

Dynamic Elias-Fano Representation

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Introduction

A **dynamic ordered set** S is a data structure representing n objects and supporting the following operations:

- $\text{Insert}(x)$ inserts x in S
- $\text{Delete}(x)$ deletes x from S
- $\text{Search}(x)$ checks whether x belongs to S
- $\text{Minimum}()$ returns the minimum element of S
- $\text{Maximum}()$ returns the maximum element of S
- $\text{Predecessor}(x)$ returns $\max\{y \in S : y < x\}$
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Challenge

How to optimally solve the **integer** dynamic ordered set problem in **compressed space**?

Motivation

Integer Data Structures

- van Emde Boas Trees
- X/Y-Fast Tries
- Fusion Trees
- Exponential Search Trees
- ...

Elias-Fano Encoding

- $EF(S(n,u)) = n \log(u/n) + 2n$ bits to encode an ordered integer sequence S
- $O(1)$ **Access**
- $O(1 + \log(u/n))$ **Predecessor**

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- + time
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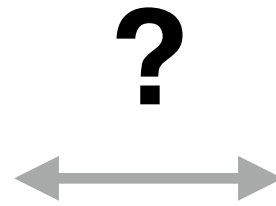
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- + time
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Can we grab the best from both?

Objectives

Extend the *static* Elias-Fano representation of S as to support

1. **Predecessor**

2. **Access/Insert/Delete**

in **optimal time** and using $n \log(u/n) + 2n$ bits

Objectives

Extend the *static* Elias-Fano representation of S as to support

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sublinear redundancy

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Lower bounds

1. [Patrascu and Thorup, STC 2007]

- Optimal space/time trade-off
- m bits, where $a = \log(m/n) - \log w$

$$\Theta\left(\min\left\{\log_w n, \log \frac{w - \log n}{a}, \frac{\log \frac{w}{a}}{\log\left(\frac{a}{\log n} \log \frac{w}{a}\right)}, \frac{\log \frac{w}{a}}{\log\left(\log \frac{w}{a} / \log \frac{\log n}{a}\right)}\right\}\right)$$

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Dynamic List Representation Problem:

- Access/Insert/Delete in $\Omega(\log n / \log \log n)$ amortized time
- $w \leq \log^\gamma n$ for some γ

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For Elias-Fano, $a = \log(\log(u/n) + 2)$ bits:
the second branch becomes $O(\log \log n)$

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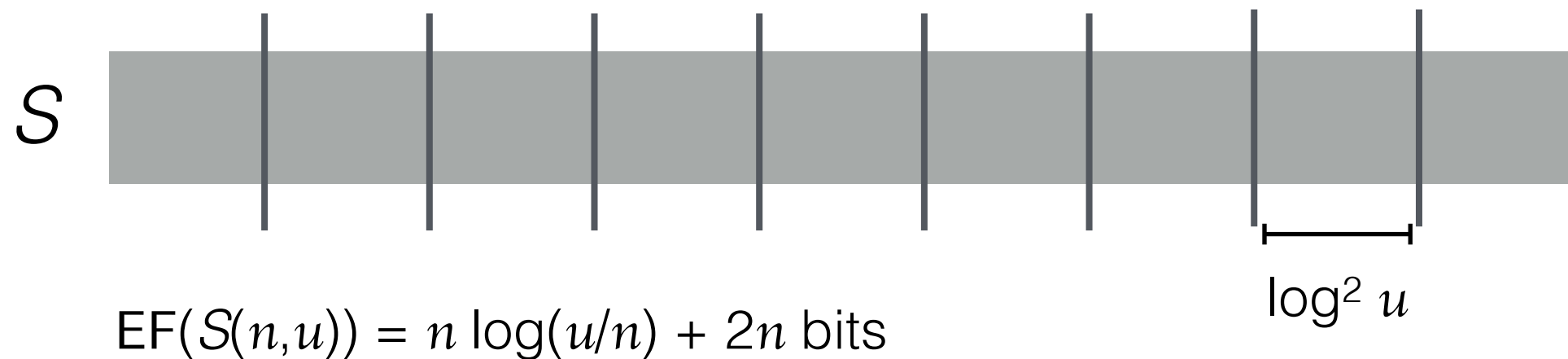
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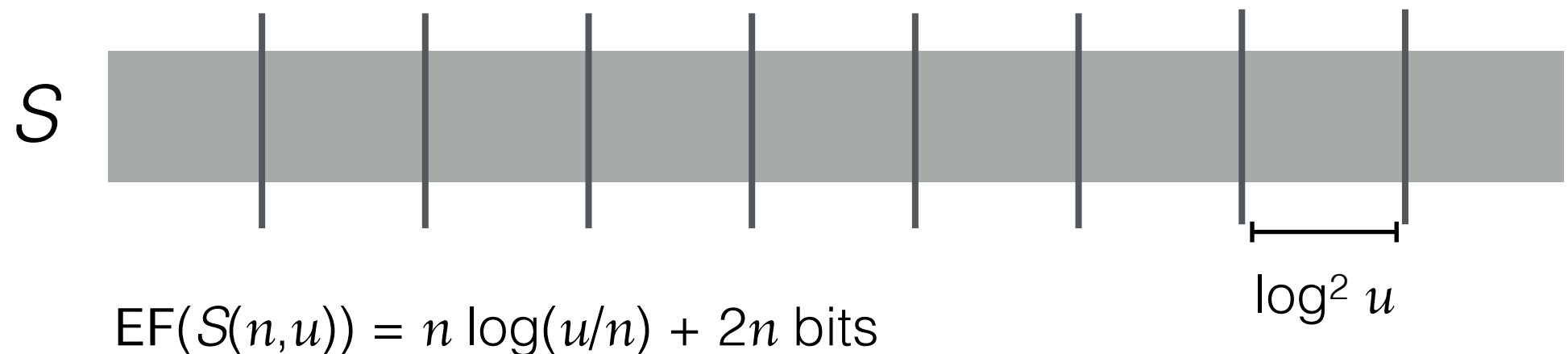
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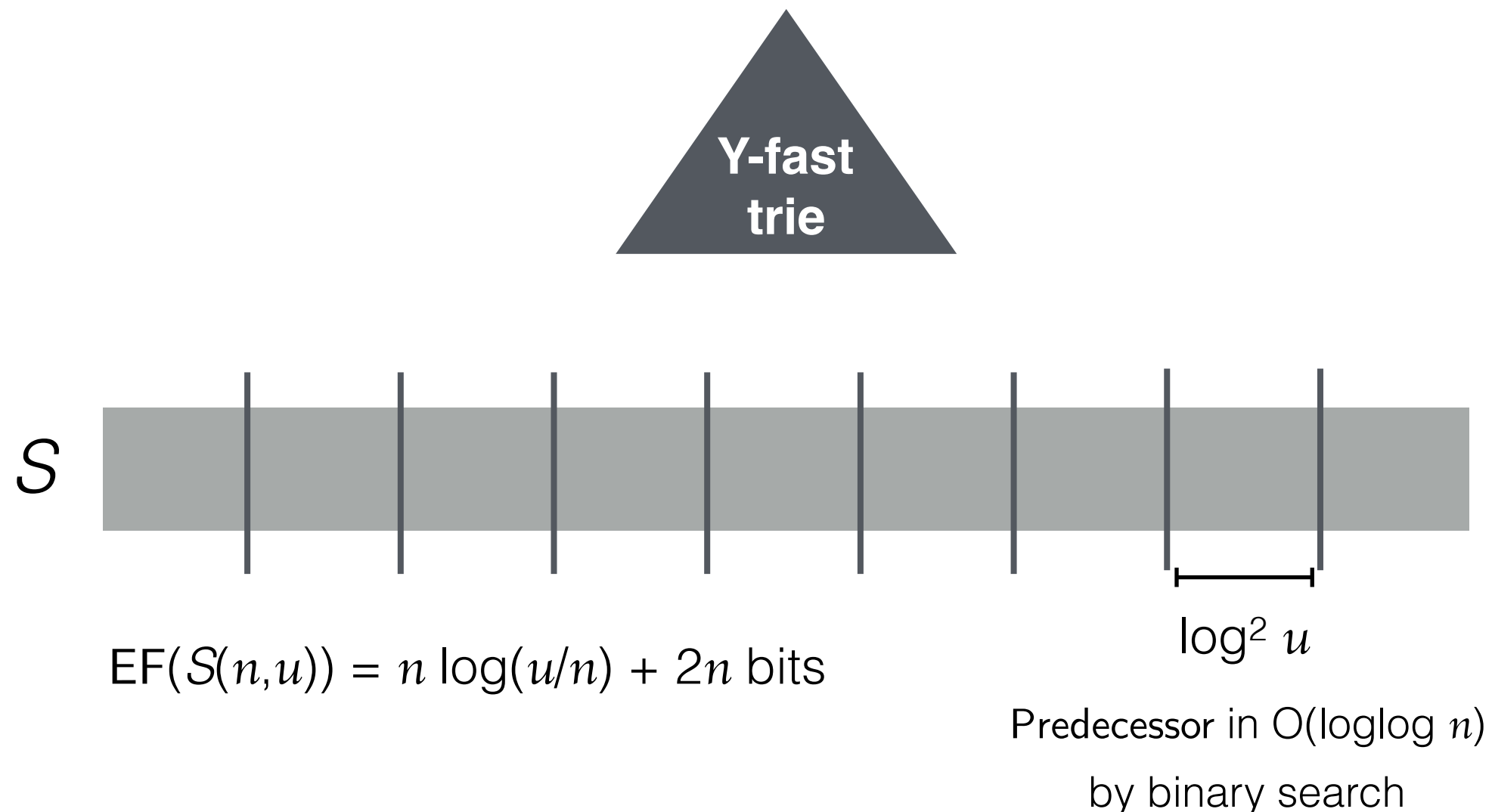
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Predecessor in $O(\log\log n)$
by binary search

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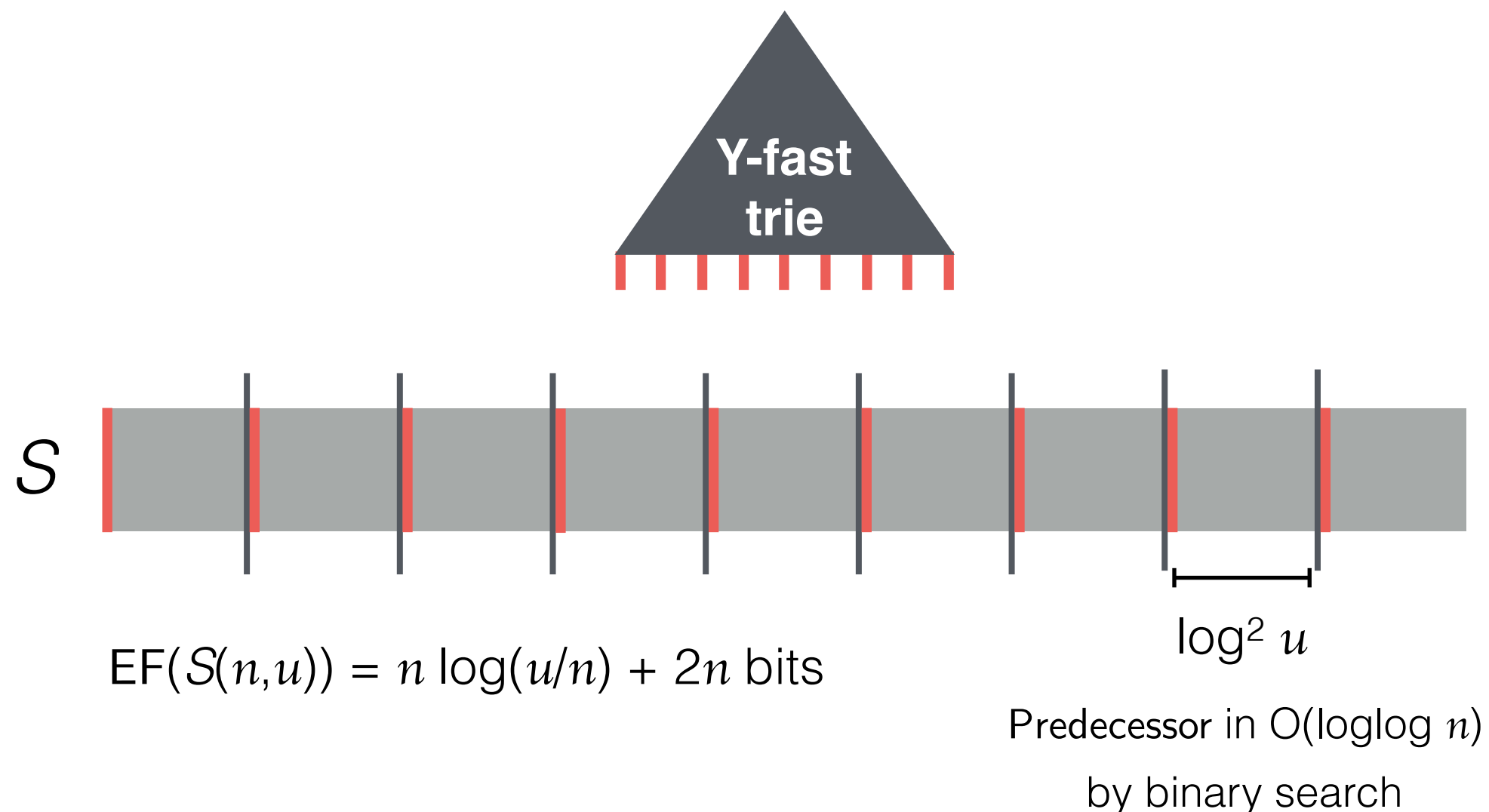
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Results - Static Elias-Fano Optimal Predecessor Queries 1

