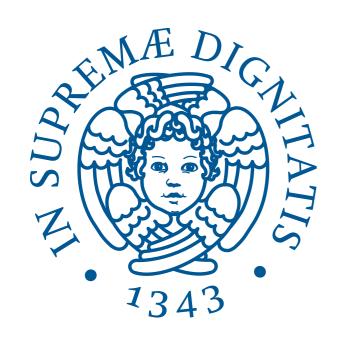
Indexing Compressed Data for Fast Retrieval

Giulio Ermanno Pibiri

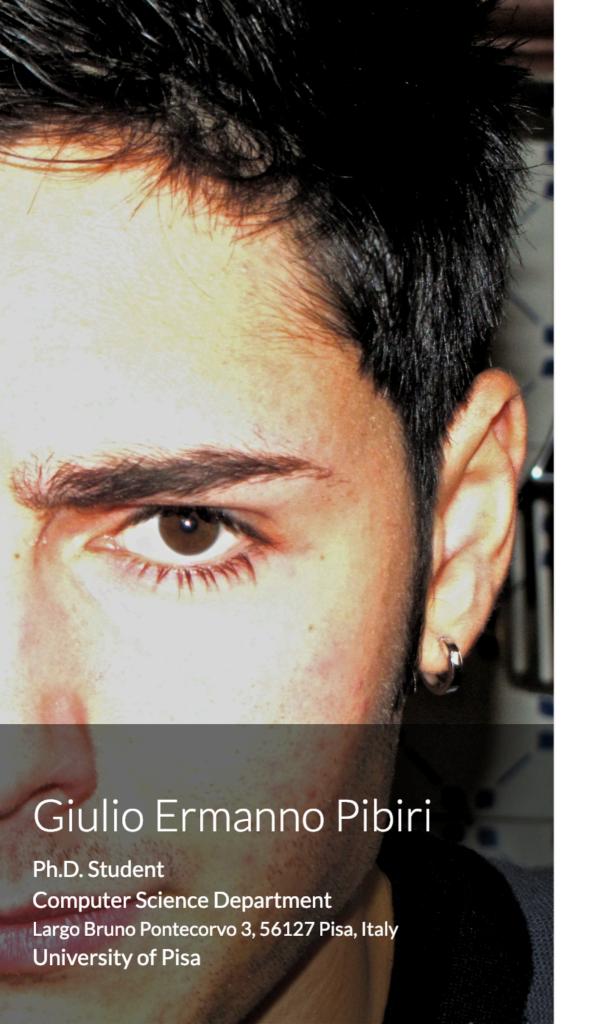
giulio.pibiri@di.unipi.it http://pages.di.unipi.it/pibiri

