# **TSXor** A Simple Time Series Compression Algorithm



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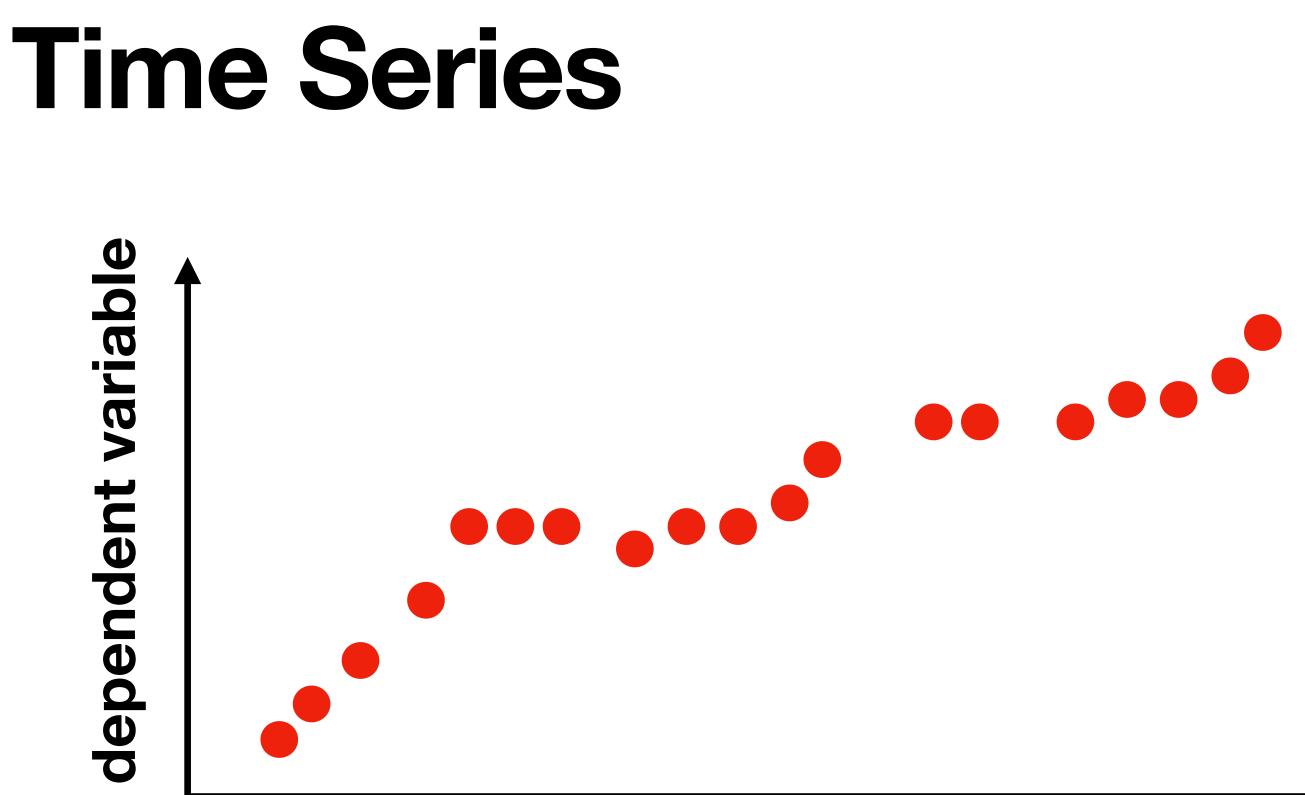
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#### A sequence of key-value pairs $(t_n,$

The "de-facto" data format for the Internet of Things. Heavily used in Machine Learning analytics.

#### → time

$$v_n$$
).

# **TSXor – Overview**

A lossless time series compression algorithm, achieving good compression ratios and fast **sequential** decoding speed.

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A lossless time series compression algorithm, achieving good compression ratios and fast **sequential** decoding speed.