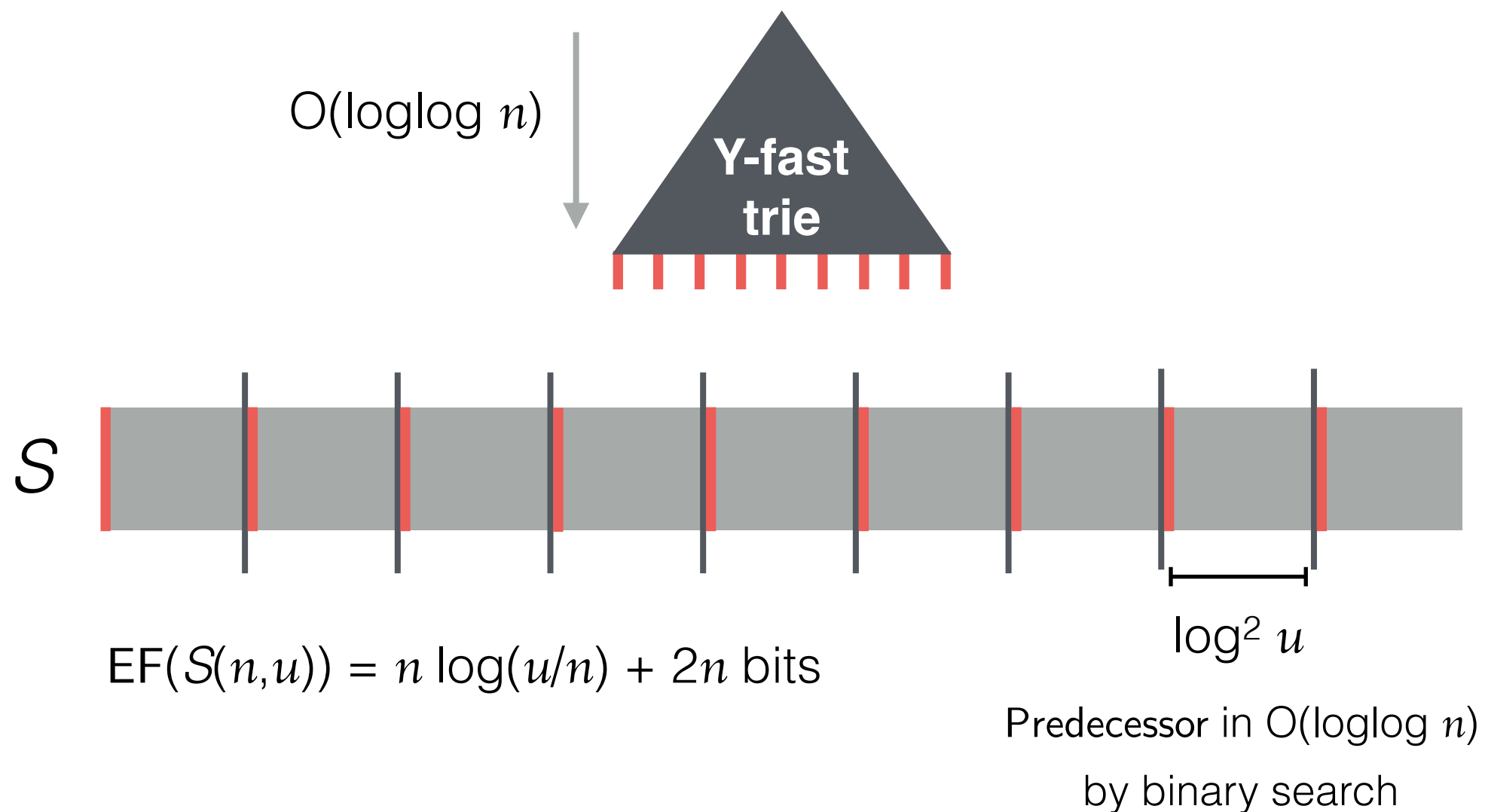
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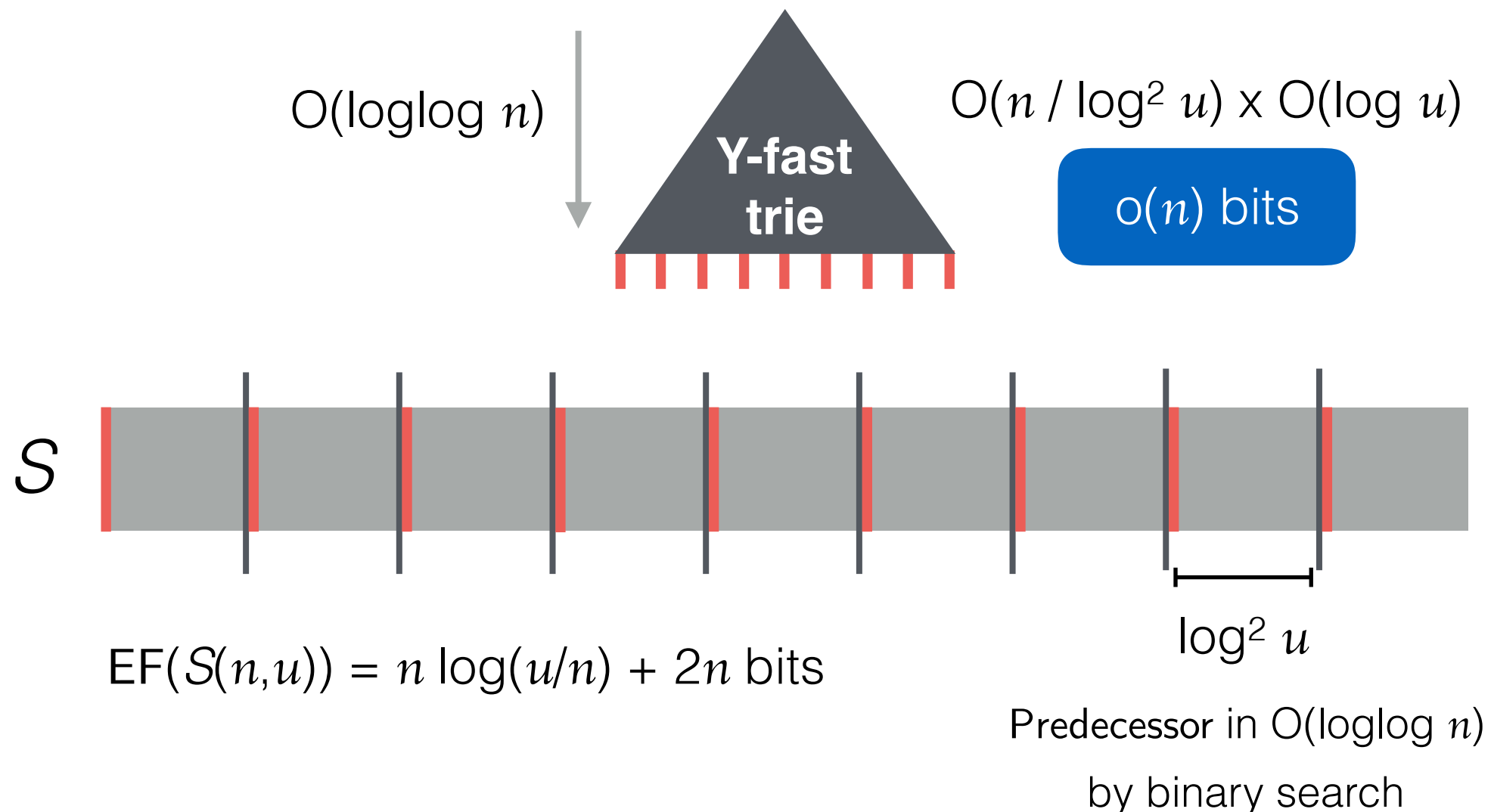
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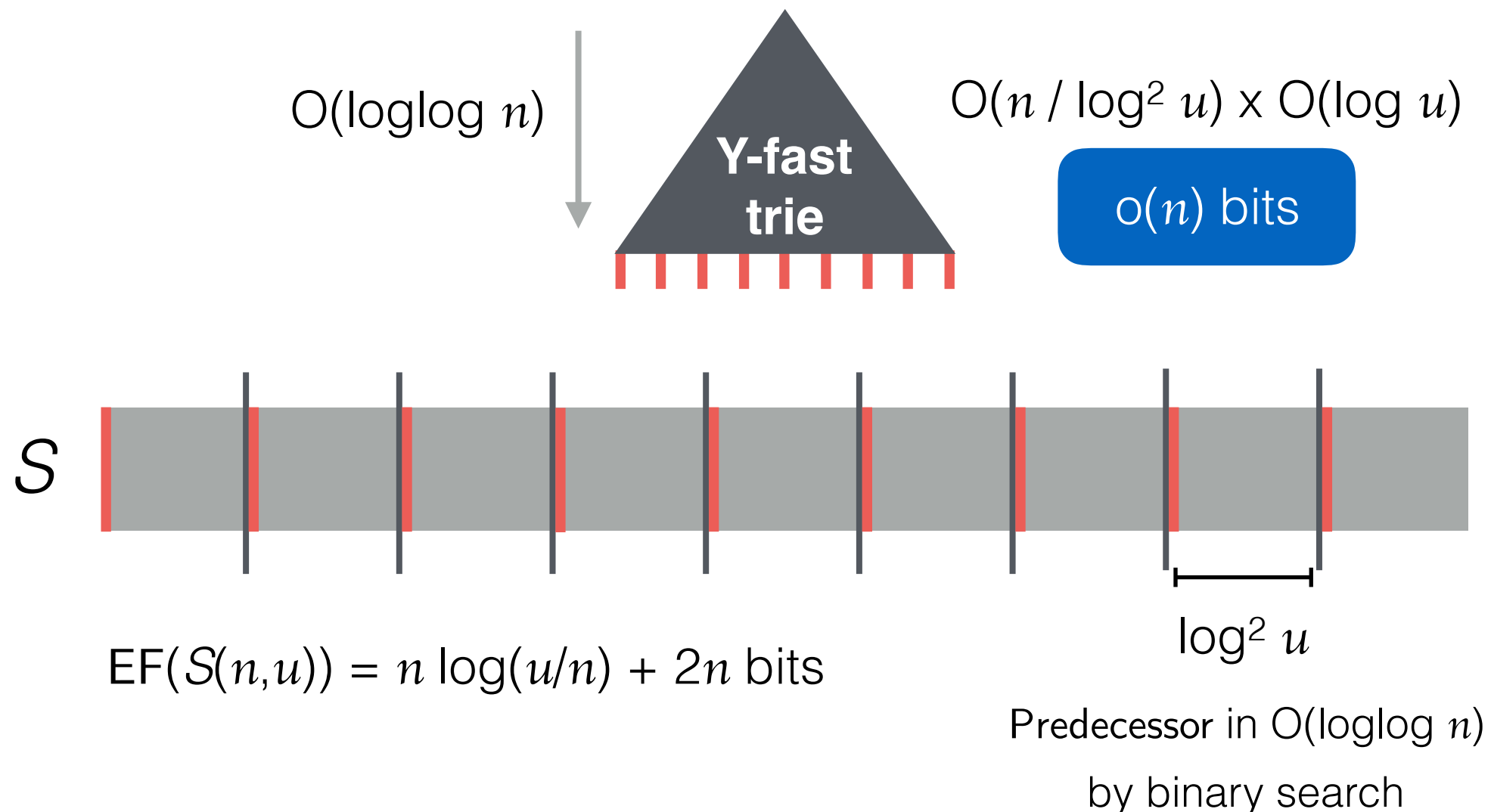
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for the tiny range

