

# Advanced Decomposition Methods

## Part I: all is one, one is all

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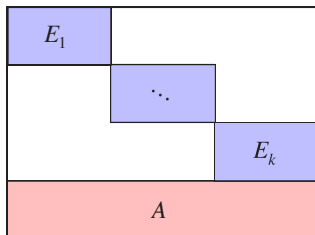


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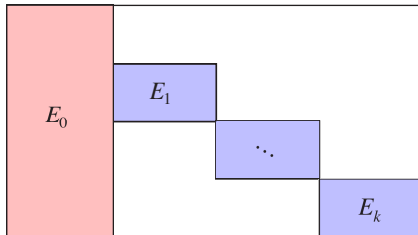
# Block-Structured Programs

- Many applications of Mixed-Integer NonLinear Programming are **large-scale**: **millions/billions** of variables/constraints
- **Good news**: (almost) all large-scale problems are **block-structured**
- Usually **several nested forms of structure**, but **two main ones**:



block-diagonal

≡ **complicating constraints**



staircase-structured

≡ **complicating variables**

- **Relaxing** constraints / **fixing** variables yields **independent subproblems**  
⇒ **much easier** because of size and/or structure (integrality, ...)

# Example I: Two-stage Stochastic (Linear) Programs

- Problems involving **decisions over time** and **uncertainty**
- First-stage (**here-and-now**) decisions  $x$ , constraints  $E_0x \leq b_0$
- Set  $S$  of **scenarios**, realization known only after deciding  $x$
- **Recourse** decisions  $z_s$ , **different** for each scenario  $s \in S$ , constraints  $E_0^s x + E_s z_s \leq b_s$
- **Minimize here-and-now cost plus average cost of reserve actions**  
$$\min \left\{ c_0 x + \sum_{s \in S} \pi_s c_s z_s : E_0 x \leq b_0, E_0^s x + E_s z_s \leq b_s \quad s \in S \right\}$$
- Extends to **multi-stage** (structure repeats “fractally” into each  $E_s$ )
- Often **other structures** inside  $E$ , **network** a common one
- Extends to **nonlinear risk measures** (CVaR, ...), integer variables, ...
- **Many applications**: energy<sup>[1]</sup>, water, logistics, telecom, finance, ...

[1] Tahanan, van Ackooij, F., Lacalandra “Large-scale Unit Commitment under uncertainty” 4OR 2015

## Example II: (Linear) Multicommodity Network Design

- Graph  $G = (N, A)$ , **multicommodity network design** model

$$\min \sum_{k \in K} \sum_{(i,j) \in A} d^k c_{ij}^k x_{ij}^k + \sum_{(i,j) \in A} f_{ij} z_{ij} \quad (1)$$

$$\sum_{(i,j) \in A} x_{ij}^k - \sum_{(j,i) \in A} x_{ji}^k = \begin{cases} 1 & \text{if } i = s^k \\ 1 & \text{if } i = t^k \\ 0 & \text{otherwise} \end{cases} \quad i \in N, k \in K \quad (2)$$

$$\sum_{k \in K} d^k x_{ij}^k \leq u_{ij} z_{ij} \quad (i,j) \in A \quad (3)$$

$$x_{ij}^k \in [0, 1] \quad (i,j) \in A, k \in K \quad (4)$$

$$z_{ij} \in \{0, 1\} \quad (i,j) \in A \quad (5)$$

- $K \equiv$  commodities  $\equiv (s^k, t^k, d^k)$  (not completely generic)
- Pervasive structure in most of combinatorial optimization
- Many applications:** logistic, transportation, telecom, energy, ...
- Nonlinear objective function/constraints** (energy, delay<sup>[2]</sup>, ...)

[2] F., Galli, Scutellà "Delay-Constrained Shortest Paths: Approximation Algorithms and SOCP Models" *JOTA*, 2015

Dual decomposition, a.k.a.  
Inner Approximation  
Dantzig-Wolfe decomposition  
Lagrangian Relaxation  
Column Generation

# Block-diagonal Convex (Linear) Program

- Block-diagonal program: convex  $X$ ,  $n$  “complicating” constraints

$$(\Pi) \quad \max \{ cx : Ax = b, x \in X \}$$

e.g,  $X = \{x : Ex \leq d\} = \bigotimes_{k \in K} (X^k = \{x^k : E^k x^k \leq d^k\})$   
( $|K|$  large  $\implies$   $(\Pi)$  very large),  $Ax = b$  linking constraints

- We can efficiently optimize upon  $X$ , for different reasons:
  - a bunch of (many, much) smaller problems instead of a large one
  - $X$  has (the  $X^k$  have) structure (shortest path, knapsack, ...)(much more so than solving the whole of  $(\Pi)$ , anyway)
- In other words we could efficiently solve  $(\Pi)$  if linking constraints were removed: how to exploit it?

# Dantzig-Wolfe reformulation

- Dantzig-Wolfe reformulation<sup>[3]</sup>:  $X$  convex  $\implies$  represent it by points

$$X = \left\{ x = \sum_{\bar{x} \in X} \bar{x} \theta_{\bar{x}} : \sum_{\bar{x} \in X} \theta_{\bar{x}} = 1, \theta_{\bar{x}} \geq 0 \quad \bar{x} \in X \right\}$$

then reformulate  $(\Pi)$  in terms of the convex multipliers  $\theta$

$$(\Pi) \quad \begin{cases} \max & c \left( \sum_{\bar{x} \in X} \bar{x} \theta_{\bar{x}} \right) \\ & A \left( \sum_{\bar{x} \in X} \bar{x} \theta_{\bar{x}} \right) = b \\ & \sum_{\bar{x} \in X} \theta_{\bar{x}} = 1, \quad \theta_{\bar{x}} \geq 0 \quad \bar{x} \in X \end{cases}$$

- only  $n + 1$  rows (but how many columns?)
- note that " $\bar{x} \in X$ " is an index, not a constraint ( $\theta$  is the variable)
- A rather semi-infinite program, but "only"  $\bar{x} \in \text{ext } X$  needed
- Not that this makes it any less infinite, unless  $X$  is a polytope (compact polyhedron)  $\implies$  finite set of vertices

[3] Dantzig, Wolfe "The Decomposition Principle for Linear Programs" *Operations Research* 1960