**Empirical property** of time series – close-in-time values are very similar if not exactly the same.

**Overall idea** compress  $v_n$  by reference/similarity to the last W compressed values, for a suitable W > 0.

### TSXor – Core

Value	IEEE 754 Double-Pr
	01000000010011 01000000010011 100000000
-6.6 -3.8	11000000001101001100110011 110000000000
	01000000010111111001100110 0100000001010001100110

#### It is **not always effective** to compress $v_n$ relative to $v_{n-1}$ .

Compare  $v_n$  to its preceding  $W \le 127$  values, in the time range  $[t_{n-W}, t_{n-1}]$ .

recision Representation

001100110011001100110011001100110011001101 001100110011001100110011001100110011001101

#### Compare $v_n$ to its preceding $W \leq 127$ values, in the time range $[t_{n-W}, t_{n-1}]$ :

- **Reference.** If  $v_n$  is found in the window, write its position in the window. (1 byte)

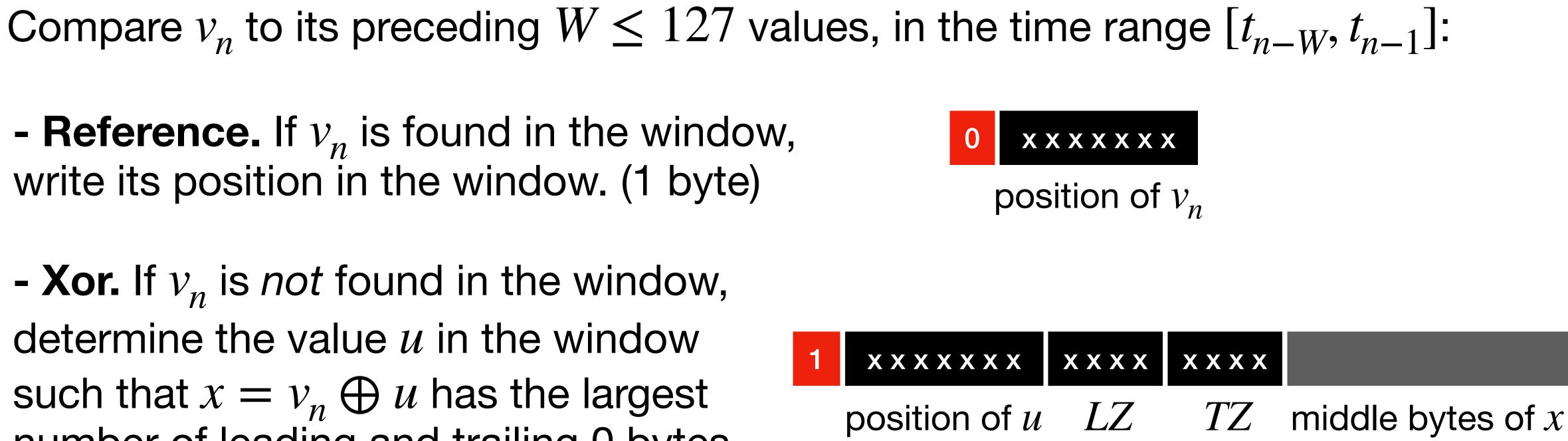
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position of  $v_n$ 

- **Reference.** If  $v_n$  is found in the window, write its position in the window. (1 byte)

- Xor. If  $v_n$  is *not* found in the window, determine the value u in the window such that  $x = v_n \oplus u$  has the largest number of leading and trailing 0 bytes. (> 2 bytes)