$$1 \leq \gamma \leq 1 + \log \log n / \log n$$

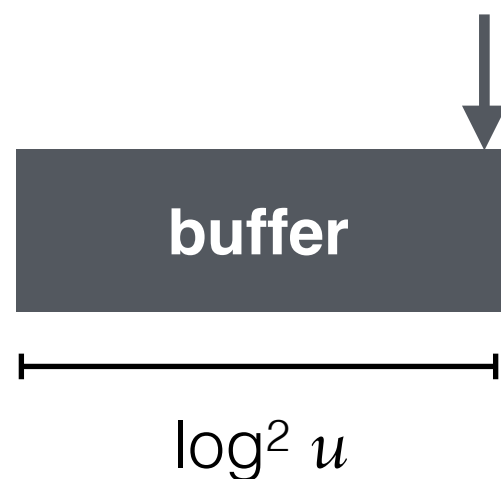


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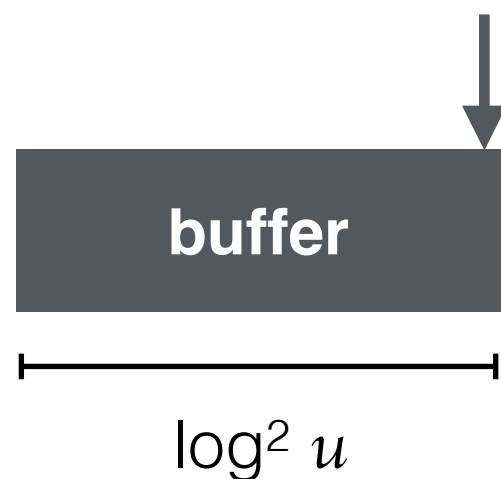
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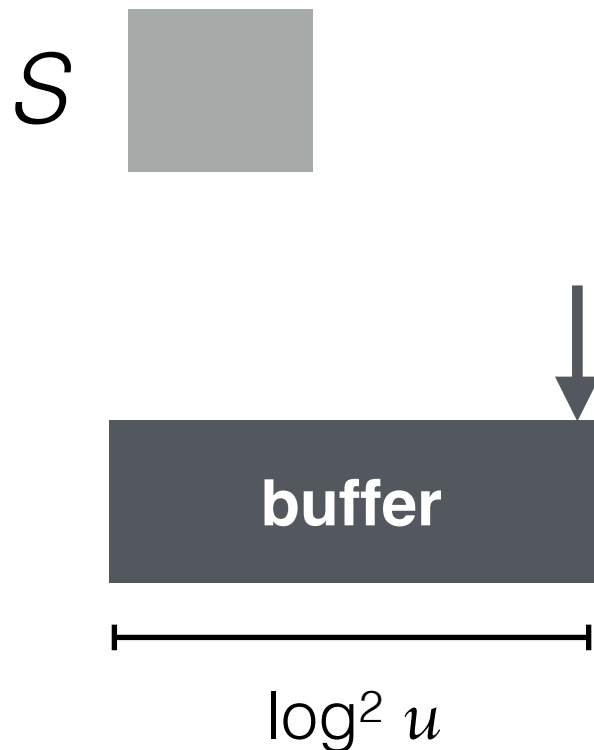
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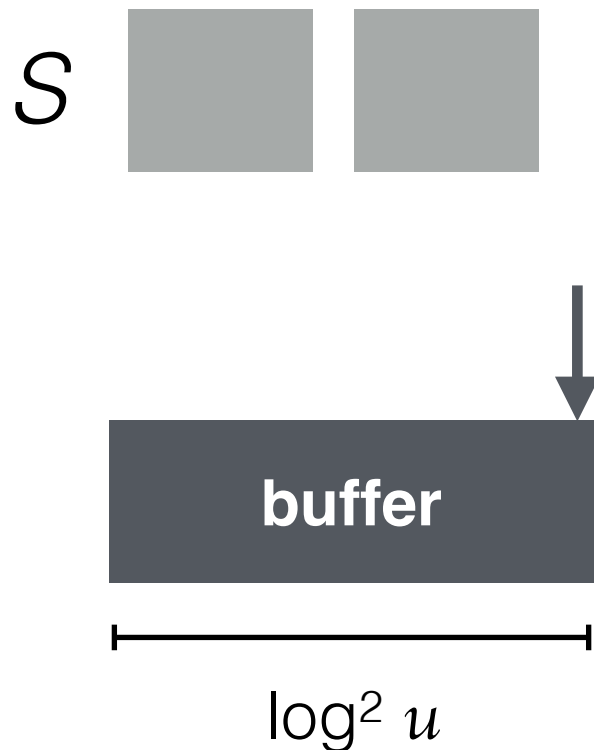
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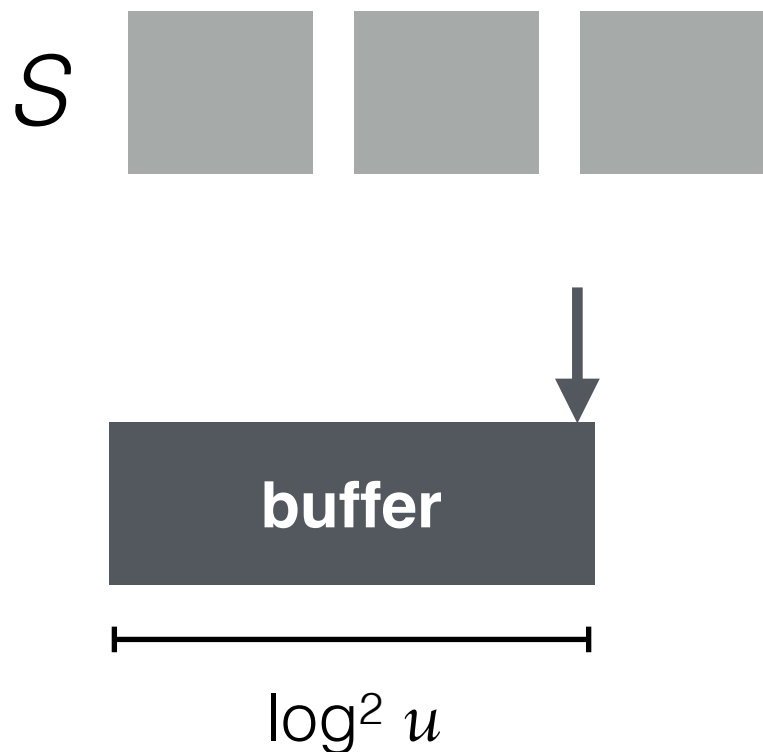
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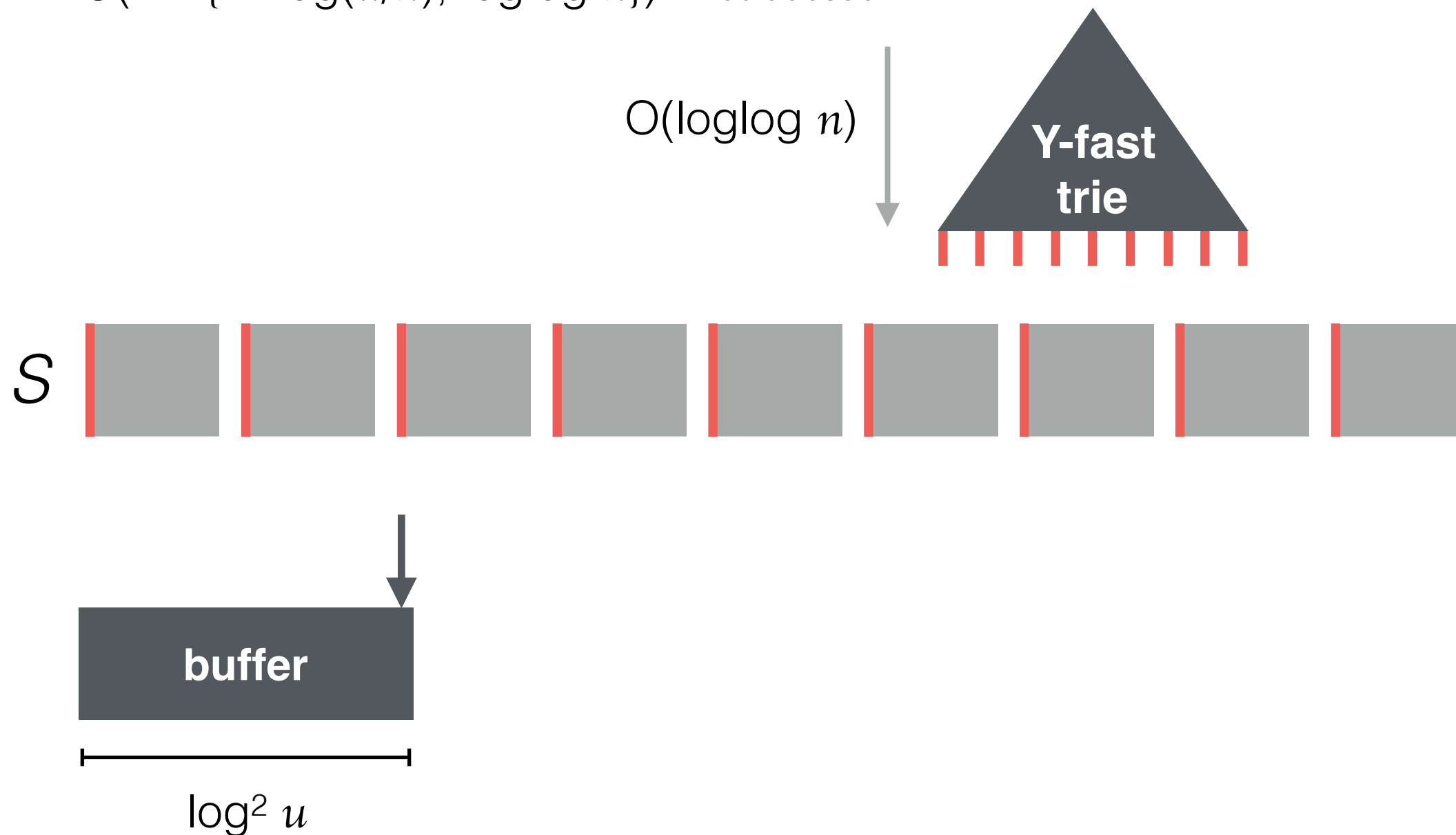
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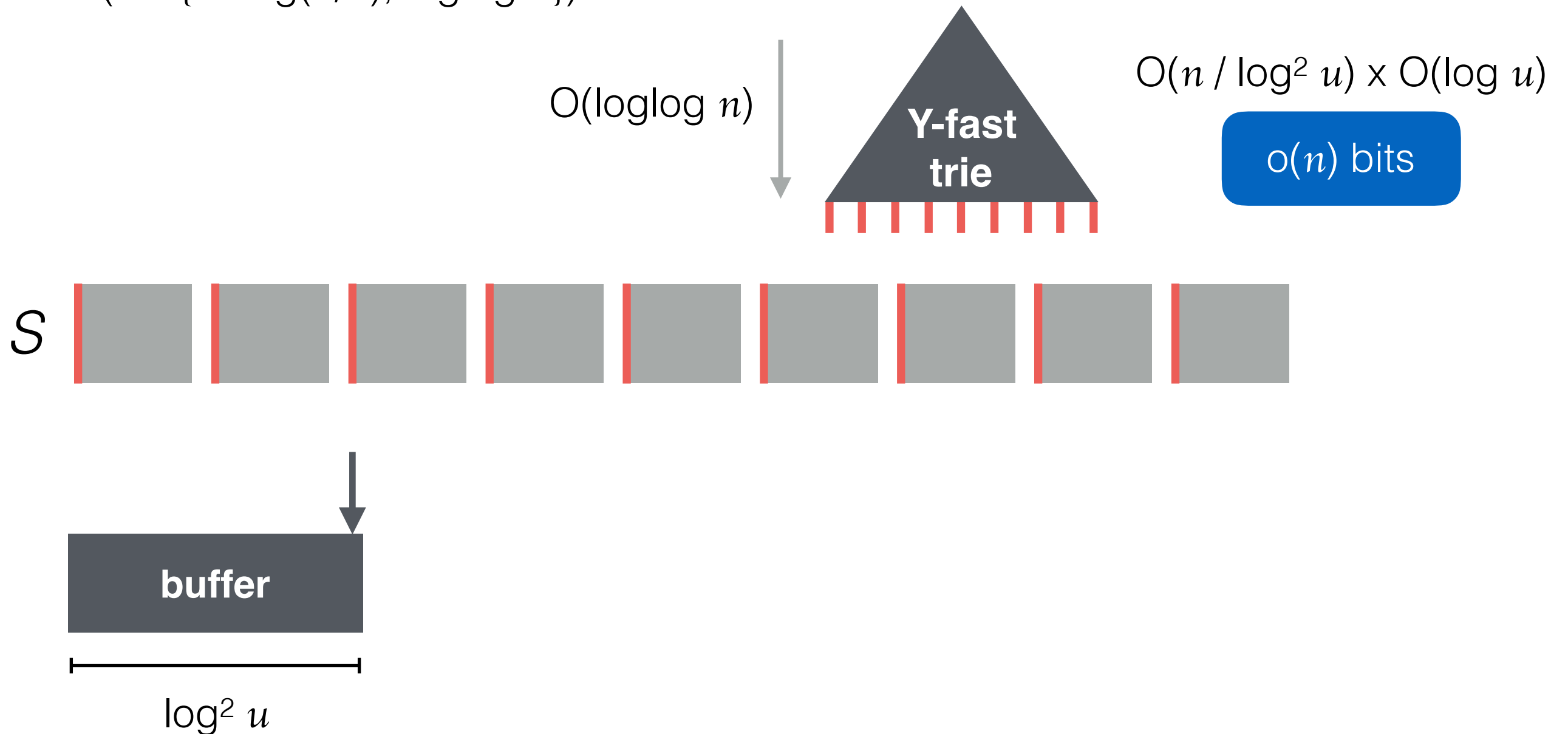
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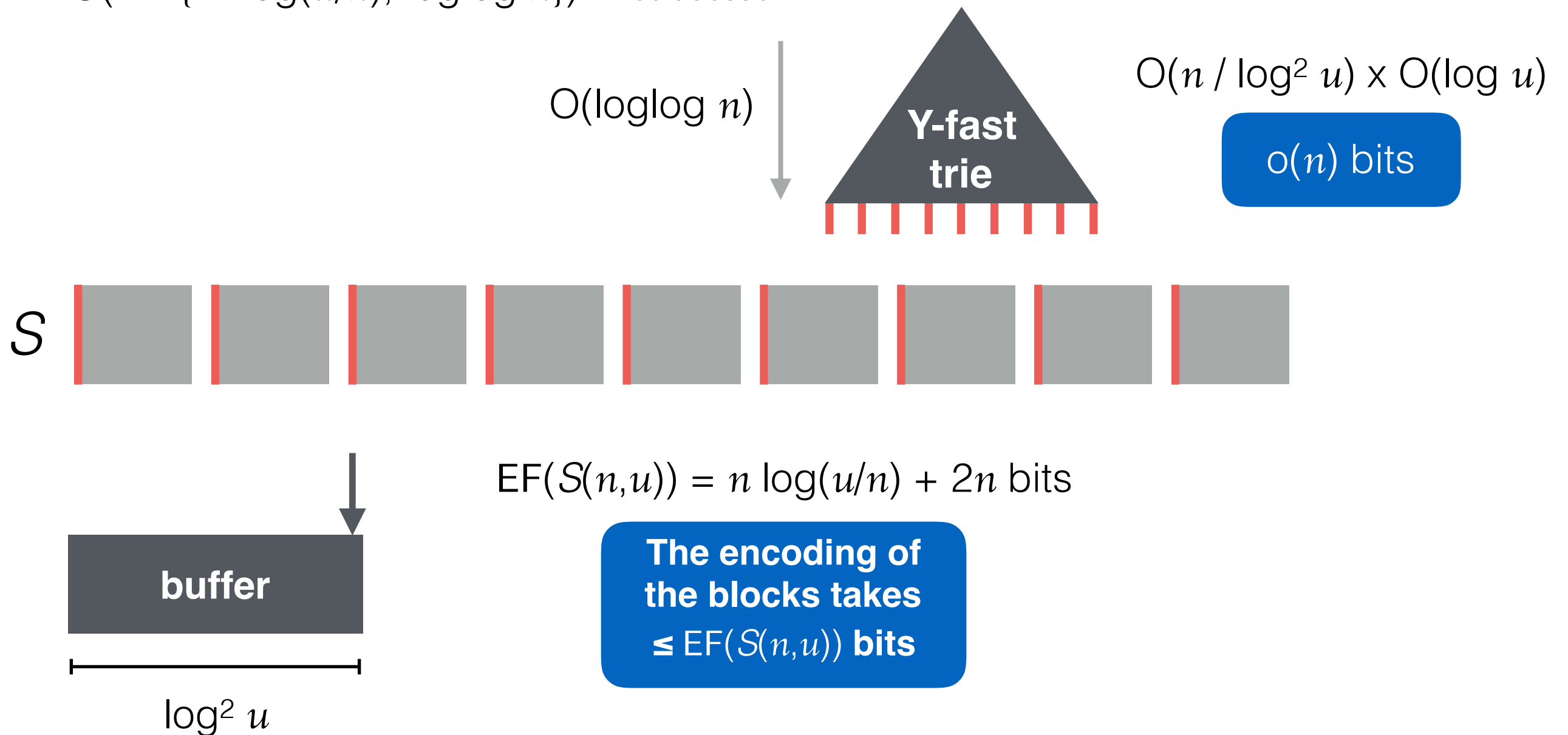
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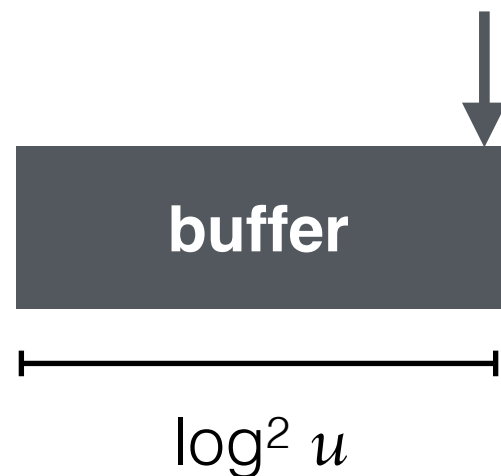
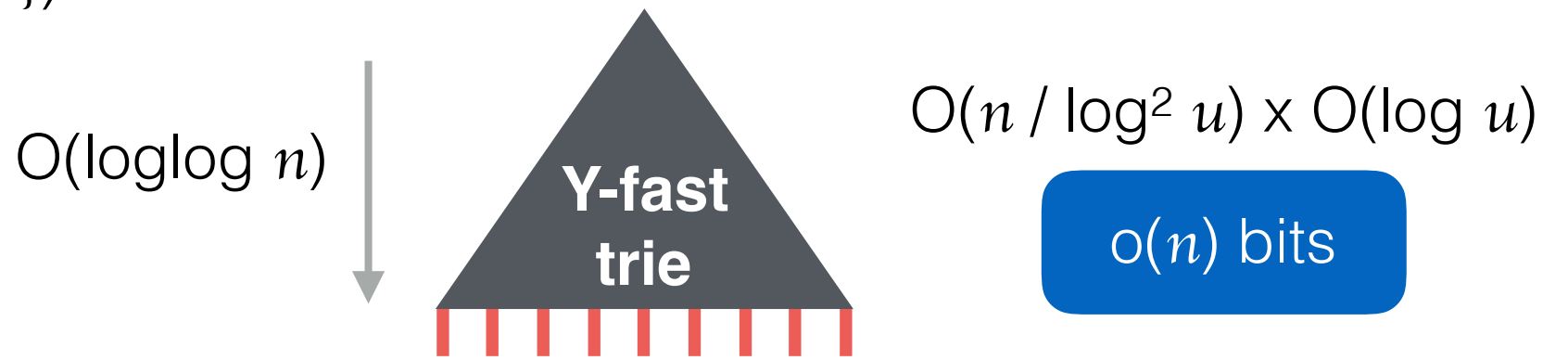
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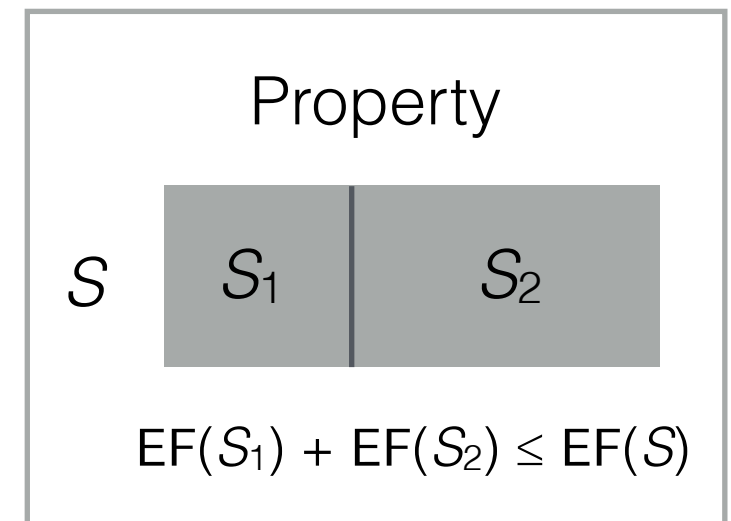
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$$EF(S(n,u)) = n \log(u/n) + 2n \text{ bits}$$