Department of Computer Science University of Pisa





01/02/2019



Space and Time-Efficient Data Structures for Massive Datasets

by Giulio Ermanno Pibiri

> Supervisor Rossano Venturini

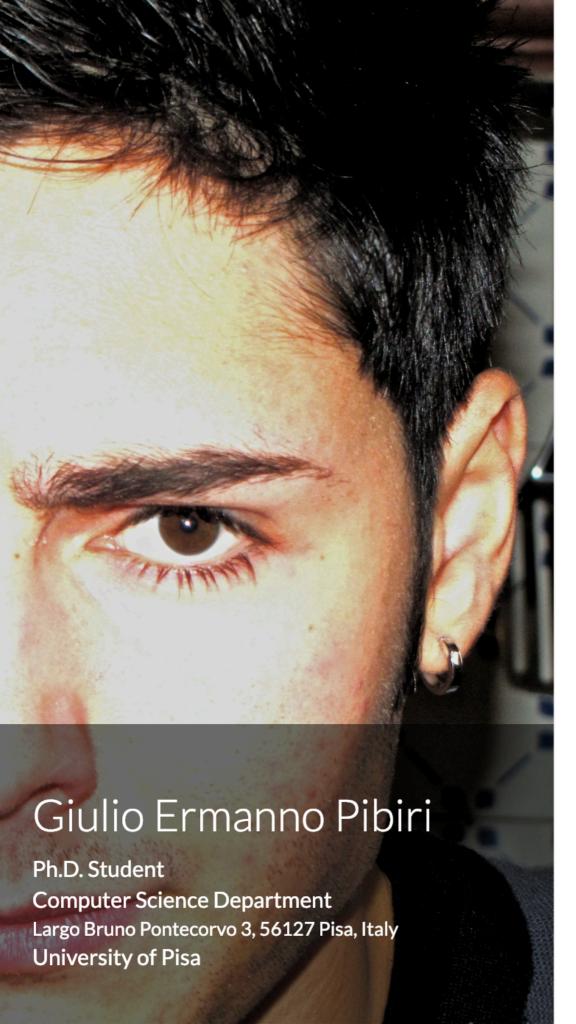


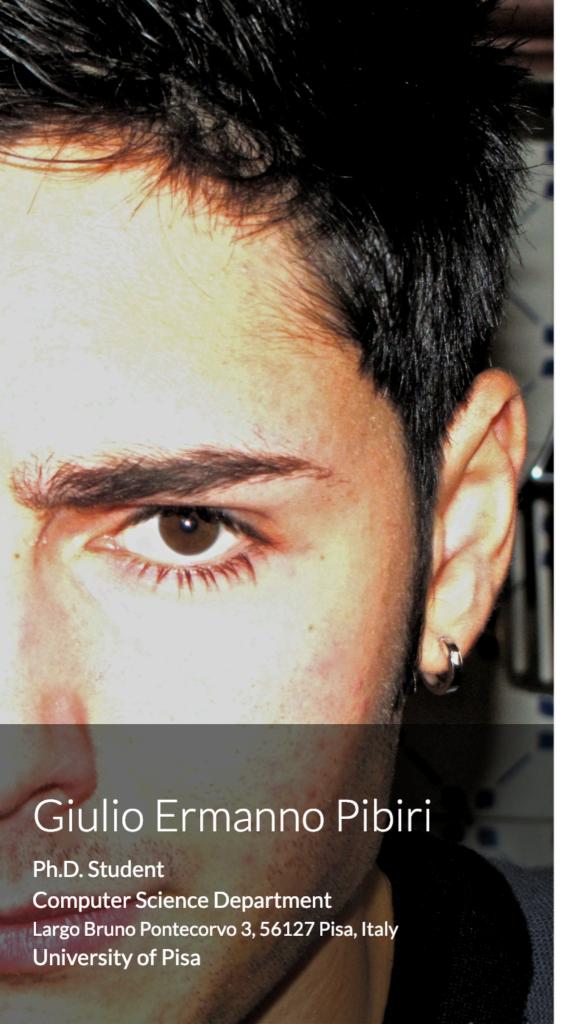




Referee Simon Gog







SPACE AND TIME-EFFICIENT DATA STRUCTURES FOR MASSIVE DATASETS

by Giulio Ermanno Pibiri

> SUPERVISOR Rossano Venturini

Referee Daniel Lemire





Referee Simon Gog



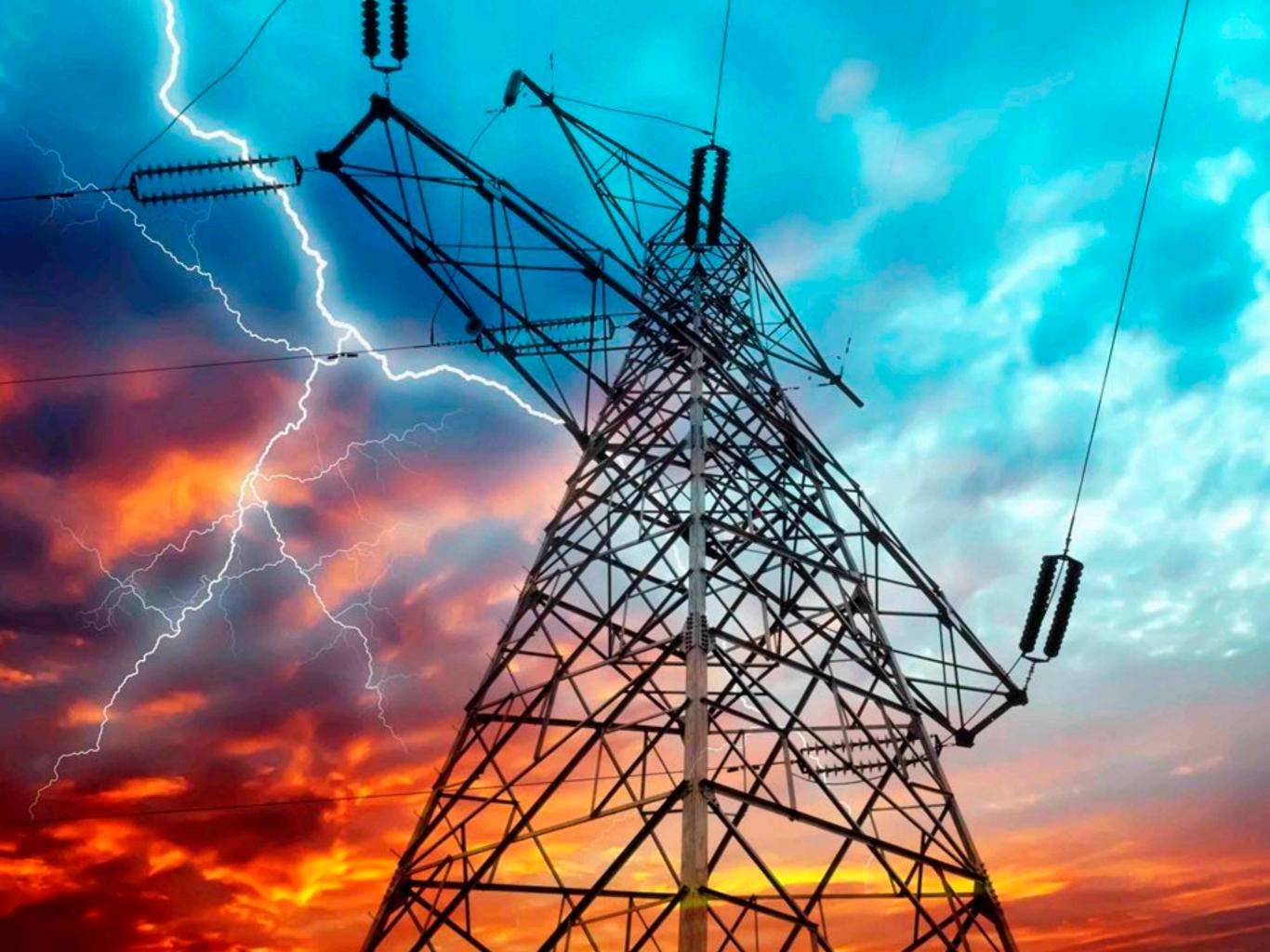






Raffele Perego







Videos

All



Settings



Tools

News

About 73,300,000 results (0.52 seconds)

Images

C++ Language - C++ Tutorials - Cplusplus.com