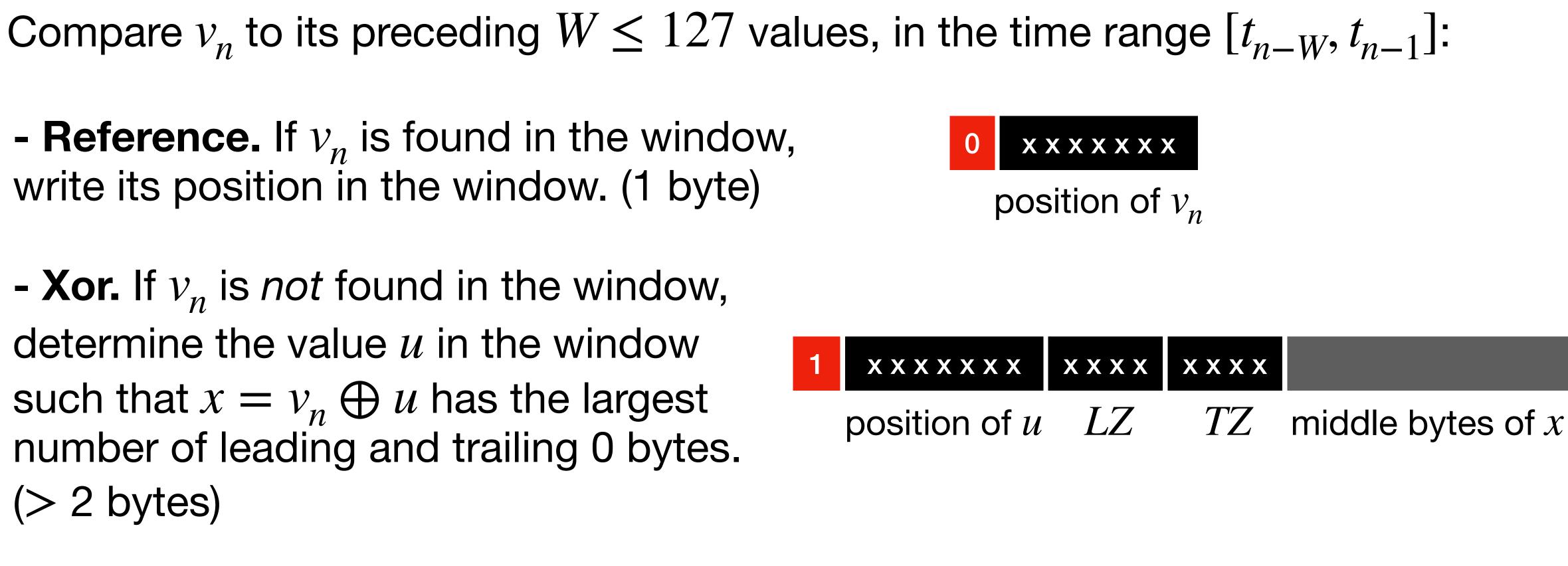




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- **Exception.** If LZ + TZ < 2, output and exception. (9 bytes)



1111111

8 bytes of  $V_n$ 



#### Setup

- Processor: Intel 17-7700 @ 3.6 GHz
- OS: Ubuntu 18.04
- C++ Code: https://github.com/andybbruno/TSXor
- Compiler: gcc 9.1.0, with flags -march=native -03
- Details: experiments run in internal memory, single thread, W = 127

#### Datasets

Dataset	Time Series	Size	Distinct Val
AMPds2	14629292	11	5.0
Bar-Crawl	14057564	4	12.4
Max-Planck	473353	32	0.5
Kinect	733432	80	41.0
Oxford-Man	143397	19	79.8
PAMAP	3127602	44	0.3
UCI-Gas	2841954	18	0.6



#### Compression ratio, decompression speed, and compression speed

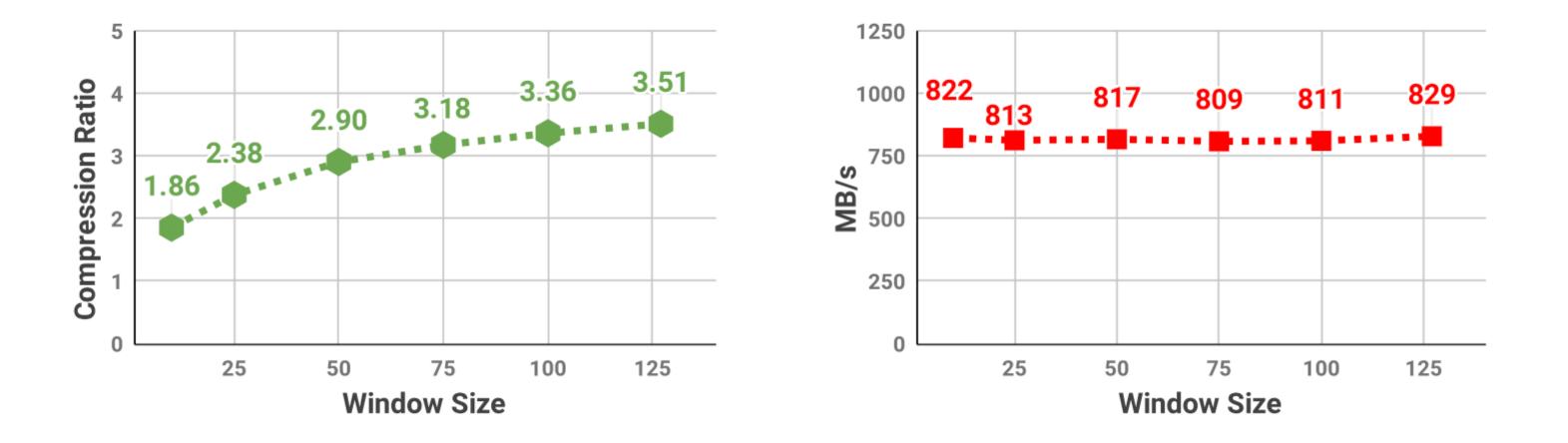
	Compr. Ratio		Decompr. Speed $(MB/s)$			Compr. Speed (MB/s)			
	TSXor	$\mathbf{FPC}$	Gorilla	TSXor	FPC	Gorilla	TSXor	FPC	Gorilla
AMPds2	<b>6.39</b> ×	$1.10 \times$	2.03  imes	1174	411	666	67	339	704
Bar-Crawl	<b>2.36</b> imes	$1.20 \times$	$1.44 \times$	<b>710</b>	436	447	29	424	<b>466</b>
Max-Planck	$4.84 \times$	$1.06 \times$	2.97  imes	<b>1057</b>	355	859	52	313	871
Kinect	$1.37 \times$	$1.09 \times$	1.41  imes	$\boldsymbol{665}$	287	636	17	166	696
Oxford-Man	1.30  imes	$1.06 \times$	$1.28 \times$	<b>604</b>	222	574	15	170	630
PAMAP	4.85  imes	$1.01 \times$	1.38  imes	949	224	487	45	182	<b>521</b>
UCI-Gas	3.50  imes	$1.19 \times$	$1.23 \times$	<b>642</b>	455	578	22	287	<b>654</b>