The encoding of the blocks takes $\leq EF(S(n,u))$ bits



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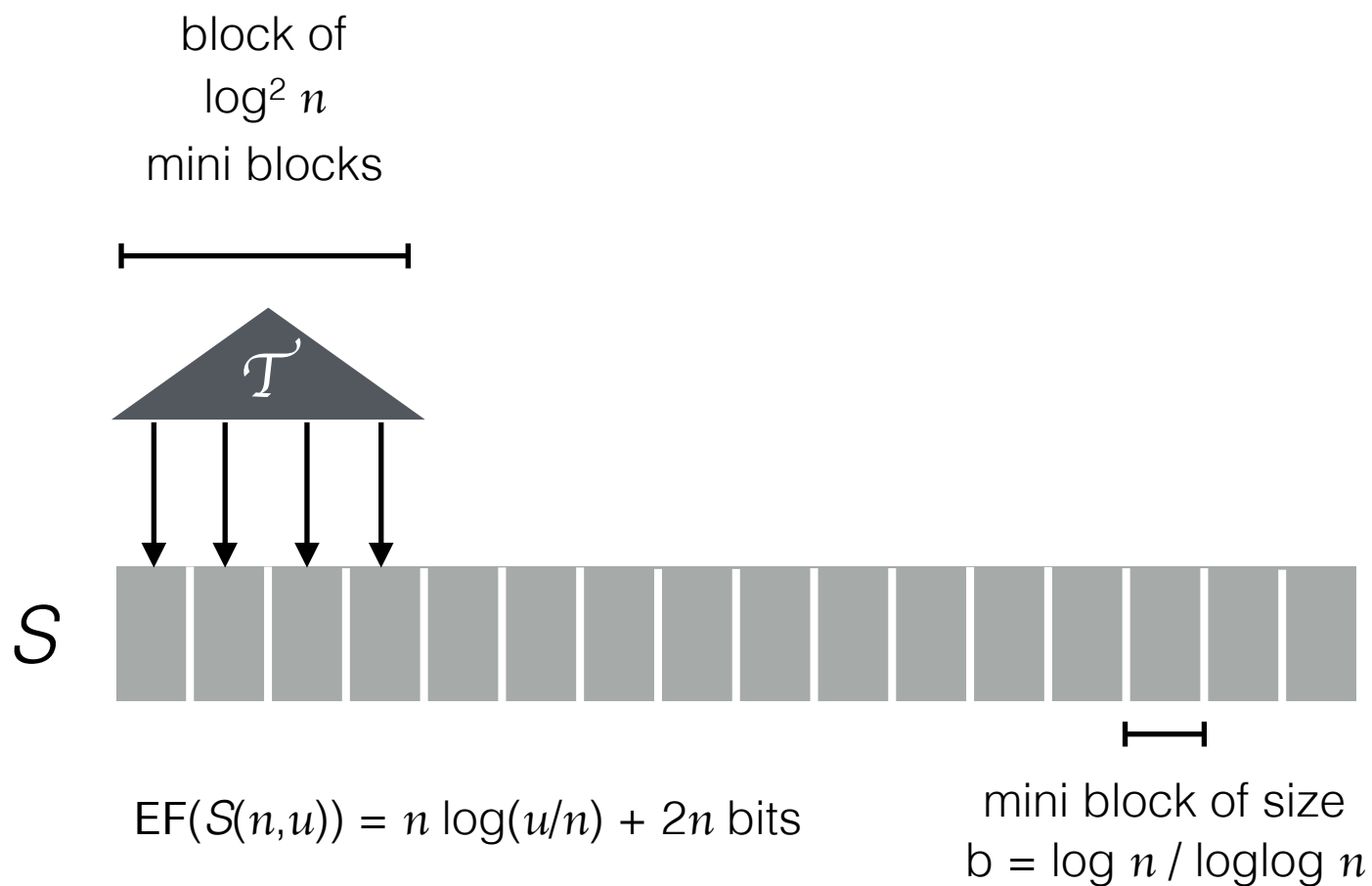