www.cplusplus.com/doc/tutorial/ ▼

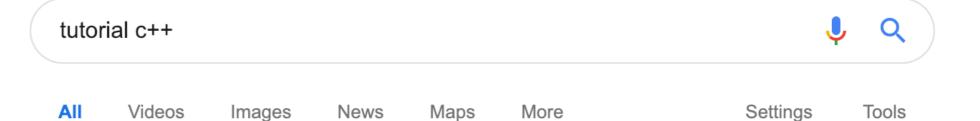
These **tutorials** explain the **C++** language from its basics up to the newest features introduced by C++11. Chapters have a practical orientation, with example ...

Maps

More

Compilers · Structure of a program · Variables and types · Classes





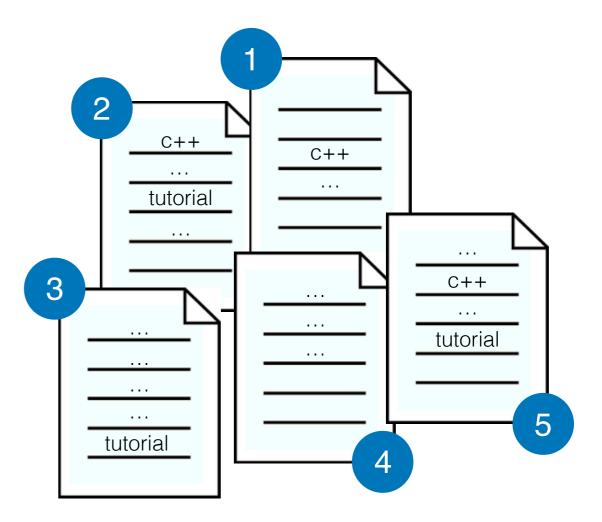
About 73,300,000 results (0.52 seconds)

C++ Language - C++ Tutorials - Cplusplus.com

www.cplusplus.com/doc/tutorial/ ▼

These **tutorials** explain the **C++** language from its basics up to the newest features introduced by C++11. Chapters have a practical orientation, with example ...