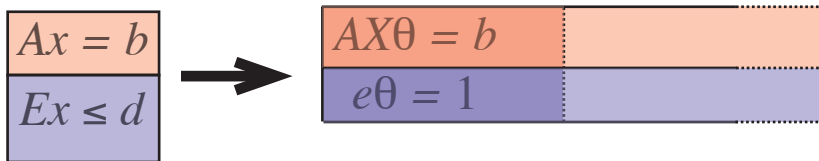


# Dantzig-Wolfe reformulation (cont.d)

- Could this ever be a good idea? Actually, it could: polyhedra may have **few faces** and **many vertices** ... or **vice-versa**

$$\begin{array}{l|l|l|l} n\text{-cube} & |x_i| \leq 1 \quad \forall i & 2n \text{ faces} & 2^n \text{ vertices} \\ n\text{-co-cube} & \sum_i |x_i| \leq 1 & 2^n \text{ faces} & 2n \text{ vertices} \end{array}$$

- Except, most often **the number of vertices is too large**



a (linear) program with (exponentially/infinitely) **many columns**

- But, **efficiently optimize over  $X \implies$  generate vertices** ( $\equiv$  columns)

# Dantzig-Wolfe decomposition $\equiv$ Column Generation

- $\mathcal{B} \subset X$  (small), solve **restriction of  $(\Pi)$**  with  $X \rightarrow \mathcal{B}$ , i.e.,

$$(\Pi_{\mathcal{B}}) \quad \begin{cases} \max & \sum_{\bar{x} \in \mathcal{B}} (c\bar{x}) \theta_{\bar{x}} \\ & \sum_{\bar{x} \in \mathcal{B}} (A\bar{x}) \theta_{\bar{x}} = b \\ & \sum_{\bar{x} \in \mathcal{B}} \theta_{\bar{x}} = 1 \end{cases}, \quad \theta_{\bar{x}} \geq 0 \quad \bar{x} \in \mathcal{B}$$

- “**master problem**” ( $\mathcal{B}$  small, not too costly)
- note how the parentheses have moved: **linearity** is needed (for now)
- If  $\mathcal{B}$  contains the “**right**” columns,  $x^* = \sum_{\bar{x} \in \mathcal{B}} \bar{x} \theta_{\bar{x}}^*$  optimal for  $(\Pi)$
- How do I tell if  $\mathcal{B}$  contains the “right” columns? **Use duality**

$$(\Delta_{\mathcal{B}}) \quad \begin{aligned} & \min \{ yb + v : v \geq c\bar{x} - y(A\bar{x}) \quad \bar{x} \in \mathcal{B} \} \\ & = \min \{ f_{\mathcal{B}}(y) = \max \{ c\bar{x} + y(b - A\bar{x}) : \bar{x} \in \mathcal{B} \} \} \end{aligned}$$

one constraint for each  $\bar{x} \in \mathcal{B}$

# Dantzig-Wolfe decomposition $\equiv$ Lagrangian relaxation

- Dual of  $(\Pi)$ :  $(\Delta) \equiv (\Delta_X)$  (many constraints)

- $f_B =$  lower approximation of Lagrangian function

$$(\Pi_y) \quad f(y) = \max \{ cx + y(b - Ax) : x \in X \}$$

- **Assumption:** optimizing over  $X$  is “easy” for **each** objective  $\implies$  obtaining  $\bar{x}$  s.t.  $f(y) = c\bar{x} + y(b - A\bar{x})$  is “easy”
- Important:  $(\Pi_y)$  Lagrangian relaxation<sup>[4]</sup>,  $f(y) \geq v(\Pi) = v(\Delta) \forall y$  provided  $(\Pi_y)$  is solved exactly (or at least a  $\bar{f} \geq f(y)$  is used)
- Thus,  $(\Delta_B)$  outer approximation of the Lagrangian dual

$$(\Delta) \quad \min \{ f(y) = \max \{ cx + y(b - Ax) : x \in X \} \}$$

[4] Geoffrion “Lagrangian relaxation for integer programming” *Mathematical Programming Study* 1974

# Lagrangian duality vs. Linear duality

- Note about the LP case ( $X = \{x : Ex \leq d\}$ ):

$$\begin{aligned}(\Delta) \quad & \min \{ yb + \max \{ (c - yA)x : Ex \leq d \} \} \\ & \equiv \min \{ yb + \min \{ wd : wE = c - yA, w \geq 0 \} \} \\ & \equiv \min \{ yb + wd : wE + yA = c, w \geq 0 \} \\ & \equiv \text{exactly the linear dual of } (\Pi)\end{aligned}$$

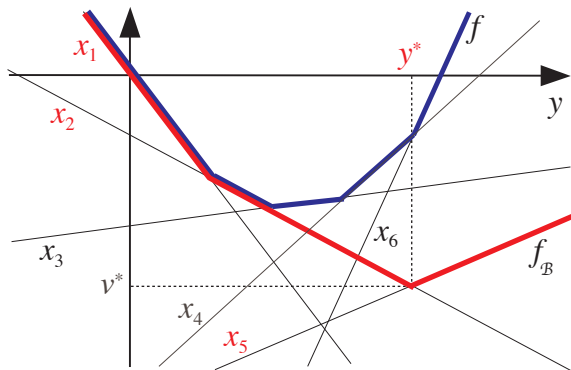
- $y$  “partial” duals: duals  $w$  of  $Ex \leq d$  “hidden” in the subproblem
- There is only one duality
- Will repeatedly come in handy

# Dantzig-Wolfe decomposition $\equiv$ Dual row generation

- Primal/dual optimal solution  $x^*/(v^*, y^*)$  out of  $(\Pi_B)/(\Delta_B)$
- $x^*$  feasible to  $(\Pi)$ , so optimal  $\iff (v^*, y^*)$  feasible to  $(\Delta)$   
$$\iff v^* \geq (c - y^*A)x \quad \forall x \in X$$
  
$$\iff v^* \geq \max \{ (c - y^*A)x : x \in X \}$$
- In fact:  $v^* \geq (c - y^*A)\bar{x} \equiv y^*b + v^* \geq f(y^*) \implies$   
$$v(\Pi) \geq cx^* = y^*b + v^* \geq f(y^*) \geq v(\Delta) \geq v(\Pi) \implies$$
  
$$x^*/(v^*, y^*) \text{ optimal}$$
- Otherwise,  $B = B \cup \{\bar{x}\}$ : add new column to  $(\Pi_B)$  / row to  $(\Delta_B)$ , rinse, repeat
- Clearly finite if  $\text{ext } X$  is, globally convergent anyway:  
the cutting plane algorithm for convex programs<sup>[5]</sup> (applied to  $(\Delta)$ )

