

## Exam of Optimization Methods – July 22, 2019

1. Consider the following constrained optimization problem:

$$\begin{cases} \min & -x_1^2 - x_2^2 \\ & -4x_1^2 - x_2^2 + 4 \leq 0 \\ & 4x_1^2 + x_2^2 - 16 \leq 0 \end{cases}$$

- Do global optimal solutions exist? Why?
- Is it a convex problem? Why?
- Does the Abadie constraints qualification hold in any feasible point? Why?
- Find all the solutions of the KKT system.
- Find all local minima and global minima.
- Write and solve the Lagrangian dual problem.

2. Consider the following constrained optimization problem:

$$\begin{cases} \min & 2x_1^2 + 3x_2^2 + 4x_3^2 + x_1x_2 + x_1x_3 + x_2x_3 - 16x_1 - 18x_2 - 20x_3 \\ & x_1 + 2x_2 + 3x_3 \leq 10 \\ & x \geq 0 \end{cases}$$

- Is it a convex problem? Why?
- Do global minima exist? Why?
- Is the global minimum unique? Why?
- Solve the problem by using the active-set method starting from the point  $(2, 4, 0)$ . What is the global minimum? How many iterations are needed?
- Solve the problem by means of the logarithmic barrier method with  $\tau = 0.1$ ,  $\varepsilon_0 = 1$ , tolerance  $10^{-4}$  and starting from the point  $(1, 1, 1)$ . What is the global minimum? How many iterations are needed?

*Hint: at each iteration use the `fminunc` function with the following options:*

```
options = optimoptions('fminunc','GradObj','on',...  
'Algorithm','quasi-newton','Display','off').
```

3. Consider the following multiobjective problem:

$$\begin{cases} \min (x_1^2 + 2x_2^2 - 2x_1 + 2x_2, 2x_1^2 + x_2^2 + 2x_1 - 2x_2) \\ 0 \leq x_1 \leq 2 \\ 0 \leq x_2 \leq 2 \end{cases}$$

- Is it a convex problem? Why?
- Do Pareto minima exist? Why?
- Find all weak Pareto minima by using the scalarization method.
- Find all Pareto minima by using the scalarization method.
- Find the KKT multipliers related to the Pareto minimum  $(0, 0)$ .
- Find the ideal point.

4. Consider the following two-person noncooperative game:

$$\begin{cases} \min_x \frac{1}{4}x^2 + (2y - 1)x + 4 - 3y \\ 0 \leq x \leq 1 \end{cases} \quad \begin{cases} \min_y \frac{1}{4}y^2 + (3x - 1)y + 2 - x \\ 0 \leq y \leq 1 \end{cases}$$

- Do Nash equilibria exist? Why?
- Is it a convex game? Why?
- Find the best response mapping of each player.
- Find all Nash equilibria of the game.
- Find the KKT multipliers related to the Nash equilibria.