Compilers · Structure of a program · Variables and types · Classes









All Videos Images News Maps More Settings Tools

About 73,300,000 results (0.52 seconds)

C++ Language - C++ Tutorials - Cplusplus.com

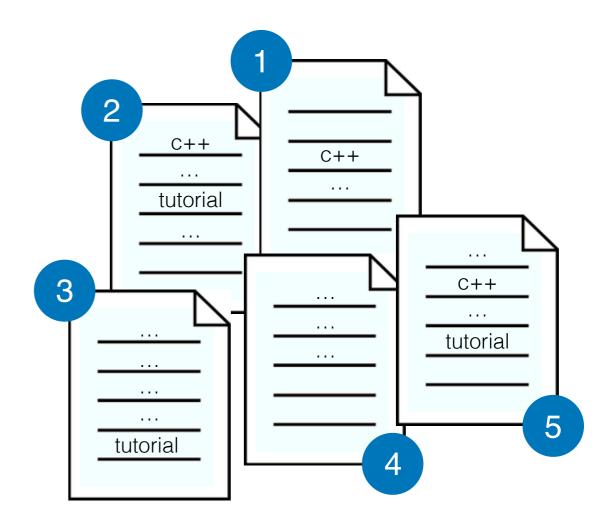
www.cplusplus.com/doc/tutorial/ ▼

These **tutorials** explain the **C++** language from its basics up to the newest features introduced by C++11. Chapters have a practical orientation, with example ...

Compilers · Structure of a program · Variables and types · Classes

tutorial \longrightarrow [2, 3, 5]

$$c++ \longrightarrow [1, 2, 5]$$









All Videos Images News Maps More Settings Tools

About 73,300,000 results (0.52 seconds)

C++ Language - C++ Tutorials - Cplusplus.com

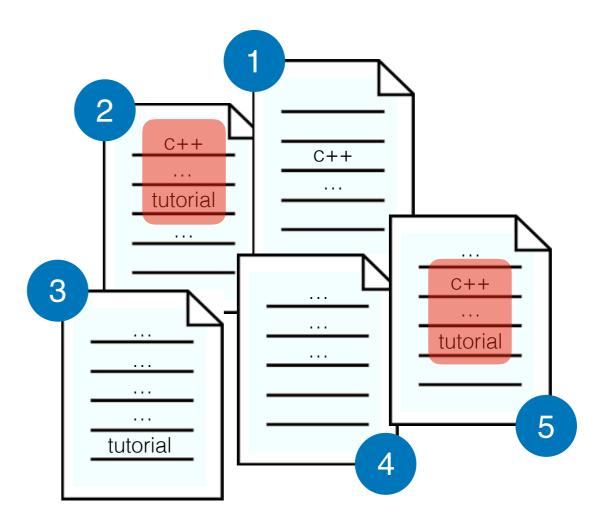
www.cplusplus.com/doc/tutorial/ ▼

These **tutorials** explain the **C++** language from its basics up to the newest features introduced by C++11. Chapters have a practical orientation, with example ...

Compilers · Structure of a program · Variables and types · Classes

tutorial
$$\rightarrow$$
 [2, 3, 5]

$$C++ \longrightarrow [1, 2, 5]$$









Tools

All Videos Images News Maps More Settings

About 73,300,000 results (0.52 seconds)