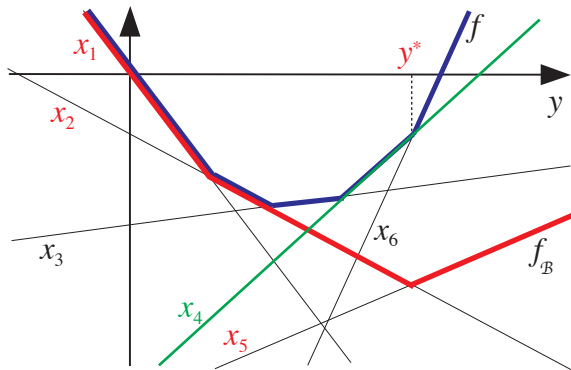
[5] Kelley "The Cutting-Plane Method for Solving Convex Programs" J. of the SIAM, 1960

# Geometry of the Lagrangian dual



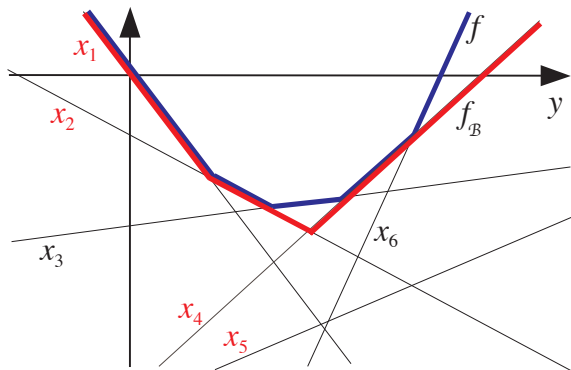
- $v^* = f_B(y^*)$  lower bound on  $v(\Pi_B)$

# Geometry of the Lagrangian dual



- $v^* = f_B(y^*)$  lower bound on  $v(\Pi_B)$
- Optimal solution  $\bar{x}$  gives **separator** between  $(v^*, y^*)$  and  $\text{epi } f$

# Geometry of the Lagrangian dual



- $v^* = f_B(y^*)$  lower bound on  $v(\Pi_B)$
- Optimal solution  $\bar{x}$  gives **separator** between  $(v^*, y^*)$  and  $\text{epi } f$
- $(c\bar{x}, A\bar{x}) =$  **new row** in  $(\Delta_B)$  (**subgradient of  $f$**  at  $y^*$ )



# Dantzig-Wolfe decomposition $\equiv$ Inner Approximation

- “Abstract” view of  $(\Pi_{\mathcal{B}})$ :  $\text{conv}(\mathcal{B})$  inner approximation of  $X$

$$(\Pi_{\mathcal{B}}) \quad \max \{ cx : Ax = b, x \in \text{conv}(\mathcal{B}) \}$$

- $x^*$  solves the Lagrangian relaxation of  $(\Pi_{\mathcal{B}})$  with  $y^*$ , i.e.,

$$x^* \in \operatorname{argmax} \{ (c - y^*A)x : x \in \text{conv}(\mathcal{B}) \}$$

$$\implies (c - y^*A)x \leq (c - y^*A)x^* \text{ for each } x \in \text{conv}(\mathcal{B}) \subseteq X$$

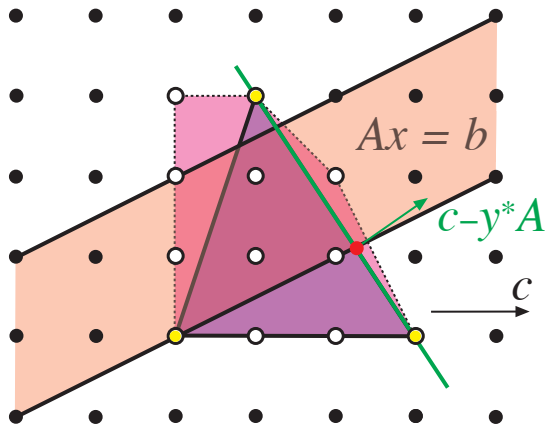
- $(c - y^*A)\bar{x} = \max \{ (c - y^*A)x : x \in X \} \geq (c - y^*A)x^*$

- Column  $\bar{x}$  has positive reduced cost

$$(c - y^*A)(\bar{x} - x^*) = (c - y^*A)\bar{x} - cx^* + y^*b = (c - y^*A)\bar{x} - v^* > 0$$

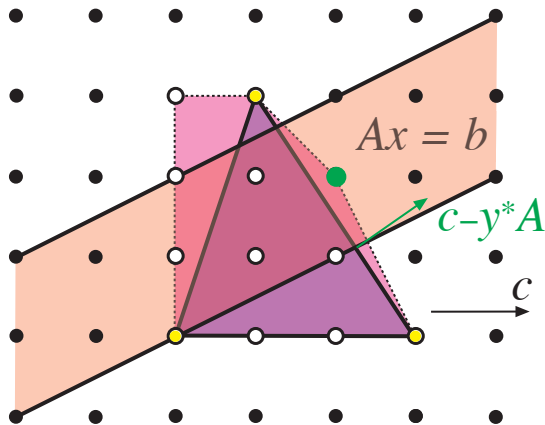
$$\implies \bar{x} \notin \text{conv}(\mathcal{B}) \implies \text{makes sense to add } \bar{x} \text{ to } \mathcal{B}$$

# Geometry of Dantzig-Wolfe/Column Generation



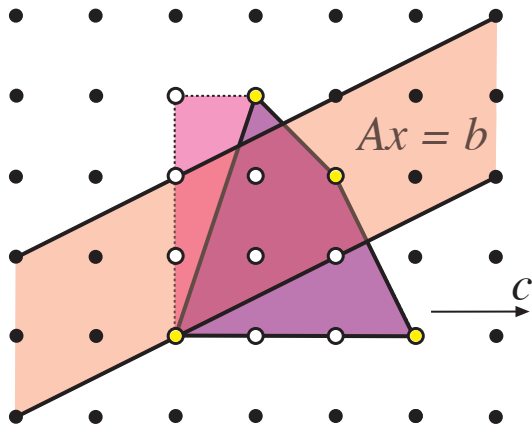
- $c - y^*A$  separates  $\text{conv}(\mathcal{B}) \cap Ax = b$  from all  $x \in X$  better than  $x^*$

