## High Level Management of Firewall Configurations

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## Presentation Outline

#### Introduction and Motivation

- What is a Firewall
- Their configuration are difficult to manage

#### • Transcompilation Pipeline

- A language-based Solution
- FireWall Synthesizer (FWS)

#### • Function-Based Redefinition (Master Thesis)

- from Firewalls to Functions and Back
- Composition
- Function Representation
- Ongoing and Future Work
  - Tag System
  - Networks of Firewalls





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## What is a Firewall?



Inspects the traffic: for each packet

- accepts or drops it
- possibly modifying it (NAT)

Based on a configuration

- List of rules
- Possibly using tags
- Control-flow constructs
- Complex Interaction among rules (Shadowing)
- Different configuration languages
- Low level details

Difficult and **error** prone:

- Configuration
- Cross-system porting

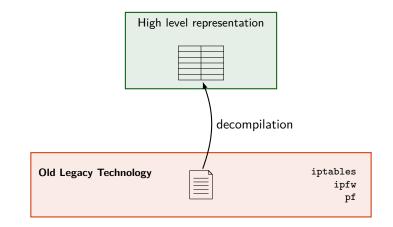
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- Test
- Verification

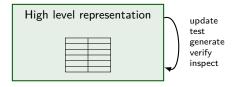
#### Old Legacy Technology iptables ipfw pf

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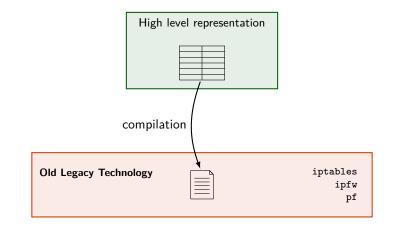
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#### Transcompilation Pipeline between firewall languages

- Supports iptables, pf, ipfw and (partially) CISCO-ios
- General approach
- Supports NAT
- Formal semantics
- tool: FireWall Synthesizer

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## IFCL — Intermediate Firewall Configuration Language

Each firewall system

- Has its own configuration language
- Makes different evaluation steps to process packets
- Lots of low level details
  - First do the NAT, than filtering or vice-versa?
  - How to express complex conditions (disjunction and negation)?

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## IFCL — Intermediate Firewall Configuration Language

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#### $\label{eq:Firewall} \textit{Firewall} = \textit{set of rules} + \textit{the evaluating procedure}$

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## IFCL — Intermediate Firewall Configuration Language

#### Firewall = set of rules + the evaluating procedure

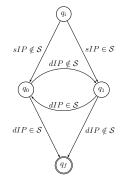
#### Configuration

Assigns a rulesets to each node

**Ruleset** : list of rules  $r = (\phi, a)$ 

- $\phi(p)$  : condition
- a : action
  - ACCEPT
  - DROP
  - NAT $(d_n, s_n)$
  - MARK(m)
  - GOTO(R)
  - CALL(R)
  - <u>RETURN</u>



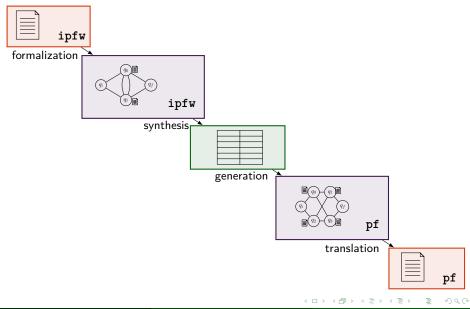


 $\ensuremath{\mathcal{S}}$  are the addresses of the firewall

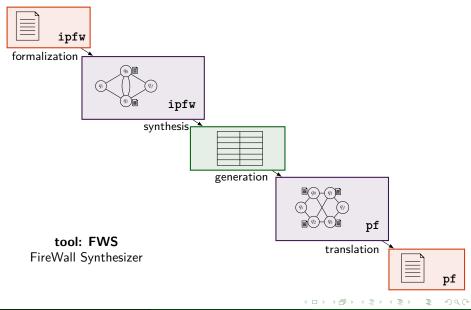
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## Transcompilation Pipeline



## Transcompilation Pipeline



Previous implementation of the pipeline synthesis:

- Associate two predicates with a configuration: its meaning on pairs  $p,p^\prime$  when p is accepted as  $p^\prime$  or on discarded p
- Compute the models of a predicate (SAT-solver) Black-box approach (no fine tuning)