C++ Language - C++ Tutorials - Cplusplus.com

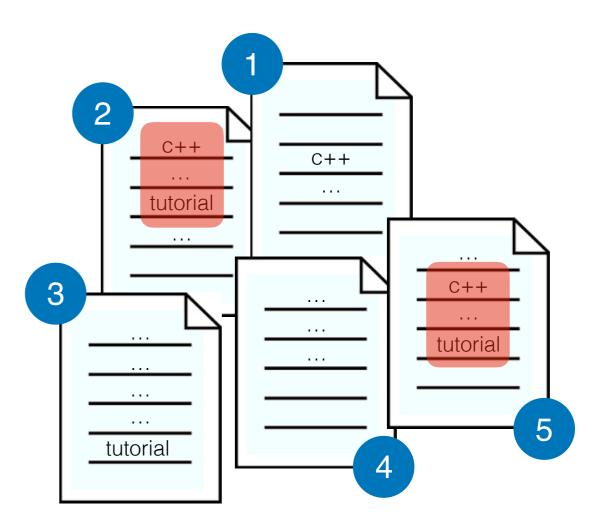
www.cplusplus.com/doc/tutorial/ ▼

These **tutorials** explain the **C++** language from its basics up to the newest features introduced by C++11. Chapters have a practical orientation, with example ...

Compilers · Structure of a program · Variables and types · Classes

$$C++ \longrightarrow [1, 2, 5]$$

Inverted Index



Space

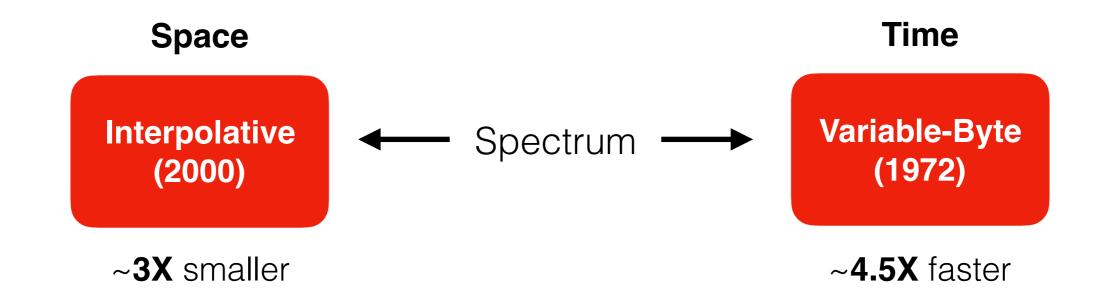
Interpolative (2000)

Spectrum → Variable-Byte (1972)

~3X smaller

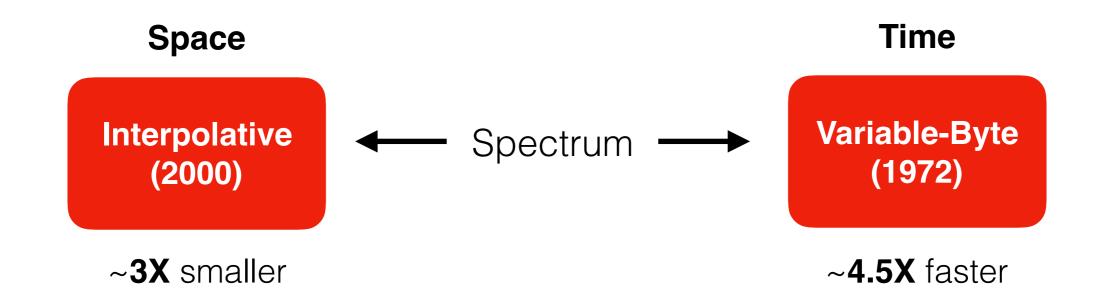
Time

Variable-Byte (1972)



As small as Interpolative and much faster?

ACM TOIS 2017

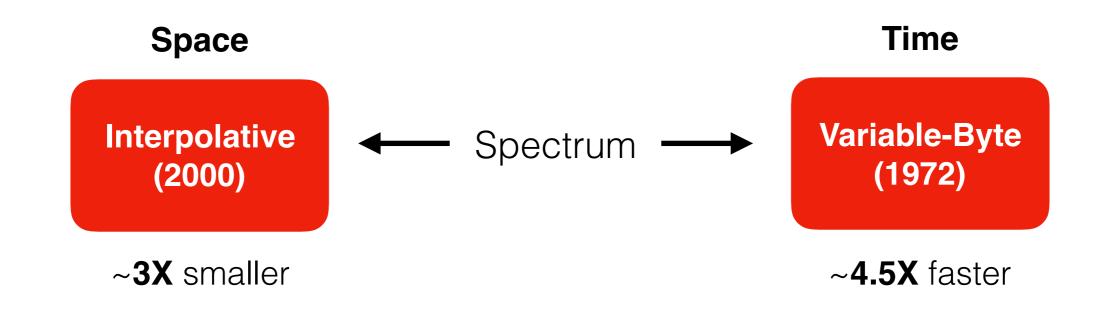


As small as Interpolative and much faster?