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- $c - y^* A$  separates  $\text{conv}(\mathcal{B}) \cap Ax = b$  from all  $x \in X$  better than  $x^*$
- Thus, optimizing it allows finding new points (if any)

# Geometry of Dantzig-Wolfe/Column Generation



- $c - y^*A$  separates  $\text{conv}(\mathcal{B}) \cap Ax = b$  from all  $x \in X$  better than  $x^*$
- Thus, optimizing it allows finding new points (if any)
- Issue:  $\text{conv}(\mathcal{B}) \cap Ax = b$  must be nonempty

# Extension I: the Unbounded Case

- $X$  unbounded  $\iff \text{rec } X \supset \{0\} \implies f(y) = v(\Pi_y) = \infty$  happens
- $X = \text{conv}(\text{ext } X = X_0) + \text{cone}(\text{ext } \text{rec } X = X_\infty)$
- $\mathcal{B} = (\mathcal{B}_0 \subset X_0) \cup (\mathcal{B}_\infty \subset X_\infty) = \{ \text{points } \bar{x} \} \cup \{ \text{rays } \bar{\chi} \} \implies$   
 $(\Pi_{\mathcal{B}}) \quad \left\{ \begin{array}{l} \max \quad c \left( \sum_{\bar{x} \in \mathcal{B}_0} \bar{x} \theta_{\bar{x}} + \sum_{\bar{\chi} \in \mathcal{B}_\infty} \bar{\chi} \theta_{\bar{\chi}} \right) \\ A \left( \sum_{\bar{x} \in \mathcal{B}_0} \bar{x} \theta_{\bar{x}} + \sum_{\bar{\chi} \in \mathcal{B}_\infty} \bar{\chi} \theta_{\bar{\chi}} \right) = b \\ \sum_{\bar{x} \in \mathcal{B}_0} \theta_{\bar{x}} = 1 \\ \theta_{\bar{x}} \geq 0 \quad \bar{x} \in \mathcal{B}_0, \quad \theta_{\bar{\chi}} \geq 0 \quad \bar{\chi} \in \mathcal{B}_\infty \end{array} \right.$
- In  $(\Delta_{\mathcal{B}})$ , constraints  $y(A\bar{\chi}) \geq c\bar{\chi}$  (a.k.a. “feasibility cuts”)
- $(\Pi_{y^*})$  unbounded  $\iff (c - y^*A)\bar{\chi} > 0$  for some  $\bar{\chi} \in \text{rec } X$   
(violated constraint)  $\implies \mathcal{B}_\infty = \mathcal{B}_\infty \cup \{\bar{\chi}\}$
- $(\Delta) = \min\{ f(y) : y \in Y \}$ ,  $(\Pi_{y^*})$  provides either subgradients of  $f$  (a.k.a. “optimality cuts”), or violated valid inequalities for  $Y$ <sup>[5]</sup>

## Extension II: the Nonlinear Case

- Nonlinear case:  $c(\cdot)$  concave,  $A(\cdot)$  component-wise convex
$$(\Pi) \max \{ c(x) : A(x) \leq b, x \in X \}$$
$$(\Delta) \max \{ f(y) = yb + \max \{ c(x) - yA(x) : x \in X \} : y \geq 0 \}$$
- Any  $\bar{x} \in X$  still gives  $f(y) \geq c(\bar{x}) + y(b - A(\bar{x}))$ , same  $(\Delta_B) / (\Pi_B)$
- $c(\sum_{\bar{x} \in B} \bar{x} \theta_{\bar{x}}) \geq \sum_{\bar{x} \in B} c(\bar{x}) \theta_{\bar{x}}$  ( $c(\cdot)$  concave),  
 $A(\sum_{\bar{x} \in B} \bar{x} \theta_{\bar{x}}) \leq \sum_{\bar{x} \in B} A(\bar{x}) \theta_{\bar{x}} \leq b$  ( $A(\cdot)$  convex)  $\implies$   
 $(\Pi_B)$  safe inner approximation ( $v(\Pi_B) \leq v(\Pi)$ )
- Basically everything keeps working, but you may need **constraint qualification**<sup>[6]</sup> (usually easy to get)

[6] Lemaréchal, Hiriart-Urruty "Convex Analysis and Minimization Algorithms" Springer, 1993

Primal decomposition, a.k.a.  
Outer Approximation  
Benders' decomposition  
Resource decomposition

# Staircase-structured Convex (Linear) Program

- Staircase-structured program: convex  $X$ , “complicating” variables

$$(\Pi) \quad \max \{ cx + ez : Dx + Ez \leq d, x \in X \}$$

e.g,  $Dx + Ez \leq d \equiv D_k x + E_k z_k \leq d_k \quad k \in K$  ( $|K|$  large)  $\implies$

$$\begin{aligned} Z(x) &= \{ z : Ez \leq d - Dx \} \\ &= \bigotimes_{k \in K} ( Z_k(x) = \{ z_k : E_k z_k \leq d_k - D_k x \} ) \end{aligned}$$

- We can efficiently optimize upon  $Z(x)$ , for different reasons:
  - a bunch of (many, much) smaller problems instead of a large one
  - $Z(x)$  has (the  $Z_k(x)$  have) structure (shortest path, knapsack, ...)(much more so than solving the whole of  $(\Pi)$ , anyway)

- In other words we could efficiently solve  $(\Pi)$  if linking variables were fixed: how to exploit it?