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mini block of size
 $b = \log n / \log \log n$

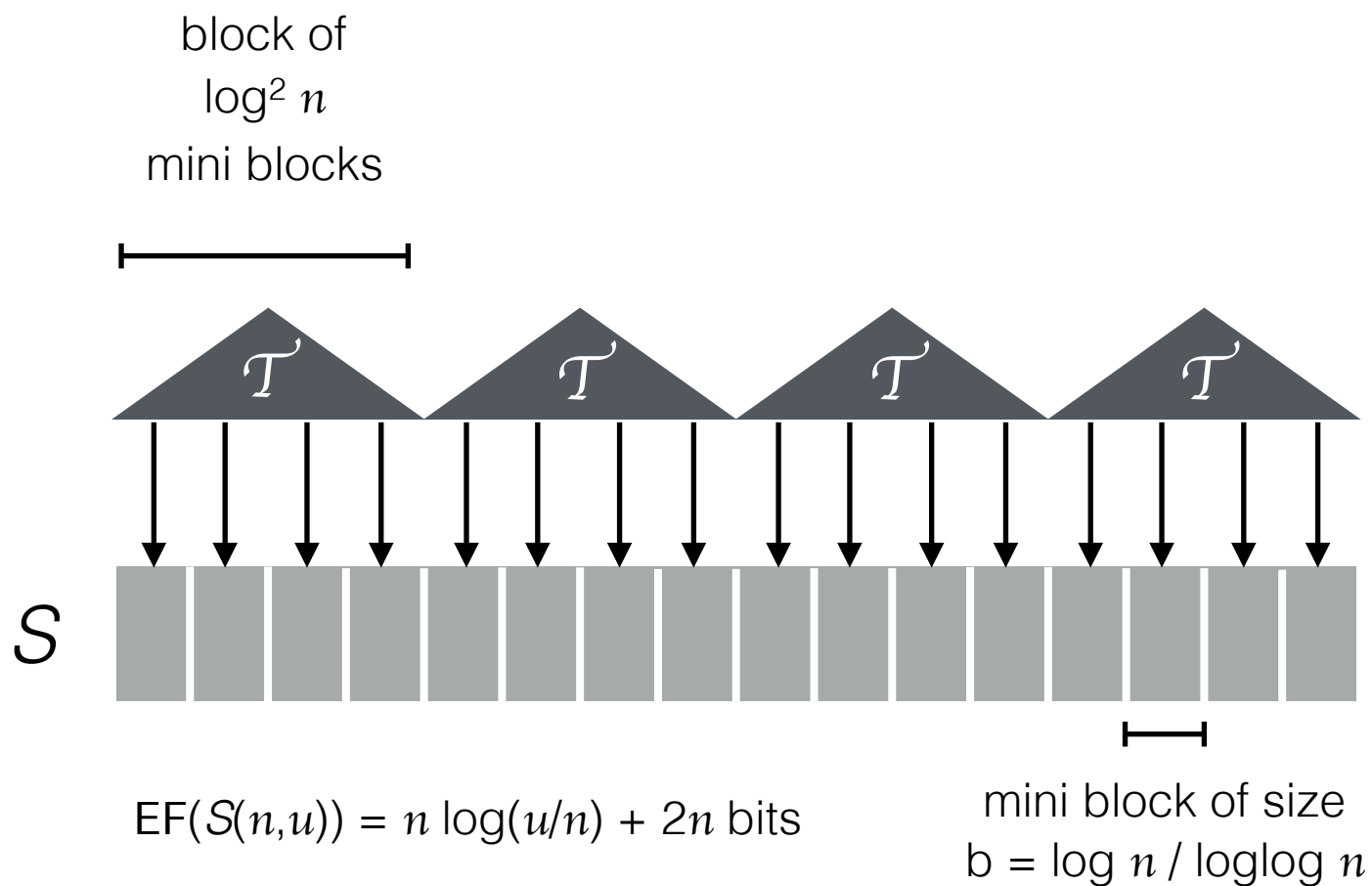
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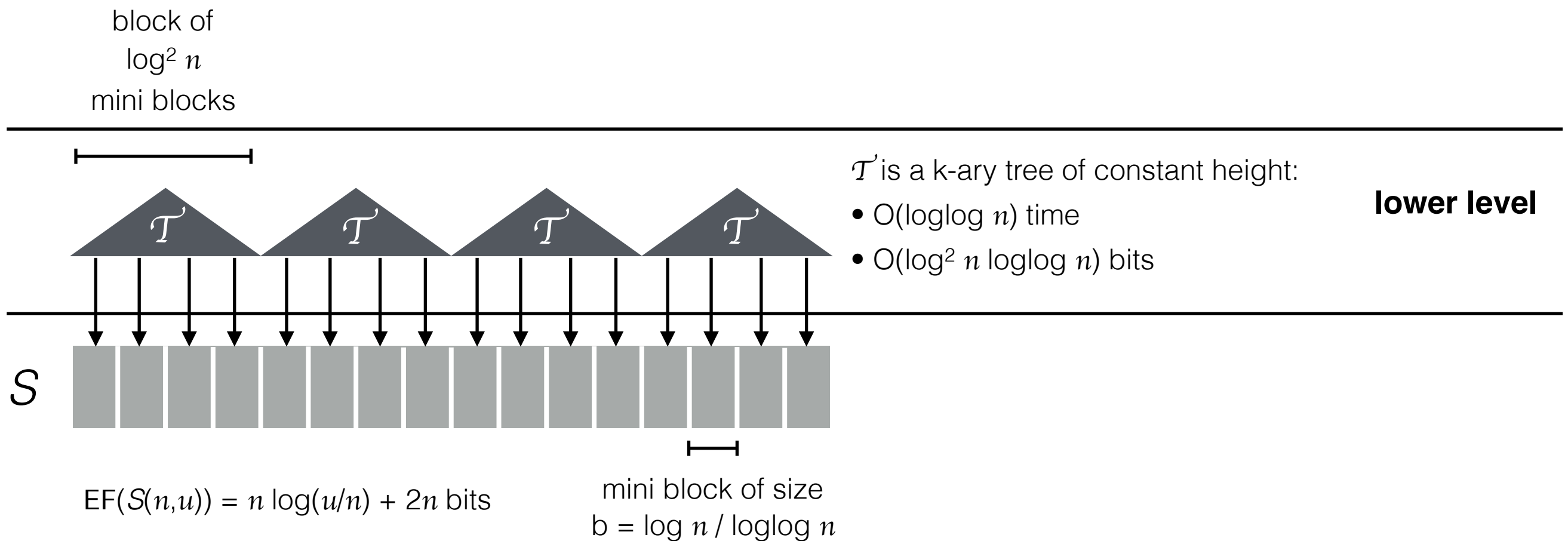
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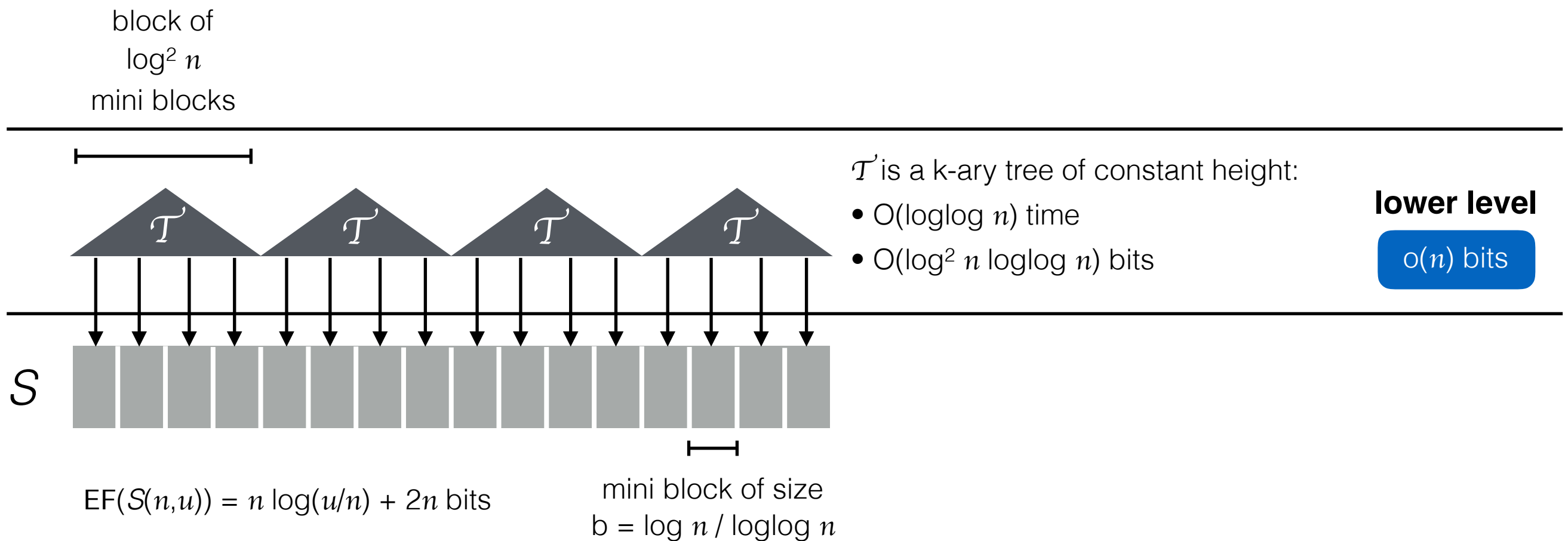
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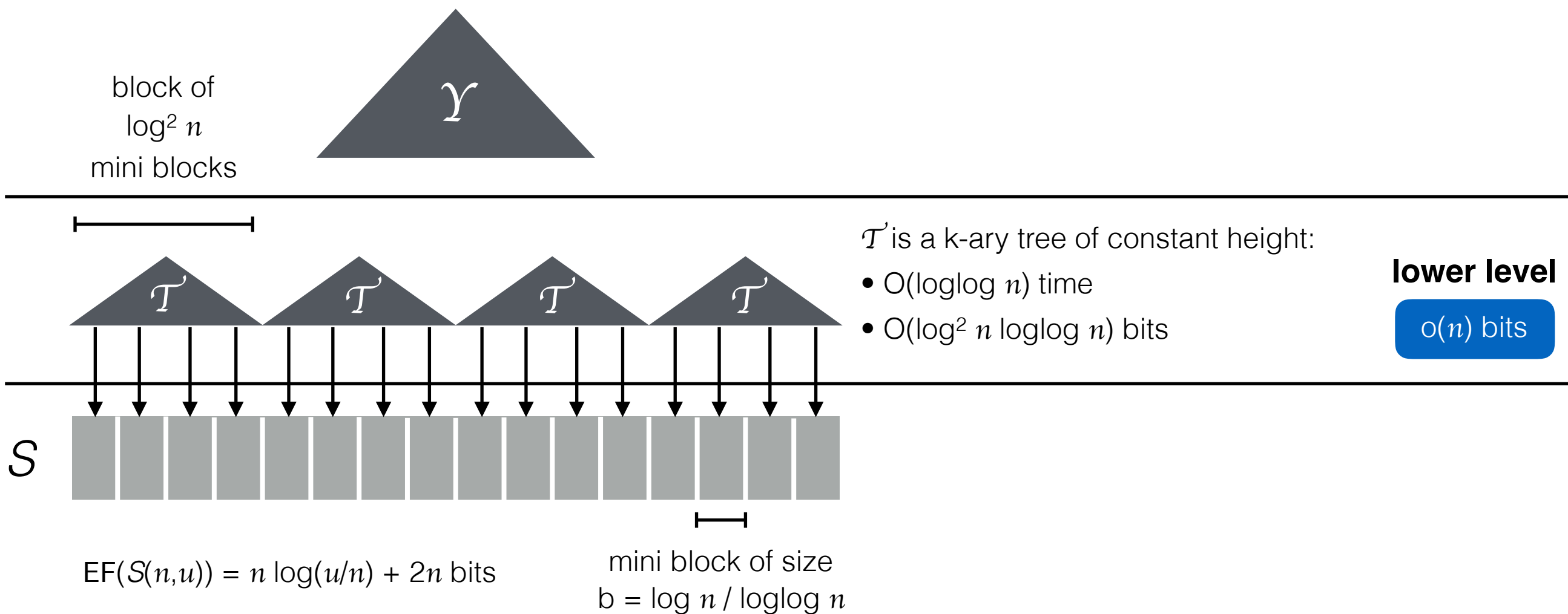
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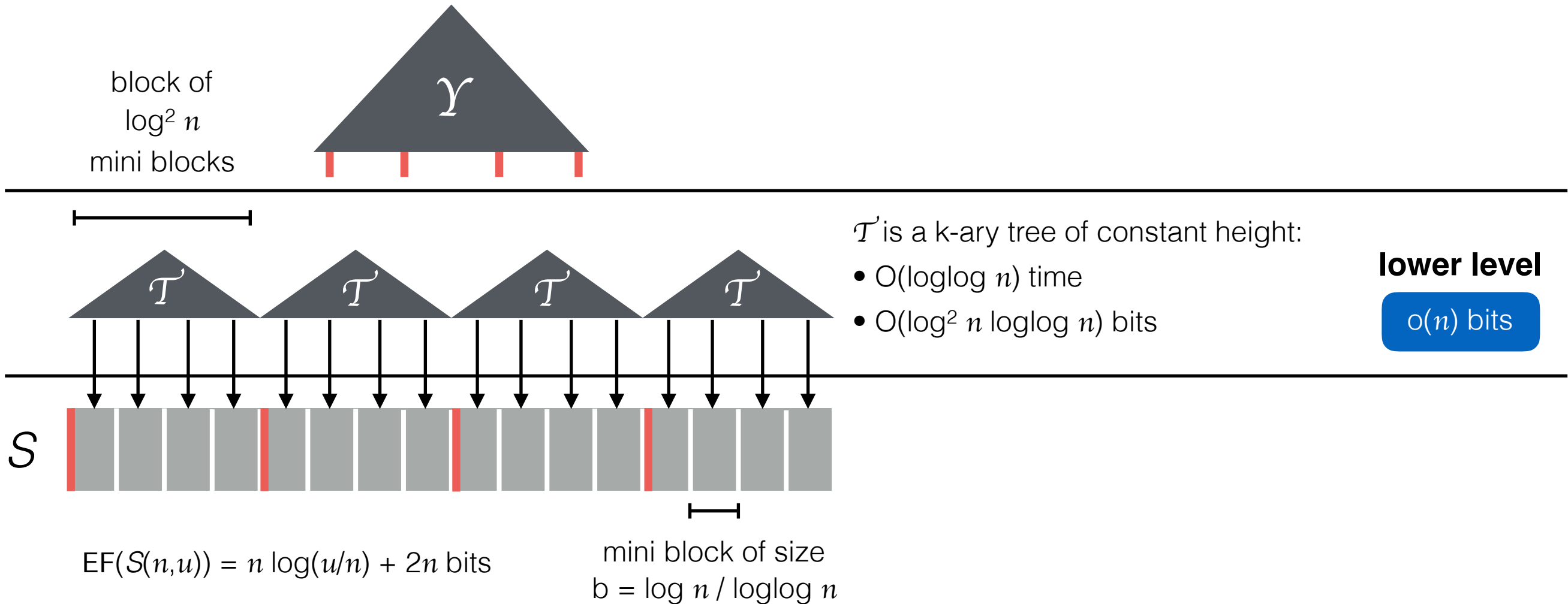
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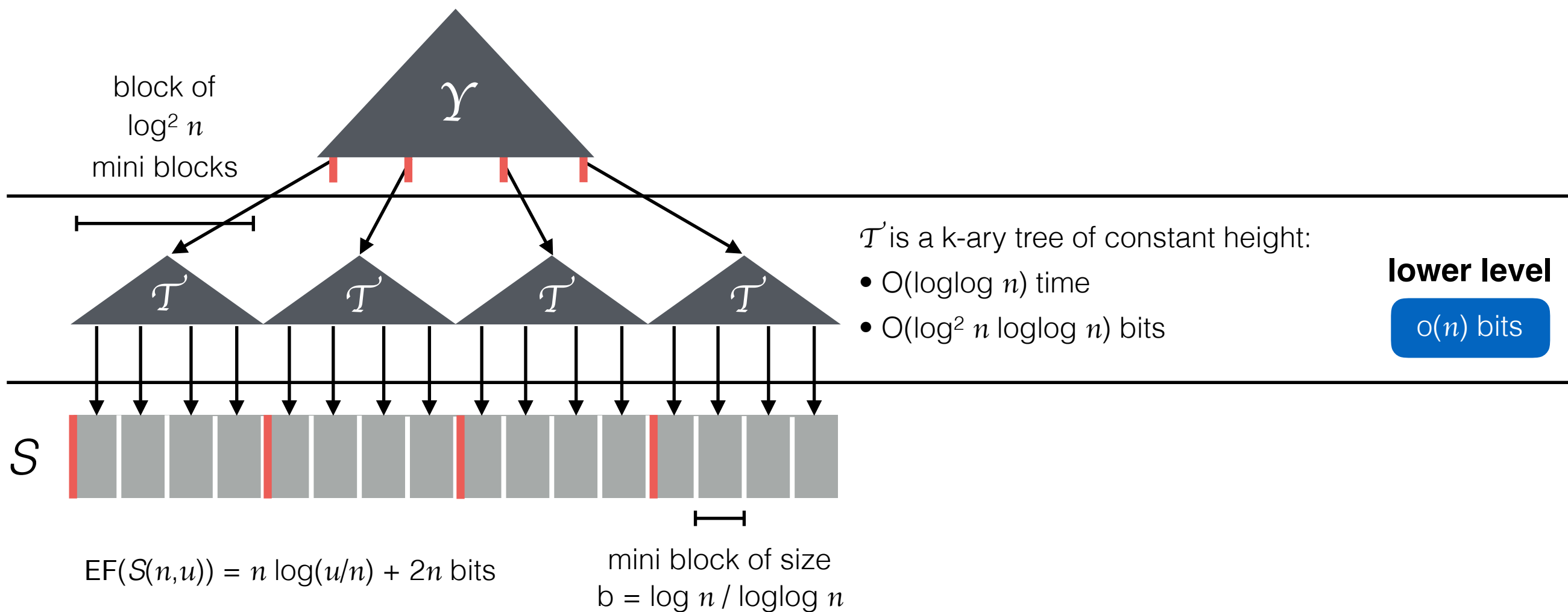
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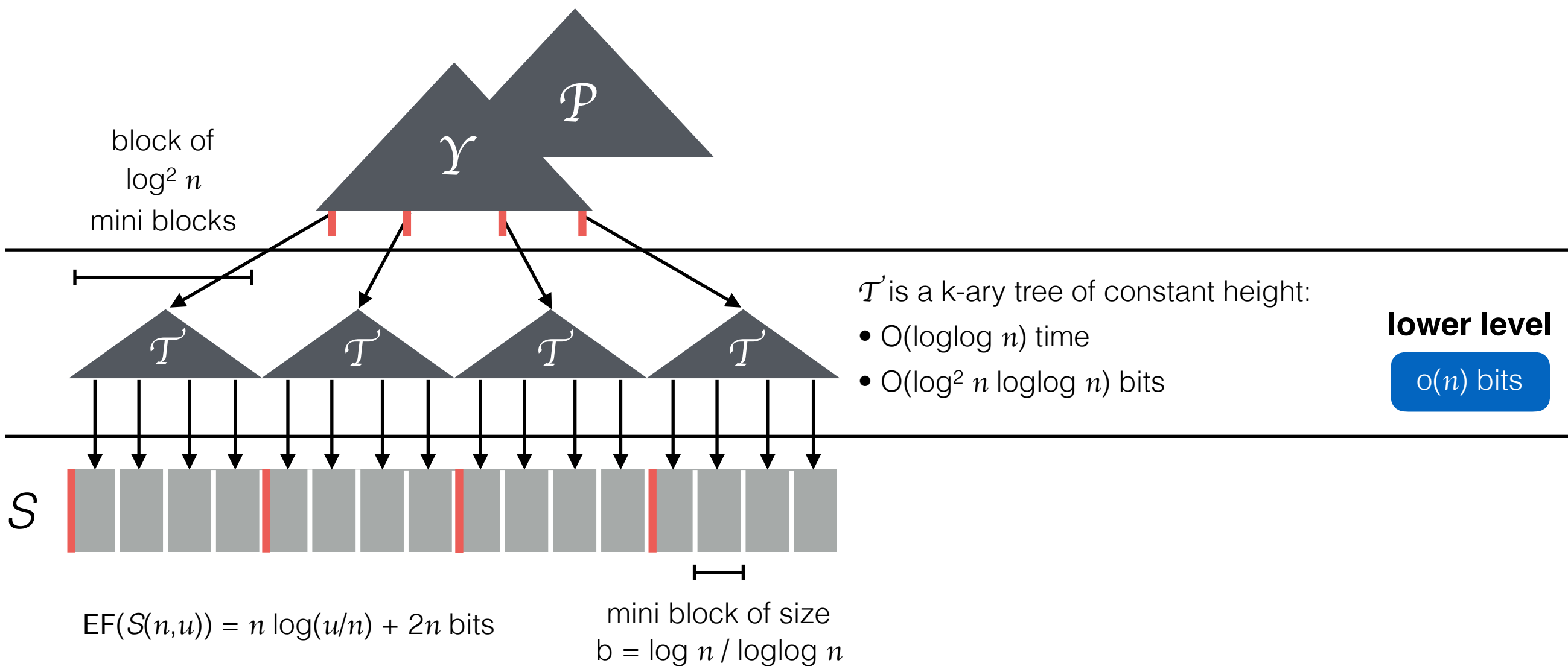
For $u = n^\gamma$, $\gamma = \Theta(1)$:

- $EF(S(n,u)) + o(n)$ bits
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- $O(\log n / \log \log n)$ Access
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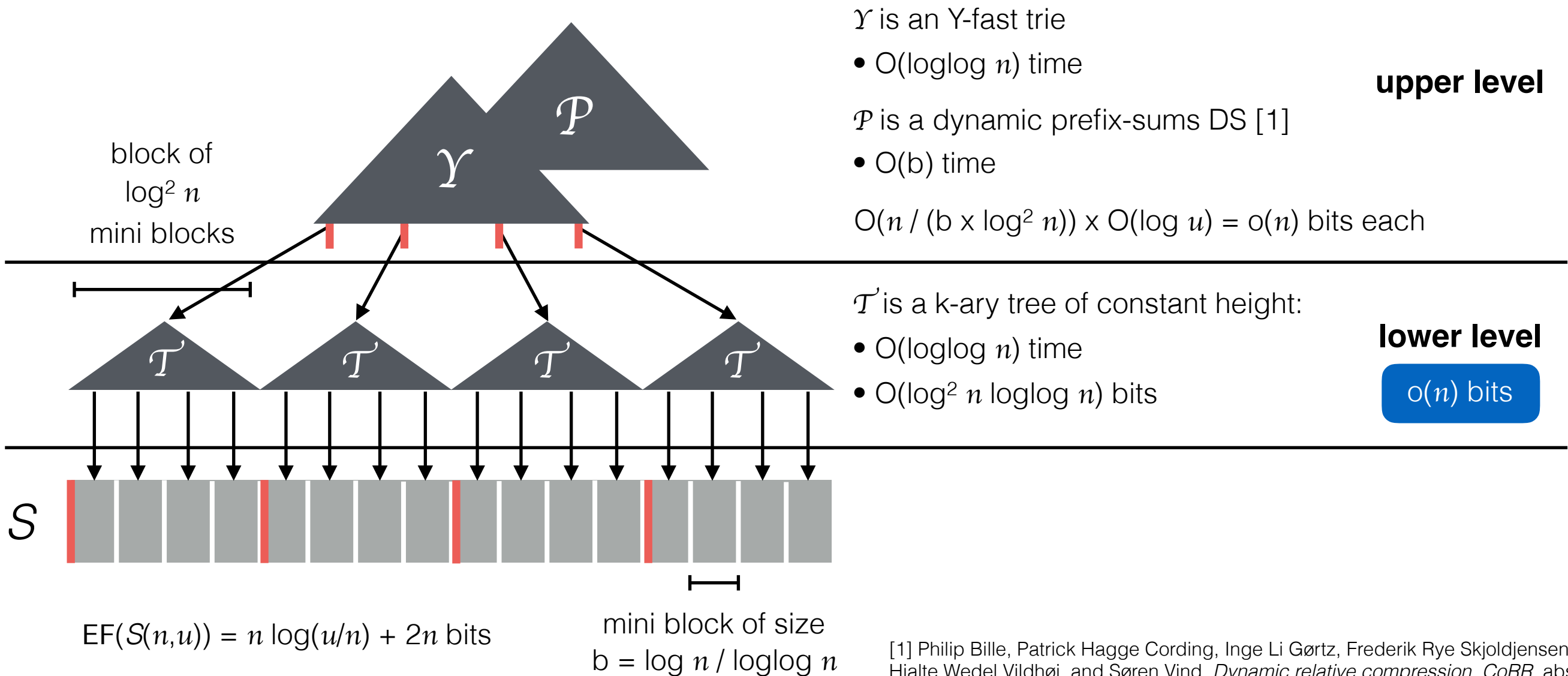
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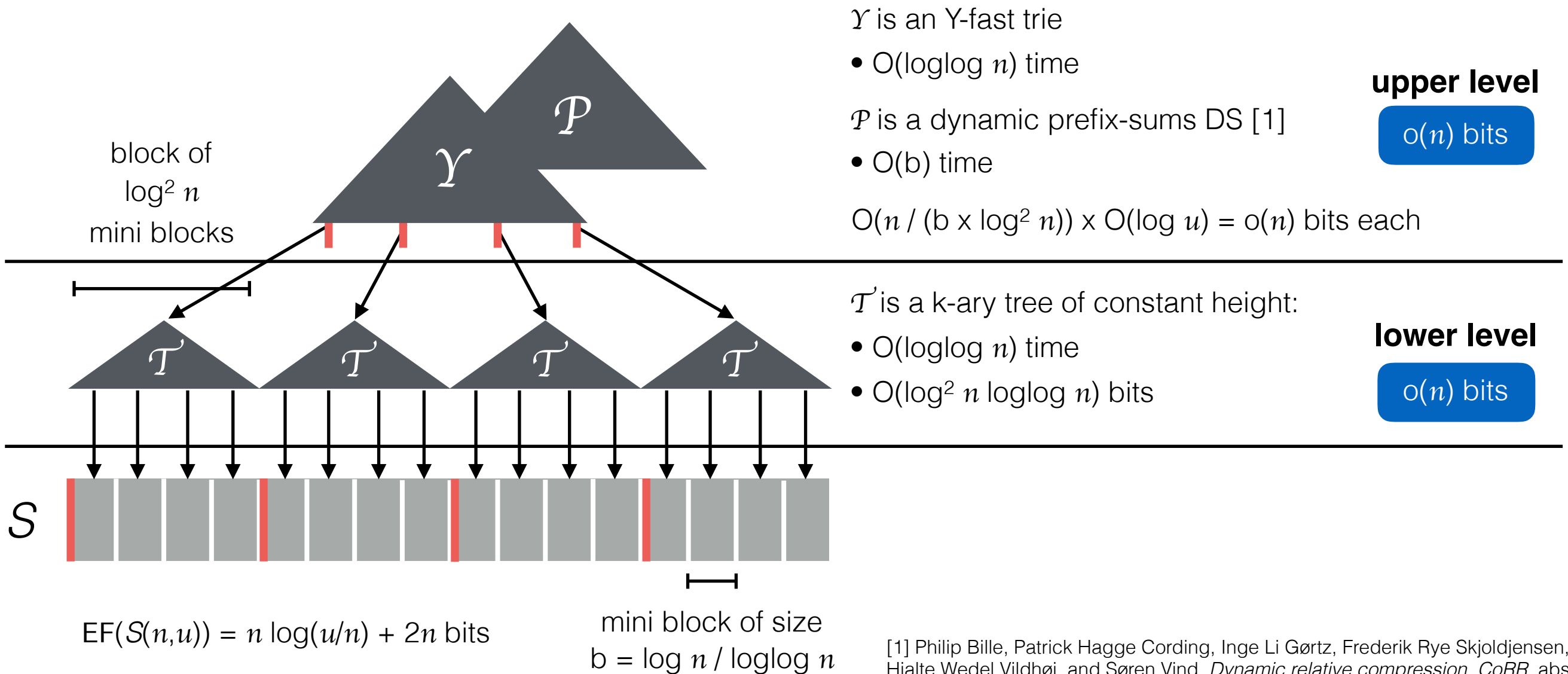
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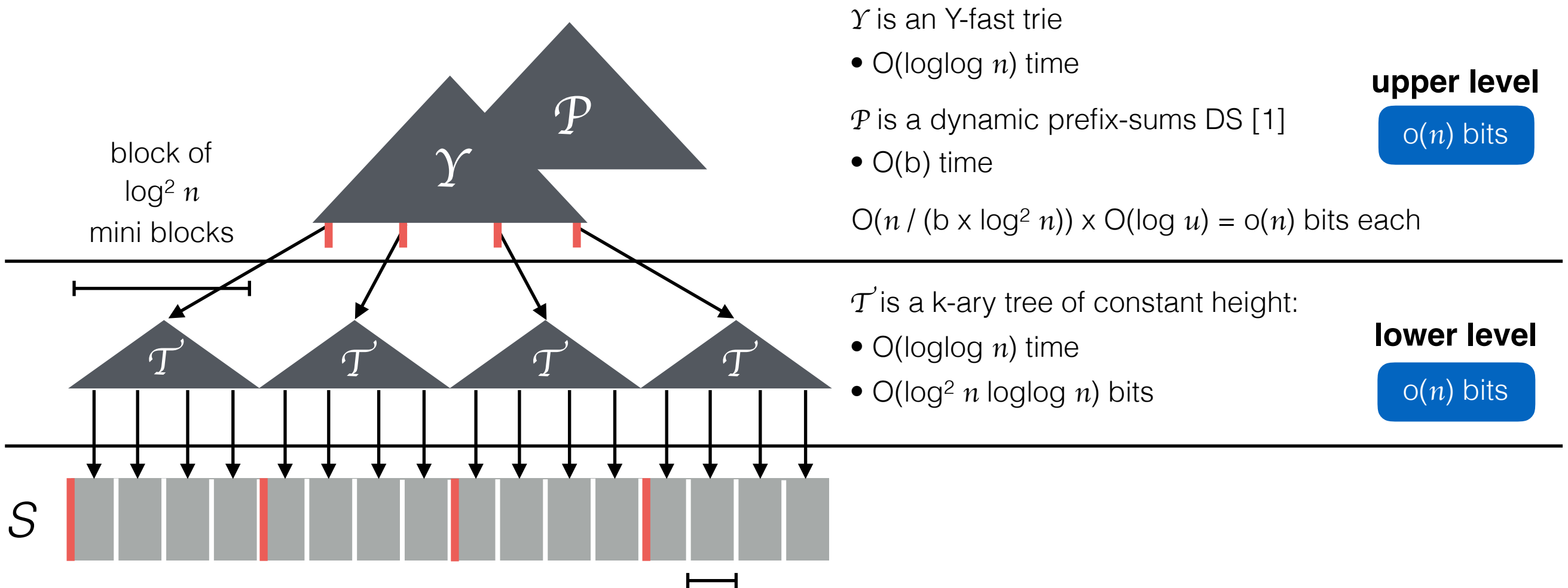
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\mathcal{Y} is an Y-fast trie