Change of domain:

#### Function-based redefinition of the pipeline

(Firewalls  $\rightarrow$  Functions) :

source configuration  $\mapsto$  function representing **its meaning** 

(Firewalls  $\leftarrow$  Functions) :

functional representation  $\mapsto$  target configuration

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### Rulesets and Firewalls as Functions

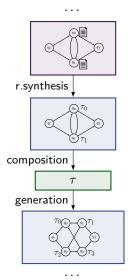
- $\ensuremath{\mathbb{P}}$  network packets
- $\mathcal{T}(\mathbb{P})$  transformations possibly applied to packets
  - $\perp$  discard of a packet

New pipeline stages:

- ruleset synthesis: rulesets became functions
- composition: computes the semantics of the firewall
- generation: assign functions to the target nodes

Why:

- Parametric w.r.t. IFCL specification
- Support minimal control diagrams and MARK
- Translation from IFCL to target language is trivial



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## Function Representation

Functions  $\tau: \mathbb{P} \to \mathcal{T}(\mathbb{P}) \cup \{\bot\}$  as sets of pairs (P, t)

- $t\;$  is a transformation
- $\boldsymbol{P}$  is a multi-cube of packets

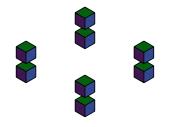
Cube :

Cartesian product of one segment for each dimension

Multi-cube :

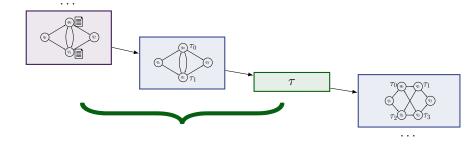
Cartesian product of one **union of segments** for each dimension

- succinct representation
- sets of packets verifying rule conditions
- sets of packets verifying arc conditions
- closed under transformations



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## Synthesis



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## Ruleset Synthesis: from ruleset to pairs (P, t)

We scan the ruleset rule-by-rule, keeping track of

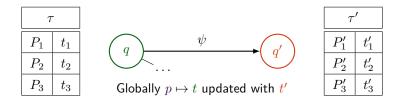
- ${\cal P}\,$  packets still to process
- $t\,$  transformation assigned to P

 $P = \begin{cases} P_s & \text{packets that verifiy the rule condition} \\ P_n & \text{packets that do not} - \text{managed by the$ **other rules** $} \end{cases}$ 

if the action accept/rejects the packet then  $(P_s, t')$ , where t' updates t else processing continues with the other rules on  $P_s$  (updating t to t')

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## Composition



Ideally, for each  $p \in \mathbb{P}$ 

- compute t in the first node
- compute *p*': (how *p* is when exits node *q*)
- $\bullet$  check  $\psi(p')$  ... if it does then
  - compute t' in the second node
  - Overall:  $p \mapsto t$  updated by t'

Composition Algorithm:

#### The same,

but with Multi-cubes ...

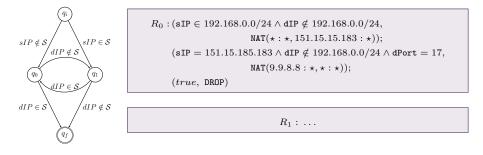
(... with additional details)

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#### Example from ipfw to pf: formalization

ipfw -q nat 1 config ip 151.15.185.183 ipfw -q nat 2 config redirect\_port tcp 9.9.8.8:17 17 ipfw -q add 0010 nat 1 tcp from 192.168.0.0/24 to not 192.168.0.0/24 ipfw -q add 0020 nat 2 tcp from 151.15.185.183 to not 192.168.0.0/24 17 ipfw -q add 0030 allow tcp from 151.15.185.183 to not 192.168.0.0/24 out ipfw -q add 0040 deny all from any to any

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#### Example from ipfw to pf: ruleset synthesis

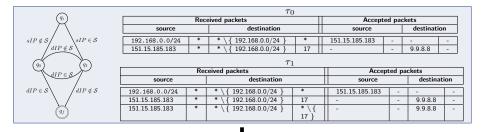
$$\begin{split} R_0: (\texttt{sIP} \in 192.168.0.0/24 \land \texttt{dIP} \notin 192.168.0.0/24, \texttt{NAT}(\star: \star, 151.15.15.183: \star)); \\ (\texttt{sIP} = 151.15.185.183 \land \texttt{dIP} \notin 192.168.0.0/24 \land \texttt{dPort} = 17, \texttt{NAT}(9.9.8.8: \star, \star: \star)); \\ (true, \texttt{DROP}) \end{split}$$