# Benders' reformulation

- Benders' reformulation: define the **convex value function**

$$(B) \quad \max \{ cx + v(x) = \max \{ ez : Ez \leq d - Dx \} : x \in X \}$$

(note: clearly  $v(x) = -\infty$  happens)

- Clever trick<sup>[7]</sup>: **use duality** to reformulate the inner problem

$$v(x) = \min \{ w(d - Dx) : w \in W = \{ w : wE = e, w \geq 0 \} \}$$

so that  **$W$  does not depend on  $x$**

- As usual,  $W = \text{conv}(\text{ext } W = W_0) + \text{cone}(\text{ext rec } W = W_\infty) \implies$

$$(B) \quad \max cx + v$$

$$v \leq \bar{w}(d - Dx) \quad \bar{w} \in W_0$$

$$0 \leq \bar{w}(d - Dx) \quad \bar{w} \in W_\infty$$

$$x \in X$$

**still very large**, but **we can generate  $\bar{w} / \bar{w}$  by computing  $v(x)$**

[7] Benders "Partitioning Procedures for Solving Mixed-Variables Programming Problems" *Numerische Mathematik*, 1962

# Benders' decomposition

- Select (small)  $\mathcal{B} = (\mathcal{B}_0 \subset W_0) \cup (\mathcal{B}_\infty \subset W_\infty)$ , solve **master problem**

$$(B_{\mathcal{B}}) \quad \max cx + v$$

$$v \leq \bar{w}(d - Dx) \quad \bar{w} \in \mathcal{B}_0$$

$$0 \leq \bar{w}(d - Dx) \quad \bar{w} \in \mathcal{B}_\infty$$

$$x \in X$$

=  $\max \{ cx + v_{\mathcal{B}}(x) : x \in X \cap V_{\mathcal{B}} \}$ , where

$$v_{\mathcal{B}}(x) = \min \{ \bar{w}(d - Dx) : \bar{w} \in \mathcal{B}_0 \} \geq v(x), \quad V_{\mathcal{B}} \supseteq \text{dom } v$$

- Find (primal) optimal solution  $x^*$ , compute  $v(x^*)$ , get either  $\bar{w}$  or  $\bar{\omega}$ , update either  $\mathcal{B}_0$  or  $\mathcal{B}_\infty$ , rinse & repeat
- Benders' decomposition  $\equiv$  Cutting Plane approach to  $(B)^{[5]}$
- Spookily similar to the Lagrangian dual, ain't it?
- Except, constraints are now attached to **dual objects**  $\bar{w} / \bar{\omega}$

- Block-diagonal case

$$(\Pi) \max \{ cx : Ax = b, Ex \leq d \}$$

$$(\Delta) \min \{ yb + wd : wE + yA = c, w \geq 0 \}$$

Think of  $y$  as complicating variables in  $(\Delta)$ , you get

$$(\Pi) \max \{ cx : Ax = b, Ey \leq d \}$$

$$\begin{aligned} (\Delta) \min \{ yb + \min \{ wd : wE = c - yA, w \geq 0 \} \} \\ = \min \{ yb + \max \{ (c - yA)x : Ex \leq d \} \} \end{aligned}$$

i.e., the Lagrangian dual of  $(\Pi)$

- The value function of  $(\Delta)$  is the Lagrangian function of  $(\Pi)$

## ... Lagrange is Benders ...

- Dual of  $(\Pi)$  (linear case  $X = \{x : Ax = b\}$ )

$$(\Pi) \max \{ cx + ez : Dx + Ez \leq d, Ax = b \}$$

$$(\Delta) \min \{ yb + wd : yA + wD = c, wE = e, w \geq 0 \}$$

**Lagrangian dual** of the dual constraints  $yA + wD = c$  (multiplier  $x$ ):

$$\begin{aligned}(\Delta) \max \{ & \min \{ yb + wd + (c - yA + wD)x : wE = e, w \geq 0 \} \} \\ & = \max \{ cx + \min \{ y(b - Ax) + w(d - Dx) : wE = e, w \geq 0 \} \} \\ & = \max \{ cx + \min \{ y(b - Ax) \} + \\ & \quad \min \{ w(d - Dx) : wE = e, w \geq 0 \} \} \\ & = \max \{ cx + \min \{ ez : Dx + Ez \leq e \} : Ax = b \}\end{aligned}$$

i.e., Benders' reformulation of  $(\Pi)$

- The Lagrangian function of  $(\Delta)$  is the value function of  $(\Pi)$

# ... and Both are the Cutting Plane Algorithm

- Both Lagrange and Benders boil down to

$$\min \{ \phi(\lambda) : \lambda \in \Lambda \}$$

with  $\Lambda$  and  $\phi$  **convex**, **nondifferentiable**, both only **implicitly** known by means of a (potentially costly) oracle that, given  $\bar{\lambda}$ , provides:

- either  $\phi(\bar{\lambda}) < \infty$  and  $\bar{g} \in \partial\phi(\bar{\lambda}) \equiv \phi(\lambda) \geq \phi(\bar{\lambda}) + \bar{g}(\lambda - \bar{\lambda})$
  - or  $\phi(\bar{\lambda}) = \infty$  and a valid cut for  $\Lambda$  violated by  $\bar{\lambda}$
- “Natural” algorithm: the Cutting Plane method<sup>[5]</sup>  $\equiv$  revised simplex method with mechanized pricing in the discrete case
  - Many other variants/algorithms possible (cf. Part II)

# The Nonlinear Case

- Each  $f(x, \cdot)$  and  $G(x, \cdot)$  concave,  $Z$  convex:

$$(\Pi) \max \{ f(x, z) : G(x, z) \geq 0, x \in X, z \in Z \}$$

$$(B) \max \{ v(x) : x \in X \}$$

$$\text{where } v(x) = \max \{ f(x, z) : G(x, z) \geq 0, z \in Z \}$$

$(B) \equiv (\Pi)$  **without assumptions** on  $f(\cdot, z)$ ,  $G(\cdot, z)$  and  $X$  (**hard**)

- **Which duality** would you use? Lagrangian<sup>[8]</sup>, of course

$$v(x) = \min \{ \max \{ f(x, z) + \lambda G(x, z) : z \in Z \} : \lambda \geq 0 \}$$

- Under appropriate constraint qualification, two cases occur:
  - either  $\exists \bar{\lambda} \geq 0, \bar{z} \in Z$  s.t.  $v(x^*) = f(x^*, \bar{z}) + \bar{\lambda} G(x^*, \bar{z}) > -\infty$
  - or  $v(x^*) = -\infty \implies \{ z \in Z : G(x^*, z) \geq 0 \} = \emptyset \implies \exists \bar{\nu} \geq 0, \bar{z} \in Z$  s.t.  $\max \{ \bar{\nu} G(x^*, z) : z \in Z \} = \bar{\nu} G(x^*, \bar{z}) < 0$