- $O(\log \log n)$ time

\mathcal{P} is a dynamic prefix-sums DS [1]

- $O(b)$ time

$O(n / (b \times \log^2 n)) \times O(\log u) = o(n)$ bits each

upper level

$o(n)$ bits

\mathcal{T} is a k-ary tree of constant height:

- $O(\log \log n)$ time
- $O(\log^2 n \log \log n)$ bits

lower level

$o(n)$ bits

$$EF(S(n,u)) = n \log(u/n) + 2n \text{ bits}$$

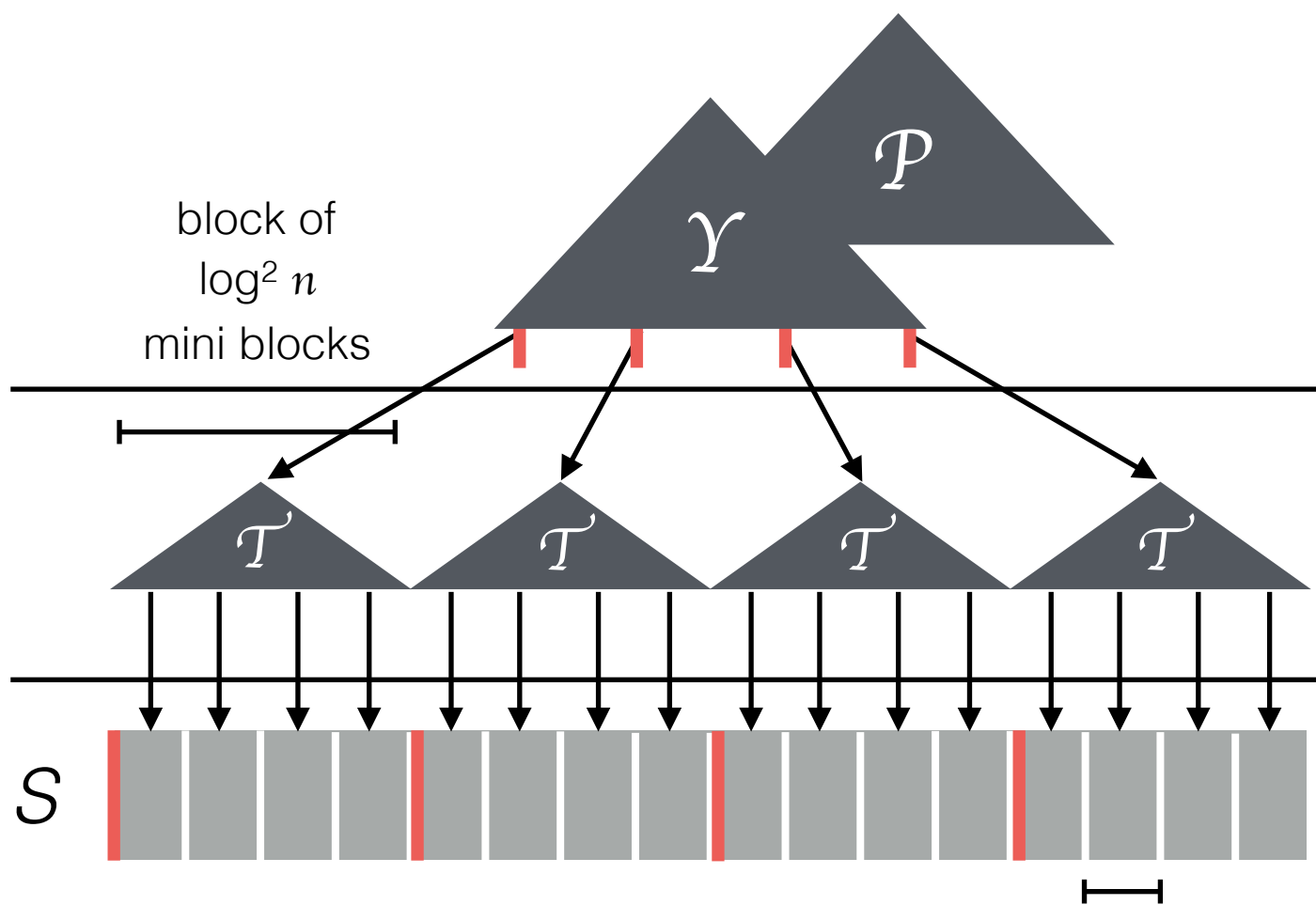
mini block of size $b = \log n / \log \log n$