ACM TOIS 2017

As fast as Variable-Byte and much smaller?

(to appear)



As small as Interpolative and much faster?

1

ACM TOIS 2017

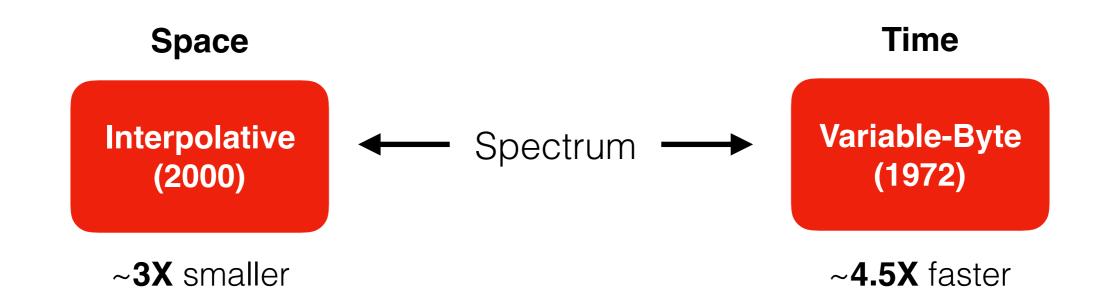
As fast as Variable-Byte and much smaller?

(to appear)

What about **both** objectives at the same time?!

3

ACM WSDM 2019



As small as Interpolative and much faster?

ACM TOIS 2017

As fast as Variable-Byte and much smaller?

IEEE TKDE 2019

(to appear)



What about **both** objectives at the same time?!