[8] Geoffrion "Generalized Benders Decomposition" *JOTA*, 1972

# The Nonlinear Case (cont.d)

- General form of the master problem

$$(B) \quad \max v$$

$$v \leq \max\{ f(x, z) + \bar{\lambda}G(x, z) : z \in Z \} \quad \bar{\lambda} \in \Lambda_0$$

$$0 \leq \max\{ \bar{v}G(x^*, z) : z \in Z \} \quad \bar{v} \in \Lambda_\infty$$

$$x \in X$$

- Er ... how on Earth do you manage those nasty “max”?
- Must be that the “max” can be done independently of  $x$ !
- Example:  $f(z_i)$  concave, univariate

$$\max \left\{ \sum_i x_i f(z_i) : \sum_i x_i z_i \leq c, z_i \geq 0, Ax \leq b, x \geq 0 \right\}$$

$$v(x) = \min_\lambda \sum_i \max\{ x_i (f(z_i) - \lambda z_i) : z_i \geq 0 \} + \lambda c$$

$$v(x) \leq \sum_i x_i \max\{ (f(z_i) - \bar{\lambda} z_i) : z_i \geq 0 \} + \bar{\lambda} c$$

can optimize on the  $z$  independently from the  $x \implies$   
“normal” linear cuts

# The Integer Case



# Block-structured Integer Programs

- What if  **$X$  combinatorial** (e.g. ,  $X = \{ x \in \mathbb{Z}^n : Ex \leq d \}$ )?

$$(\Pi) \quad \max \{ cx : Ax = b, x \in X \}$$

- The Lagrangian dual is

$$(\Delta) \quad \min \{ yb + \max \{ (c - yA)x : x \in X \} \}$$

**nothing changes if** we can still efficiently optimize over  $X$ , e.g. due to size (decomposition) and/or structure (integrality)

- ... **except we are solving a different problem:**

$$(\bar{\Pi}) \quad \begin{cases} \max & c \left( \sum_{\bar{x} \in X} \bar{x} \theta_{\bar{x}} \right) \\ & A \left( \sum_{\bar{x} \in X} \bar{x} \theta_{\bar{x}} \right) = b \\ & \sum_{\bar{x} \in X} \theta_{\bar{x}} = 1, \quad \theta_{\bar{x}} \geq 0 \quad \bar{x} \in X \end{cases}$$

$$\equiv \max \{ cx : Ax = b, x \in \text{conv}(X) \}$$

i.e., a (potentially **good**) **relaxation of  $(\Pi)$**

# Block-structured Integer Programs (cont.d)

- **Good news:**  $(\bar{\Pi})$  **better** (not worse) than continuous relaxation ( $\text{conv}(X) \subseteq \{x \in \mathbb{R}^n : Ex \leq d\}$ )
- **Bad news:** if  $(\Pi_y)$  “**too easy**” ( $\text{conv}(X) = \{x \in \mathbb{R}^n : Ex \leq d\}$ , a.k.a. integrality property), then  $(\bar{\Pi})$  **same** as continuous relaxation
- Trade-off:  $(\Pi_y)$  must be **easy**, but **not too easy** (no free lunch)
- Anyway, at **best gives good bounds**  $\implies$   
Branch & Bound with DW/Lagrangian/CG  $\equiv$  Branch & Price
- **Branching nontrivial:** may **destroy subproblem structure**  
 $\implies$  **branch on  $x$**  (but  $(\Pi_B)$  is on  $\theta$ )
- Lamentably **little support from off-the-shelf tools:** **master problem gives a valid bound only at termination**, although **subproblem always gives one** (but not associated to continuous feasible solution)

# Digression: How to Choose your Lagrangian relaxation

- There may be **many choices**

$$(\Pi) \max \{ cx : Ax = b, Ex \leq d, x \in \mathbb{Z}^n \}$$

$$(\Pi'_y) \max \{ cx + y(b - Ax) : x \in X' = \{x \in \mathbb{Z}^n : Ex \leq d\} \}$$

$$(\Pi''_w) \max \{ cx + w(d - Ex) : x \in X'' = \{x \in \mathbb{Z}^n : Ax = b\} \}$$

- The **best between**  $(\Delta')$  and  $(\Delta'')$  depends on integrality of  $X'$ ,  $X''$ :
  - if **both have it**, both  $(\Delta')$  and  $(\Delta'')$   $\equiv$  continuous relaxation
  - if **only one has it**, the one that does **not**, but if **both don't have it?**
- Here comes **Lagrangian decomposition**<sup>[9]</sup> (scale by 1/2)

$$(\Pi) \equiv \max \{ cx' + cx'' : x' \in X', x'' \in X'', x' = x'' \}$$

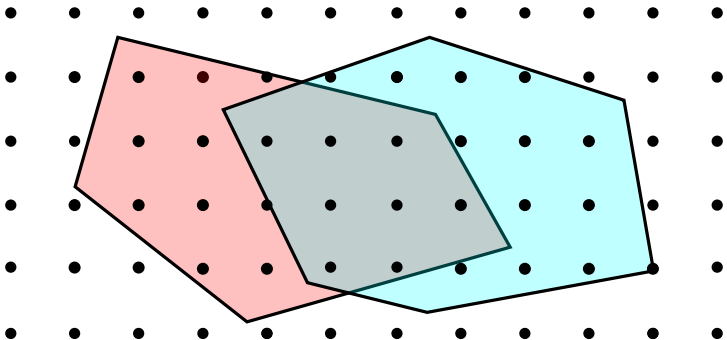
$$(\Pi_\lambda) \max \{ (c + \lambda)x' : x' \in X' \} + \max \{ (c - \lambda)x'' : x'' \in X'' \}$$

$$(\bar{\Delta}) \equiv (\bar{\Pi}) \max \{ cx : x \in \text{conv}(X') \cap \text{conv}(X'') \}$$

**better than both** (but **need to solve two hard subproblems**)

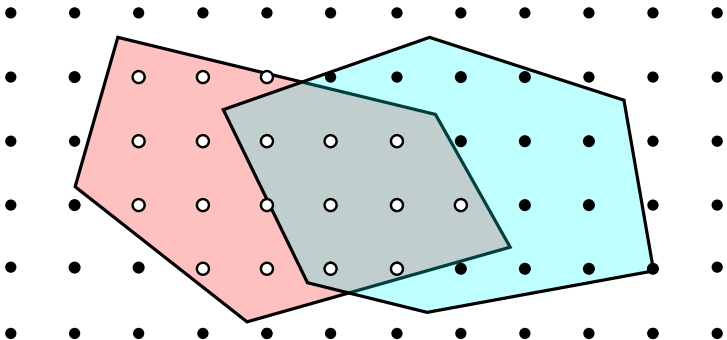
[9] Guignard, Kim "Lagrangian decomposition: a model yielding stronger lagrangean bounds" *Math. Prog.*, 1987

