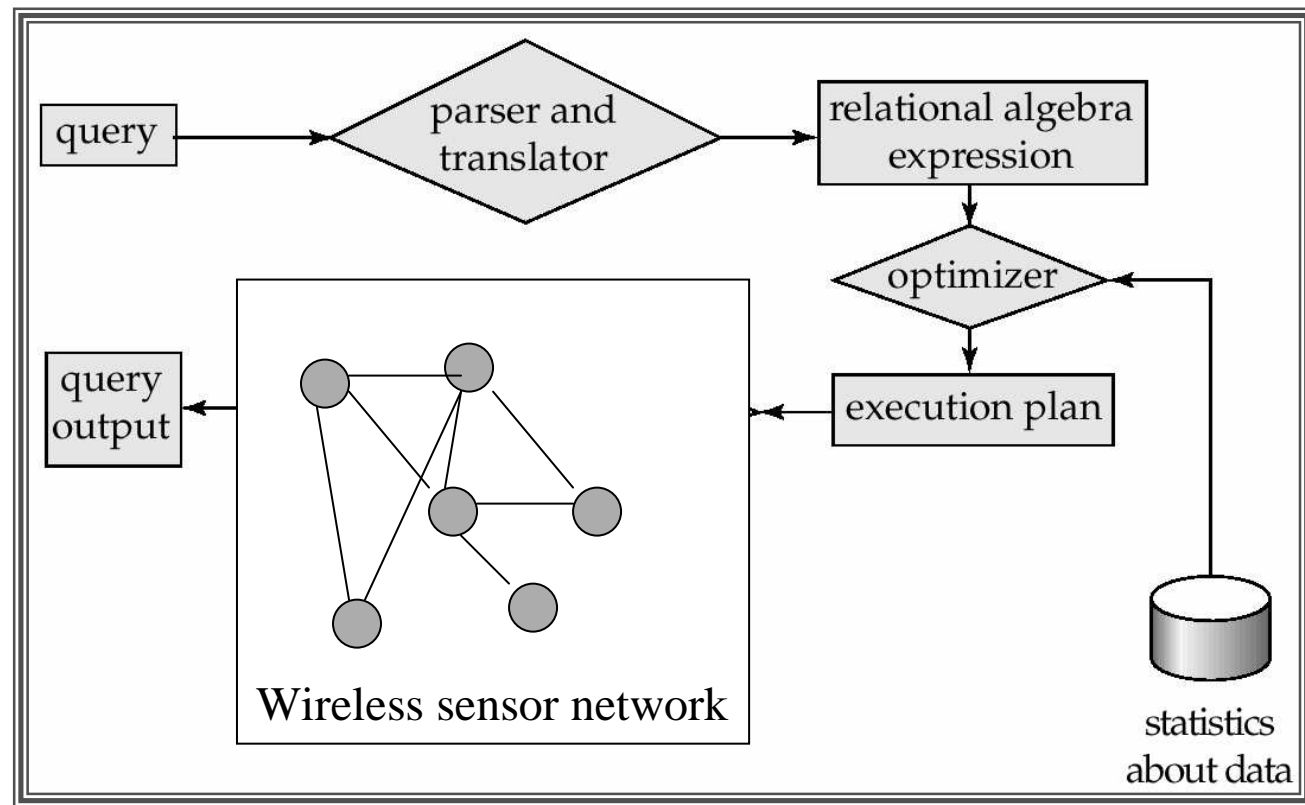
Stream system (3)

- Local streams
 - A local application writes
 - A local application read
 - You can specify
 - The data rate
 - The lifetime
 - The buffer size

Stream system (4)

- Remote streams
 - A possibly remote application writes
 - A possibly remote application reads
 - You can specify
 - A global name for the stream
 - The data rate (useful for energy efficient communication)
 - The lifetime
 - The buffer size
 - A reliability strategy