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		$ au_0$					
Received packets			Accepted packets				
source		destination		source		destination	
192.168.0.0/24	*	* \{ 192.168.0.0/24 }	*	151.15.185.183	-	-	-
151.15.185.183	*	* \{ 192.168.0.0/24 }	17	-	-	9.9.8.8	-

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#### Example from ipfw to pf: composition



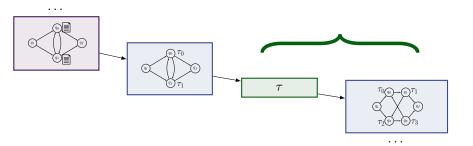
Received packets			Accepted packets				
source		destination		source		destination	
151.15.185.183	*	* \ { 151.15.185.183 192.168.0.0/24 }	* \ {17}	-	-	-	-
192.168.0.0/24 \ {192.168.0.1}	*	127.0.0.1 151.15.185.183	*	151.15.185.183	-	-	-
192.168.0.0/24 \ {192.168.0.1}	*	* \ { 127.0.0.1 151.15.185.183 192.168.0.0/24 }	* \ {17}	151.15.185.183	-	-	-
192.168.0.0/24 \ {192.168.0.1}	*	* \ { 127.0.0.1 151.15.185.183 192.168.0.0/24 }	17	151.15.185.183	-	9.9.8.8	-
192.168.0.1	*	* \ { 127.0.0.1 151.15.185.183 192.168.0.0/24 }	*	151.15.185.183	-	-	-
151.15.185.183	*	* \ { 192.168.0.0/24 }	17	-	-	9.9.8.8	-

High Level Management of Firewall Configurations

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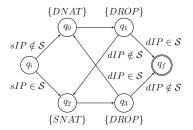
## Generation



High Level Management of Firewall Configurations

#### Problem: not every ruleset can be assigned to each node!

- Assign Labels to nodes
  - DROP
  - SNAT
  - DNAT
- Different expressive power



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#### Algorithm

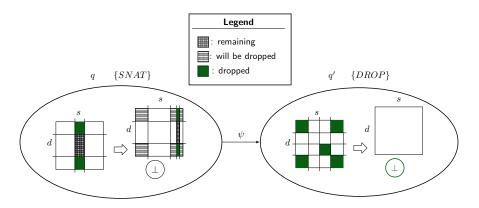
- For each pair (P,t) with  $t \neq \bot$ 
  - Find the path
  - For each node  $\boldsymbol{q}$ 
    - $\bullet~\mathsf{Preceding}~\mathsf{nodes}\to\mathbf{P_q}$
    - Labels in  $q 
      ightarrow {f t_q}$
- Special management for DROP pairs  $(P, \bot)$

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## Management of DROP pairs

Special management for DROP pairs  $(P, \bot)$ 

- For each node: packets still not managed
- Drop as many as possible



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This transcompilation approach

- Is parametric w.r.t. the IFCL specification
- Supports the use of tags in IFCL
- Supports firewalls with minimal control diagram
- Preserves the **NAT**
- Reveals different expressive power of firewall languages

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## Ongoing and Future Work

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- Preserve the structure of the original configuration: Refactoring
- $\bullet~$  Reduce the gap between real languages and IFCL
- Fully support of tag system in real languages
- Handle networks with many firewalls
- Port configurations to Software Defined Networks

#### PF:

- Rules read top-down
- Last matching rule is applied
- Tag is applied immediately (evaluation continues)
- Quick rules are applied immediately (evaluation stops)

#### IFCL:

- Rules read top-down and applied immediately
- Tags never stop the evaluation

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Just rewrite bottom-up the same list of rules (prepending quick rules)

#### Example:

(true, drop)(src = 1.2.3.4, accept)(dst = 5.6.7.8, nat(1.6.3.8, \*)) (src = 8.8.8.8, drop)

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Just rewrite bottom-up the same list of rules (prepending quick rules)