# Geometry of Lagrangian Decomposition



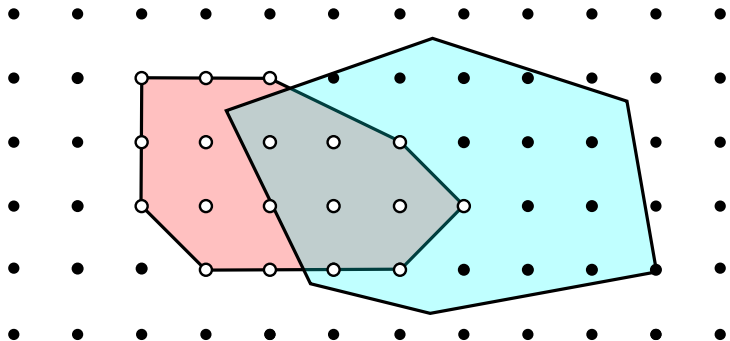
- Intersection between red and blue  $\equiv$  grey  $\equiv$  continuous relaxation

# Geometry of Lagrangian Decomposition



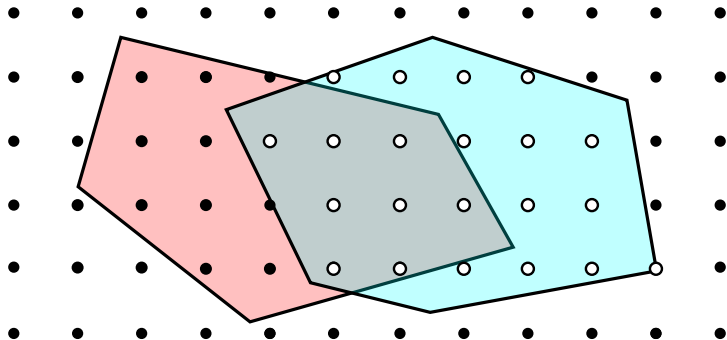
- Intersection between red and blue  $\equiv$  grey  $\equiv$  continuous relaxation
- Lagrangian relaxation of blue constraints

# Geometry of Lagrangian Decomposition



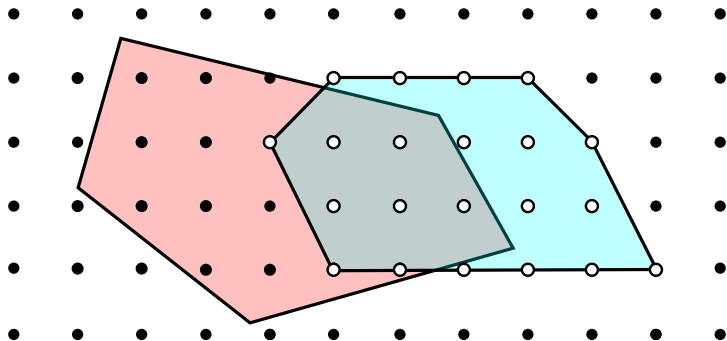
- Intersection between red and blue  $\equiv$  grey  $\equiv$  continuous relaxation
- Lagrangian relaxation of blue constraints shrinks the red ( $\implies$  grey) part

# Geometry of Lagrangian Decomposition



- Intersection between red and blue  $\equiv$  grey  $\equiv$  continuous relaxation
- Lagrangian relaxation of blue constraints shrinks the red ( $\implies$  grey) part
- Lagrangian relaxation of red constraints

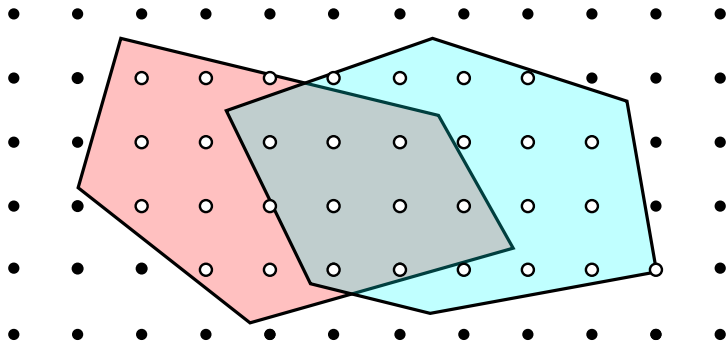
# Geometry of Lagrangian Decomposition



- Intersection between red and blue  $\equiv$  grey  $\equiv$  continuous relaxation
- Lagrangian relaxation of blue constraints shrinks the red ( $\implies$  grey) part
- Lagrangian relaxation of red constraints shrinks the blue ( $\implies$  grey) part

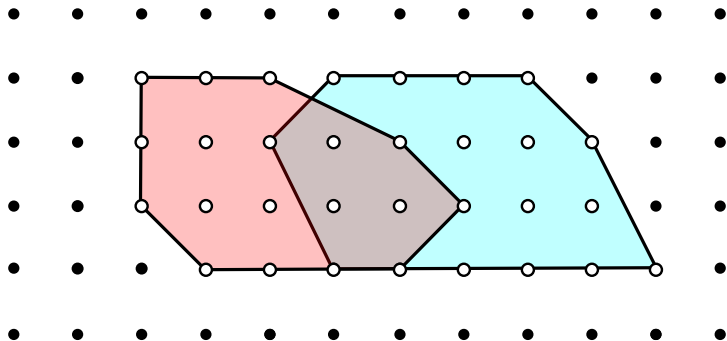


# Geometry of Lagrangian Decomposition



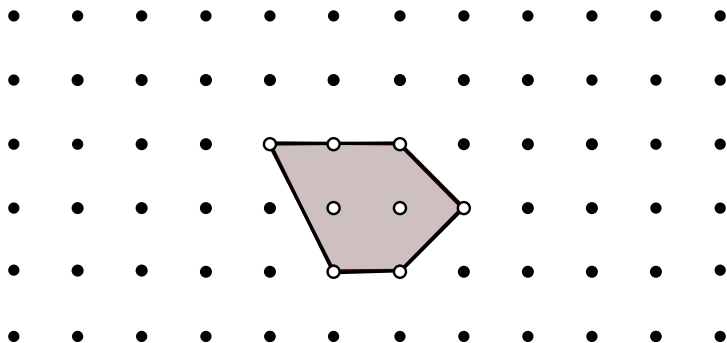
- Intersection between red and blue  $\equiv$  grey  $\equiv$  continuous relaxation
- Lagrangian relaxation of blue constraints shrinks the red ( $\implies$  grey) part
- Lagrangian relaxation of red constraints shrinks the blue ( $\implies$  grey) part
- Lagrangian decomposition (both red and blue constraints)