WSN as a database: Architecture



WSN as a database: Stream query processor

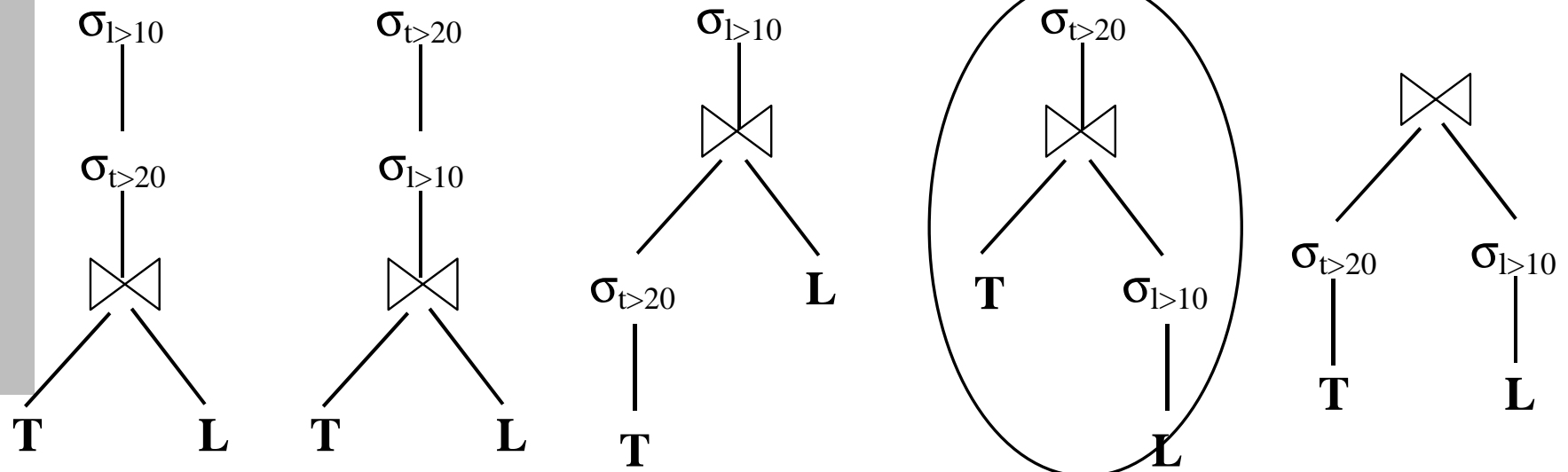
- In traditional databases queries access relations
- In our case queries access data streams
 - We use stream query processing techniques

WSN as a database:

Simple query example

```
select t, l
from T, L
where T.t_s=L.t_s
      t > 20 and
      l > 10
```

T			L		
t_s	t	...	t_s	l	...
0	10	..	0	5	..
1	15	...	1	7	...
...



WSN as a database:

Power aware query optimisation

- Cost of a query is estimated considering energy consumption
 - Processing data consumes energy
 - Sensing data consumes energy
 - Different sensors have different energy consumption
 - Transmitting data consumes energy
 - Receiving data consumes energy

WSN as a database:

Execution on a single node of a WSN

Cost:

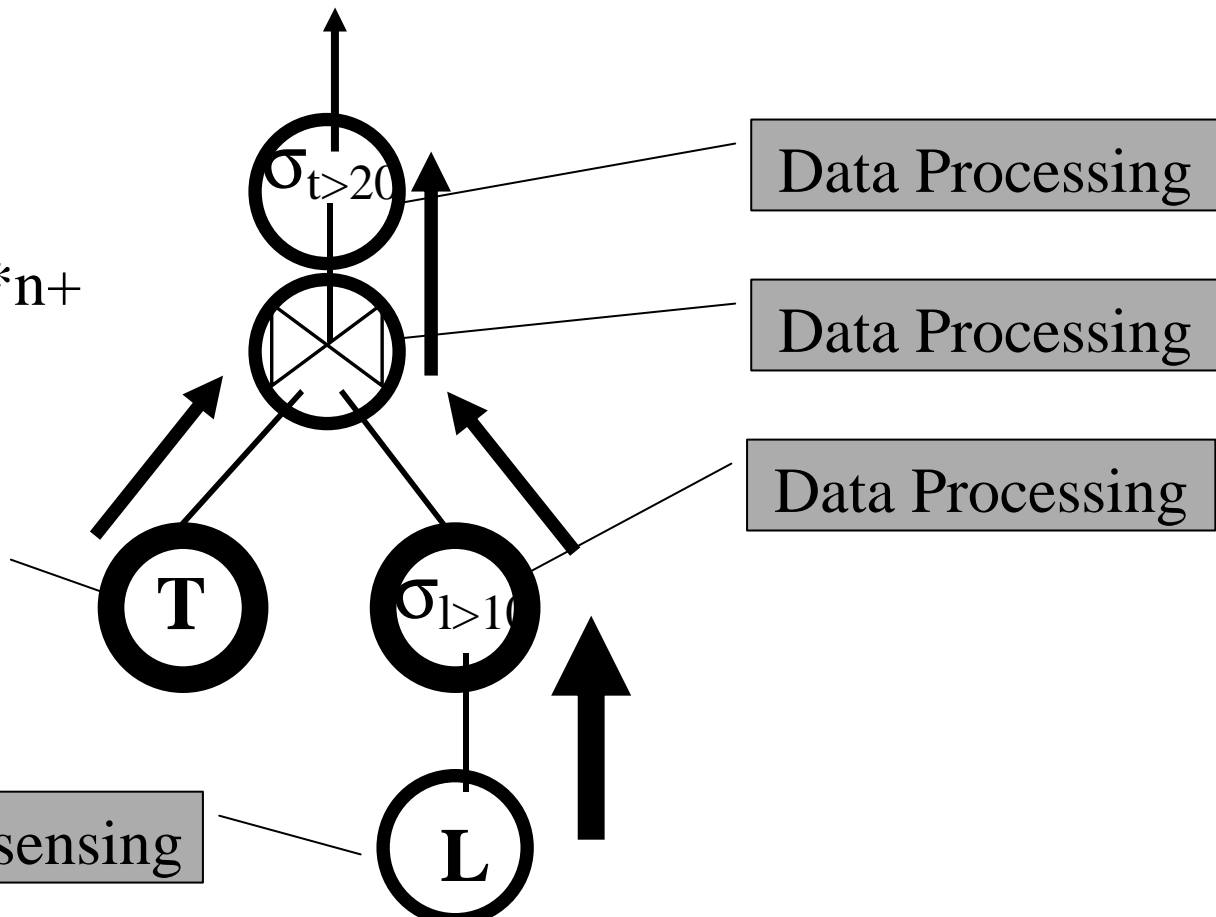
$$(C_l + C_{pr}) * n +$$

$$P(l > 10) * (C_{pr} + C_t) * n +$$

$$P(l > 10) * C_{pr} * n$$

Expansive sensing

Low energy sensing



WSN as a database:

Execution on two nodes of a WSN

Cost: $(C_l + C_{pr}) * n +$

$(C_{tx} + C_t +$

$P(l > 10) * (C_{pr} + C_{rx})) * n +$

$P(l > 10) * C_{pr} * n$

Receive what needed

Transmit all

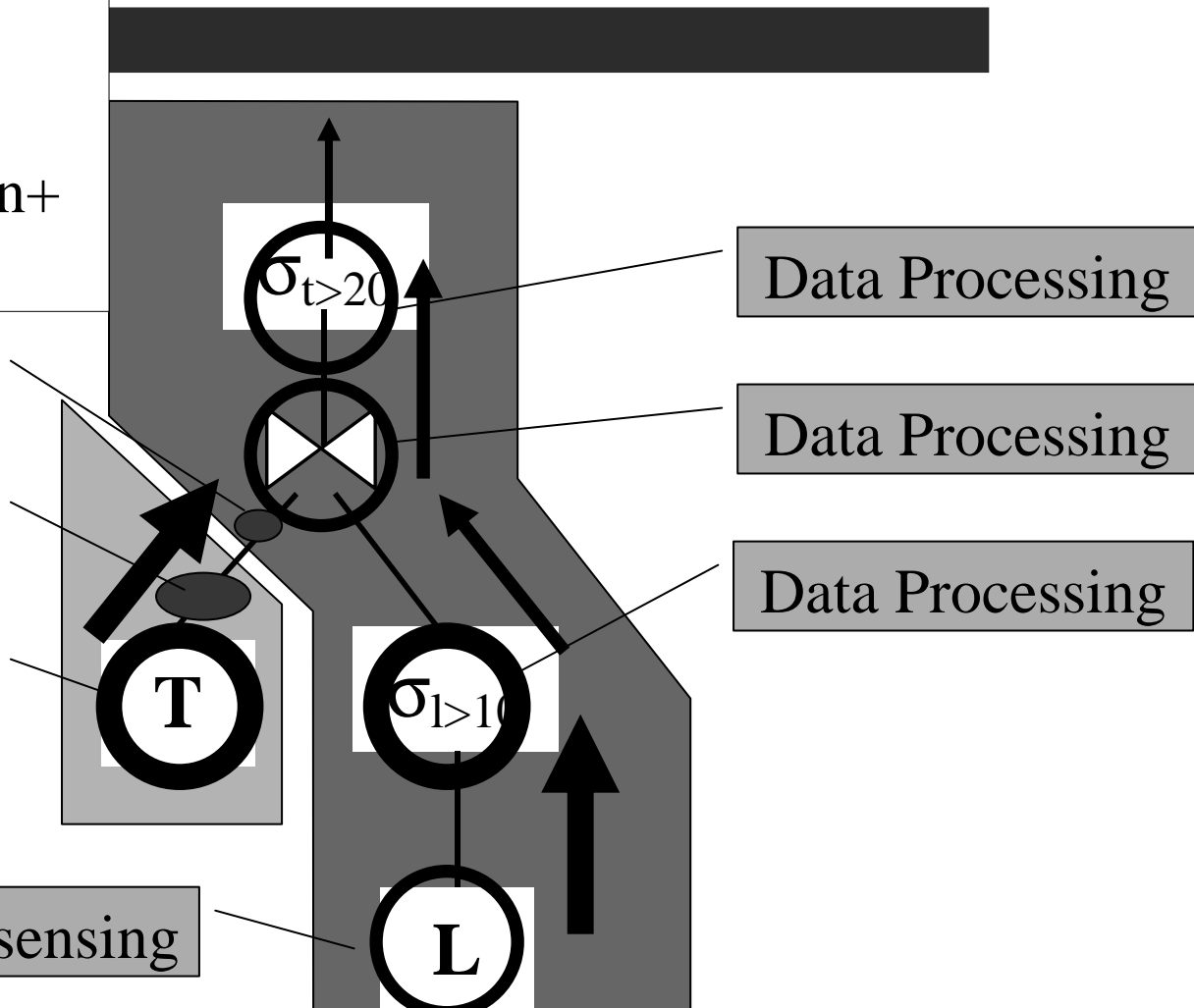
Expansive sensing

Low energy sensing

Data Processing

Data Processing

Data Processing



MaDWiSe: Current Status

- Network layer
 - Design ready
 - Simple prototype ready (no smart energy management, no multi-hop)
 - Full functional prototype in progress
- Stream System
 - Design ready
 - Advanced prototype ready
 - Full functional prototype in progress
- Query execution
 - Query processor ready and incrementally updated
 - Graphical interface for query execution plan definition ready
 - SQL query parser and optimizer in progress