The encoding of the mini blocks takes $\leq EF(S(n,u)) + o(n)$ bits

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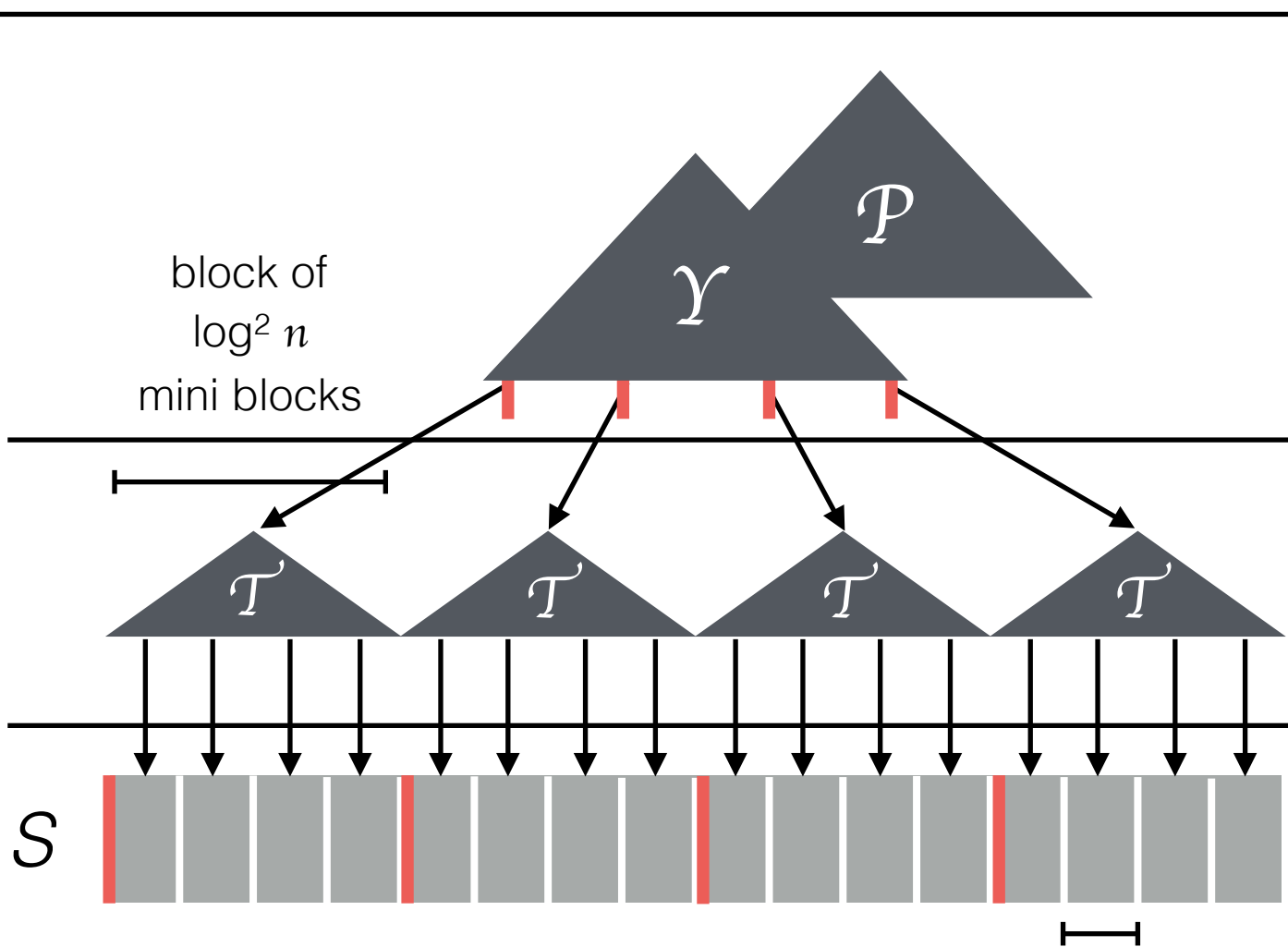
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Memory management for the mini blocks:

$$\text{LOW } b \log(u/b) + \text{HIGH } 2b \text{ bits}$$

Corollary 3 from [3]:
random Access in $O(1)$.

Theorem 6 from [2]:
address and allocate the
high part of a mini block
in $O(1)$.

The overall redundancy is $o(n)$ bits.

$$EF(S(n,u)) = n \log(u/n) + 2n \text{ bits}$$

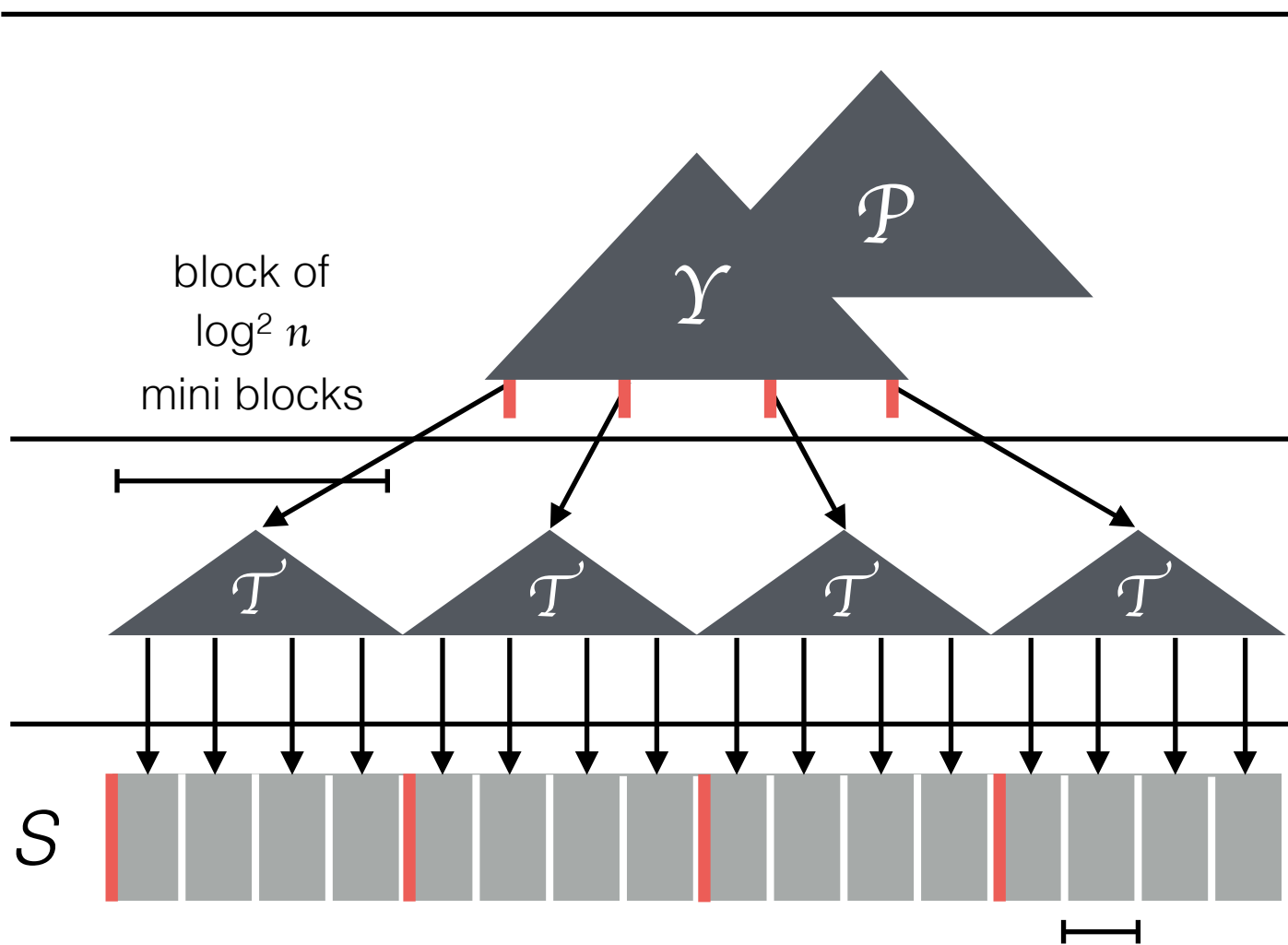
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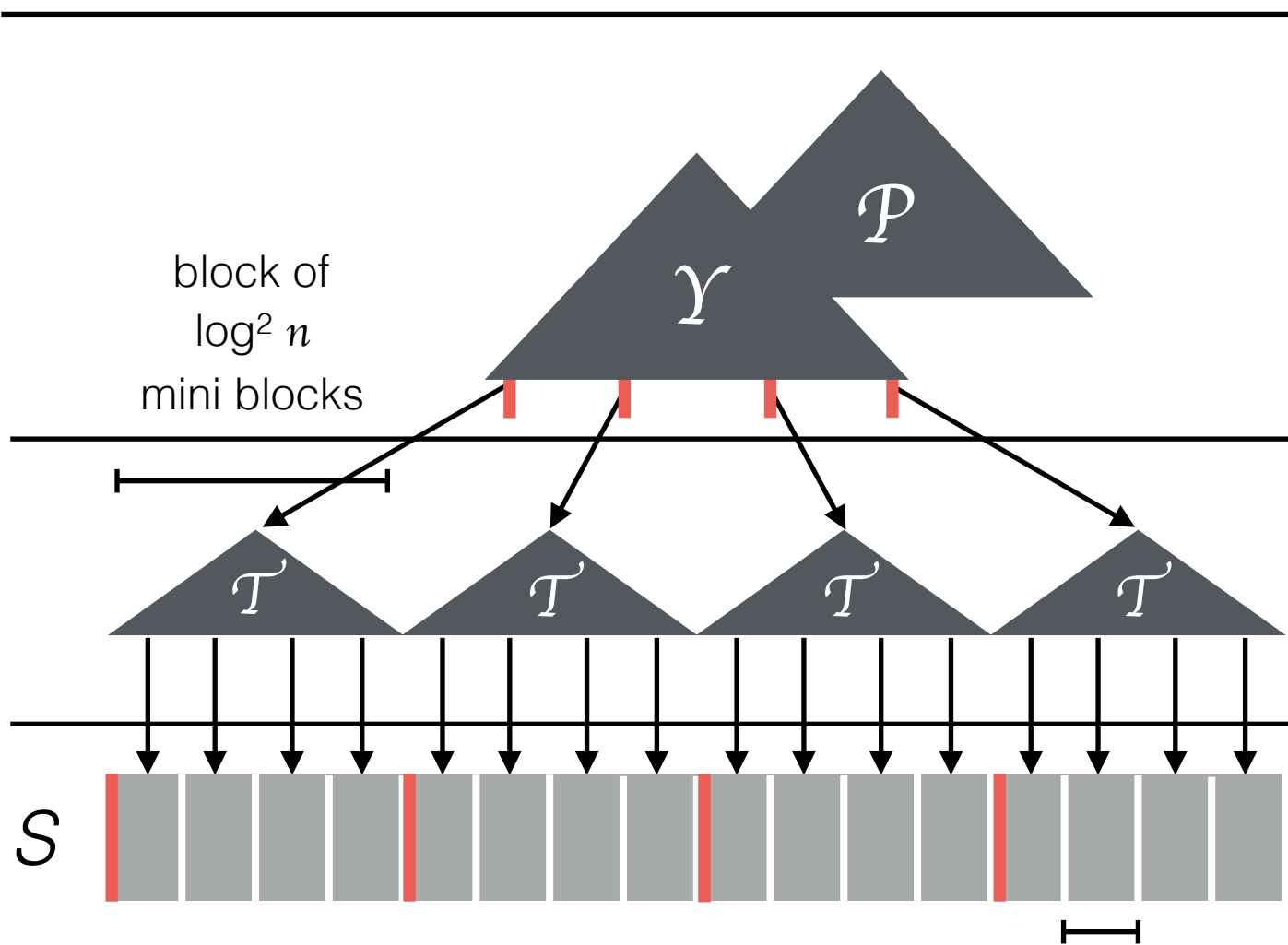
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Memory management for the mini blocks:

LOW HIGH
 $b \log(u/b) + 2b$ bits

Corollary 3 from [3]: random Access in $O(1)$. Theorem 6 from [2]: address and allocate the high part of a mini block in $O(1)$.

The overall redundancy is $o(n)$ bits.

Property

S_1
 S_2

$EF(S_1) + EF(S_2) \leq EF(S)$

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Thanks for your attention,
time, patience!

Any questions?