3

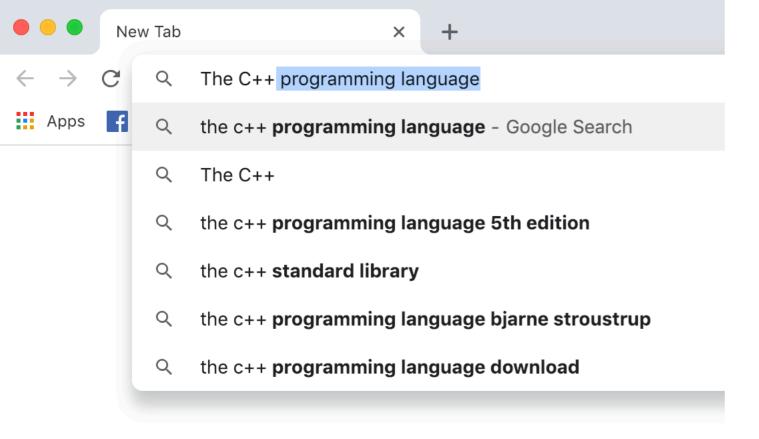
ACM WSDM 2019

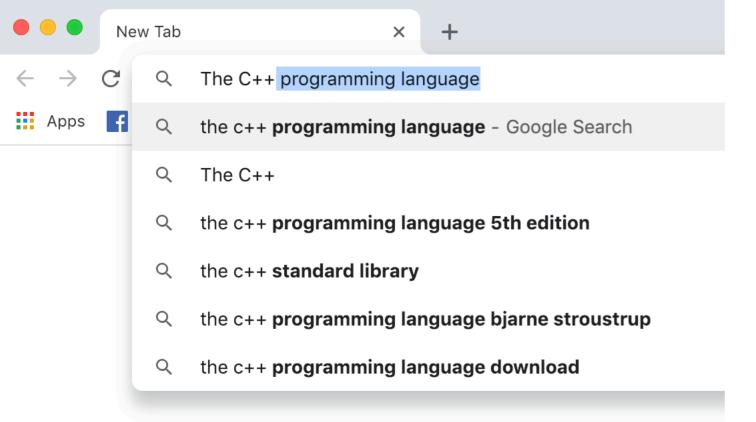


Alistair Moffat



Matthias Petri

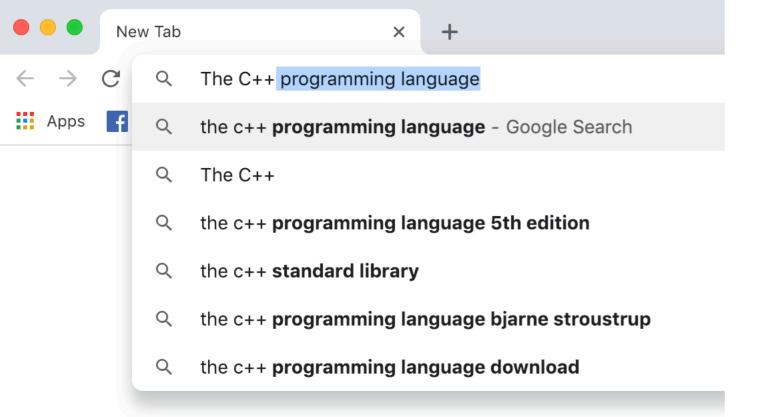




N-gram lookup







N-gram lookup



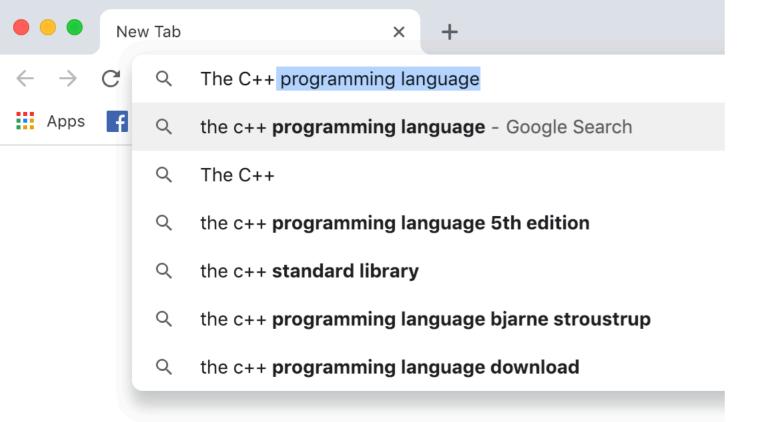


Google Books

~6% of the books ever published More than 11 billion N-grams!



~58GB .gz



N-gram lookup





Google Books

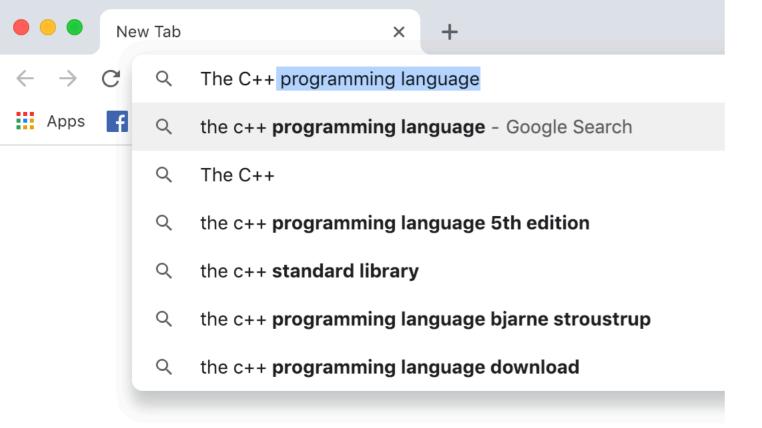
~6% of the books ever published More than 11 billion N-grams!



~58GB .gz

ACM SIGIR 17 ~29GB

Indexing?



Google Books

~6% of the books ever published More than 11 billion N-grams!



~58GB .gz

N-gram lookup





ACM SIGIR 17 ~29GB

Indexing?

J

ACM TOIS 19 (to appear)

Estimation?

Efficiency to deliver better services by using less resources.

Impact is far reaching and implies substantial economic gains.

Do not underestimate the impact of efficient software: do not (just) rely on hardware.

My resources are publicly available:

http://pages.di.unipi.it/pibiri

https://github.com/jermp

Inverted indexes





RDF indexing





Geo-spatial data





Databases





E-Commerce





Graph-compression









Thanks for your attention, time, patience!