Martin Burtscher and Paruj Ratanaworabhan. **FPC**: A High-Speed Compressor for Double-Precision Floating-Point Data. IEEE Transactions on Computers, 58(1):18–31, January 2009. ISSN 0018-9340. https://doi.org/10.1109/TC.2008.131.

Tuomas Pelkonen, Scott Franklin, Justin Teller, Paul Cavallaro, Qi Huang, Justin Meza, and Kaushik Veeraraghavan. **Gorilla**: a fast, scalable, in-memory time series database. Proceedings of the VLDB Endowment, 8(12):1816–1827, August 2015. ISSN 2150-8097. https://doi.org/10.14778/2824032.2824078. (Developed at Facebook.)

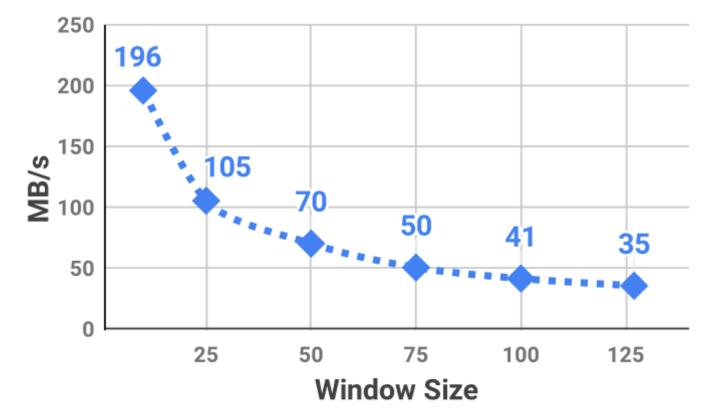
#### **TSXor cases**

	Reference (1 byte)	X	OR	Exception (9 bytes)	
	%	%	bytes	%	
AMPds2	84.87	14.87	3.19	0.26	
Bar-Crawl	50.53	28.25	5.53	21.22	
Max-Planck	77.93	21.94	4.15	0.13	
Kinect	28.01	62.95	7.66	9.04	
Oxford-Man	17.44	59.44	6.94	23.12	
PAMAP	75.95	23.13	3.63	0.92	
UCI-Gas	45.36	54.63	3.57	0.01	
Average	54.30	37.89	4.95	7.81	



(a) Compr. Ratio

(b) Decompr. Speed



(c) Compr. Speed

### Conclusions

- TSXor is a simple, yet effective, lossless time series compressor that achieves up to 3X better compression and up to 2X better decoding speed compared to the state-of-the-art. C++ code is open-source.
- TSXor trades-off compression effectiveness for encoding speed.
- Overall, TSX or provides good results, thus we are led to think that room for improvement is possible with more sophisticated mechanisms.

#### Thanks for your attention!

#### Our lab is hiring! Please get in touch if you are interested in working with us.

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