Danilo **Numeroso**

PHD STUDENT · COMPUTER SCIENCI

Education

PhD in Computer Science, UNIVERSITY OF PISA – ITALY	Nov. 2020 – Ongoing
• Research area: Neural Algorithmic Reasoning; Learning for Graphs.	
 MSc in Computer Science, UNIVERSITY OF PISA – ITALY Thesis: Explaining Deep Graph Networks with Structured Counterfactual Generation (with honours). 	Sep. 2018 - Oct. 2020
 BSc in Computer Science, UNIVERSITY OF PARMA – ITALY Thesis: A GPU implementation for the adjacency test in Chernikova's procedure (with honours). 	Sep. 2014 - Dec. 2017

Experience _____

Visiting PhD, UNIVERSITY OF EINDHOVEN - NETHERLANDS	May. 2022 - Sep. 2022
 Co-organiser of <u>EURO meets NeurIPS Vehicle Routing Competition 2022</u>. Worked on neural models for Dynamic VRPs under the supervision of Prof. Yingqian Zhang. 	
Teaching Assistant, UNIVERSITY OF PISA – ITALY	Feb. 2021 - Dec. 2021
Course: Principles of Programming.Organised and held lab sessions.	
Full-Stack Developer, NOVEDGE LLC – SAN FRANCISCO [REMOTE WORK]	Aug. 2016 - May. 2019
• Designed and developed web applications in Typescript and React. is for supporting sales processes.	

Publications_

- D. Numeroso, D. Bacciu, P. Veličković, Learning heuristics for A*. Workshop on Anchoring Machine Learning in Classical Algorithmic Theory, ICLR, 2022.
- D. Bacciu, D. Numeroso*, *Explaining Deep Graph Networks via Input Perturbation*. Transactions on Neural Networks and Learning Systems (TNNLS), Journal, 2022. (* First author alphabetical order)
- D. Numeroso, D. Bacciu, *MEG: Generating Molecular Counterfactual Explanations for Deep Graph Networks.*. International Joint Conference on Neural Networks (IJCNN), 2021.
- D. Numeroso, D. Bacciu, *Explaining Deep Graph Networks with Molecular Counterfactual*. Workshop on Machine Learning for Molecules, NeurIPS, 2020.

Projects

Role, github.com/danilonumeroso/role

• Implemented from scratch a <u>Reinforcement Learning</u> agent that learns to play chess from expert demonstrations (<u>Imitation Learning</u>). The learning setting exploits action-value function approximation (Deep Q Learning).

Awards_

Special Mention, Best Master Thesis Award, 20th International Conference of the Italian Association for
 Artificial Intelligence

Milan, Italy

Skills_

 Programming
 Python, Javascript/Typescript, C++

 Frameworks
 PyTorch, PyTorch Geometric.

 Languages
 Italian (native), English (C1) – Cambridge Certificate ref. B2412347, Spanish (B1)