#### Example:

(true, drop)(src = 1.2.3.4, accept) $(dst = 5.6.7.8, nat(1.6.3.8, \star))$  2 (src = 8.8.8.8, drop) become

 $(dst = 5.6.7.8, \text{ nat}(1.6.3.8, \star))$ (src = 8.8.8.8, drop)(src = 1.2.3.4, accept)(true, drop)

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### Basic solution: tag

**Divide** each rule *r* into

quick part : r' ( f + tag) slow part : r'' (everything else)

Example:

$$R = \begin{cases} (r_1) \\ (r_2) \\ \\ \\ \\ (r_n) \end{cases}$$

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## Basic solution: tag

**Divide** each rule r into quick part : r' ( $\pounds$  + tag) slow part : r'' (everything else)

Example:

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## Basic solution: tag

**Divide** each rule r into quick part : r' ( $\pounds$  + tag) slow part : r'' (everything else)

Example:

#### The devil is in the detail

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#### Problem with tags: Example

 $\begin{array}{l} (true, \ \mathrm{drop})\\ (src=1.2.3.4 \ \land \ tag=a, \ tag \leftarrow b; \ \mathrm{accept})\\ (dst=5.6.7.8 \ \land \ tag=b, \ \mathrm{nat}(1.6.3.8, \star)) \end{array}$ 

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#### Problem with tags: Example

 $\begin{array}{l} (true, \ \text{drop}) \\ (src = 1.2.3.4 \ \land \ tag = a, \ tag \leftarrow b; \ \text{accept}) \\ (dst = 5.6.7.8 \ \land \ tag = b, \ \text{nat}(1.6.3.8, \star)) \end{array}$ 

# ↓

$$(src = 1.2.3.4 \land tag = a, tag \leftarrow b)$$
  
 $(dst = 5.6.7.8 \land tag = b, \text{Nat}(1.6.3.8, \star))$   
 $(src = 1.2.3.4 \land tag = a, \text{Accept})$   
 $(true, \text{drop})$ 

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 $\begin{array}{l} (true, \ \text{drop}) \\ (src = 1.2.3.4 \ \land \ tag = a, \ tag \leftarrow b; \ \text{accept}) \\ (dst = 5.6.7.8 \ \land \ tag = b, \ \text{nat}(1.6.3.8, \star)) \end{array}$ 

# ↓

$$(src = 1.2.3.4 \land tag = a, tag \leftarrow b)$$
  
 $(dst = 5.6.7.8 \land tag = b, \text{Nat}(1.6.3.8, \star))$   
 $(src = 1.2.3.4 \land tag = \underline{b}, \text{ accept})$   
 $(true, \text{ drop})$ 

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(true, drop) $(src = 1.2.3.4 \land tag = a, tag \leftarrow b; accept)$  $(src = 1.2.3.4 \land tag = c, tag \leftarrow b; nat(\star, 5.2.7.4))$  $(dst = 5.6.7.8 \land tag = b, nat(1.6.3.8, \star))$ 

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(true, drop) $(src = 1.2.3.4 \land tag = a, tag \leftarrow b; accept)$  $(src = 1.2.3.4 \land tag = c, tag \leftarrow b; nat(\star, 5.2.7.4))$  $(dst = 5.6.7.8 \land tag = b, nat(1.6.3.8, \star))$ 

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$$(src = 1.2.3.4 \land tag = a, tag \leftarrow b)$$
  
 $(src = 1.2.3.4 \land tag = c, tag \leftarrow b)$   
 $(dst = 5.6.7.8 \land tag = b, nat(1.6.3.8, \star))$   
 $(src = 1.2.3.4 \land tag = b, nat(\star, 5.2.7.4))$   
 $(src = 1.2.3.4 \land tag = b, accept)$   
 $(true, drop)$ 

 $\begin{array}{l} (true, \ \text{drop}) \\ (src = 1.2.3.4 \ \land \ tag = a, \ tag \leftarrow b; \ \text{accept}) \\ (src = 1.2.3.4 \ \land \ tag = c, \ tag \leftarrow b; \ \text{nat}(\star, 5.2.7.4)) \\ (dst = 5.6.7.8 \ \land \ tag = b, \ \text{nat}(1.6.3.8, \star)) \end{array}$ 

 $(src = 1.2.3.4 \land tag = a, tag \leftarrow b1)$   $(src = 1.2.3.4 \land tag = c, tag \leftarrow b2)$   $(dst = 5.6.7.8 \land tag = b1, tag \leftarrow b; nat(1.6.3.8, *))$   $(dst = 5.6.7.8 \land tag = b2, tag \leftarrow b; nat(1.6.3.8, *))$   $(src = 1.2.3.4 \land tag = b2, tag \leftarrow b; nat(*, 5.2.7.4))$   $(src = 1.2.3.4 \land tag = b1, tag \leftarrow b; accept)$ (true, drop)

# Programming network behaviour at high level

**NetKAT**: Kleene Algebra with Tests for Networks Kleene Algebra for reasoning about network structure Boolean Algebra for reasoning about switch behaviour Packet Algebra for reasoning about packets



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action (policy)	choice	composition		fail	skip
test (predicate)	disjunction	conjunction	negation	false	true

f = n (test on a packet field)  $f \leftarrow n$  (modification of a packet field)

Network topology : a NetKAT formula Each Firewall configuration : NetKAT formula Code Motion & Refactoring : Equational theory Security property : NetKAT formula Property verification : Equational theory

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## Compilation from real firewall languages to NetKAT

From IFCL to NetKAT is quite simple:

Ruleset : a NetKAT formula (a syntactic translation) Control Diagram : as Network topology Non-propagation of Tags : explicitly set to empty in ruleset

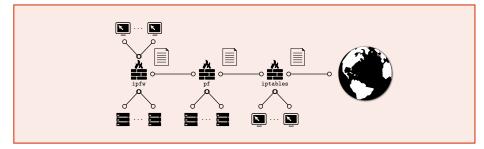
$$\llbracket (\phi, t); R \rrbracket = \begin{cases} (\phi) \cdot (t) + (\neg \phi) \cdot \llbracket R \rrbracket & \text{if } t \in \{ \texttt{accept, nat} \} \\ (\neg \phi) \cdot \llbracket R \rrbracket & \text{if } t = \texttt{drop} \\ (\phi) \cdot (t) \cdot \llbracket R \rrbracket + (\neg \phi) \cdot \llbracket R \rrbracket & \text{if } t = \texttt{mark}(m) \\ (\phi) \cdot \llbracket R^* \rrbracket + (\neg \phi) \cdot \llbracket R \rrbracket & \text{if } t = \texttt{goto}(\mathbf{r}^*) \\ (\phi) \cdot \llbracket \mathbf{R}^* \rrbracket + (\neg \phi) \cdot \llbracket R \rrbracket & \text{if } t = \texttt{call}(\mathbf{r}^*) \\ (\phi) + (\llbracket \gamma) \cdot \llbracket R \rrbracket & \text{if } t = \texttt{call}(\mathbf{r}) \end{cases}$$

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#### NetKAT for configuring traditional firewalls: NetKAT $\rightarrow$ specific language

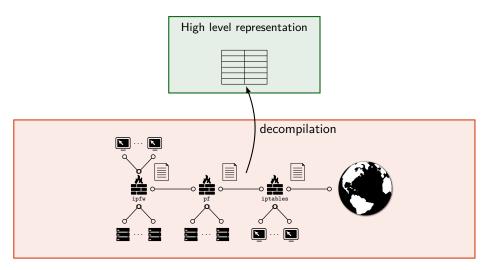
- Each language corresponds to a normal form
- Equational reduction to the specific normal form
- Compilation from normal form of NetKAT to target language
- Preserve the structure of the original configuration for free

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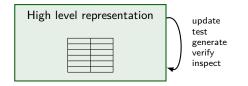


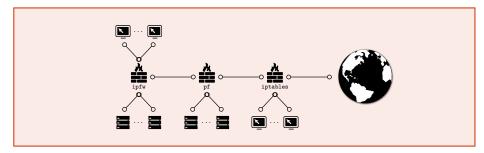
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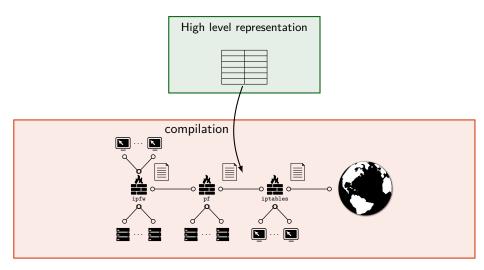
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