# Geometry of Lagrangian Decomposition



- Intersection between red and blue  $\equiv$  grey  $\equiv$  continuous relaxation
- Lagrangian relaxation of blue constraints shrinks the red ( $\implies$  grey) part
- Lagrangian relaxation of red constraints shrinks the blue ( $\implies$  grey) part
- Lagrangian decomposition (both red and blue constraints) shrinks both  $\implies$  the grey part more

# Geometry of Lagrangian Decomposition



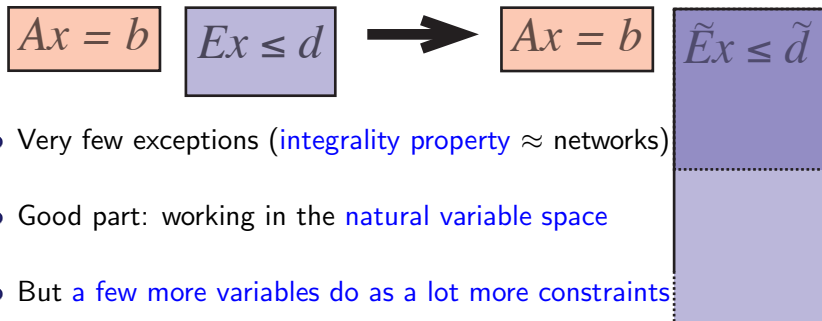
- Intersection between red and blue  $\equiv$  grey  $\equiv$  continuous relaxation
- Lagrangian relaxation of blue constraints shrinks the red ( $\implies$  grey) part
- Lagrangian relaxation of red constraints shrinks the blue ( $\implies$  grey) part
- Lagrangian decomposition (both red and blue constraints) shrinks both  $\implies$  the grey part more
- But the intersection of convex hulls is larger (bad) than the convex hull of the intersection

# Digression: Alternative Good Formulations for $\text{conv}(X)$

- (Under mild assumptions)  $\text{conv}(X)$  is a polyhedron  $\implies$   
 $\text{conv}(X) = \{ x \in \mathbb{R}^n : \tilde{E}x \leq \tilde{d} \}$

- There are **good formulations** for the problem

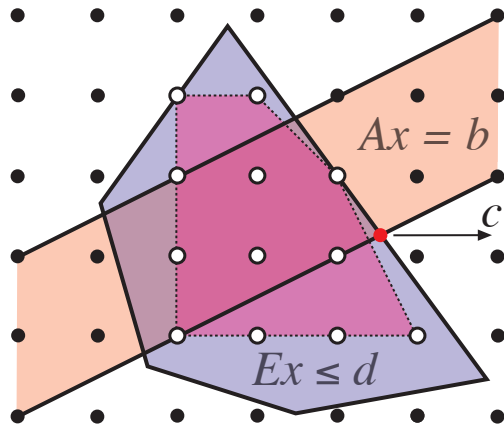
- Except, practically **all good formulations are too large**



- Very few exceptions (**integrality property**  $\approx$  networks)
- Good part: working in the **natural variable space**
- But **a few more variables do as a lot more constraints**

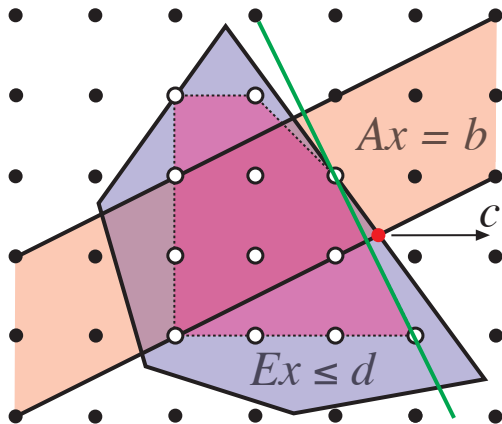
# Row generation/polyhedral approaches

- The good news is: rows can be generated incrementally



# Row generation/polyhedral approaches

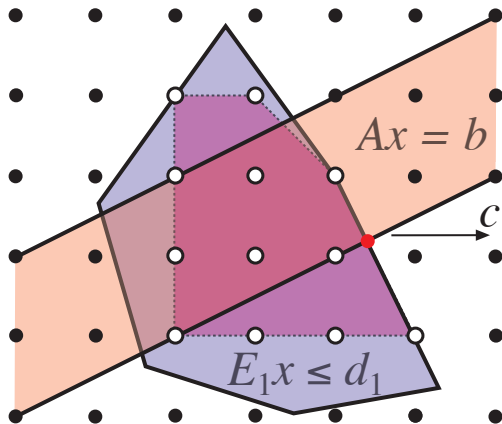
- The good news is: rows can be generated incrementally



- Relevant concept: separator

# Row generation/polyhedral approaches

- The good news is: rows can be generated incrementally



- Relevant concept: separator

# Branch & Cut

- $\mathcal{R}$  = (small) subset of row( indice)s,  $E_{\mathcal{R}}x \leq d_{\mathcal{R}}$  reduced set
- Solve outer approximation to  $(\bar{\Pi})$

$$(\bar{\Pi}_{\mathcal{R}}) \quad \max \{ cx : Ax = b, E_{\mathcal{R}}x \leq d_{\mathcal{R}} \}$$

feed the separator with primal optimal solution  $x^*$

- Separator for (several sub-families of) facets of  $\text{conv}(X)$
- Several general approaches, countless specialized ones
- Most often separators are **hard combinatorial problems** themselves (though using general-purpose MIP codes is an option<sup>[10]</sup>)
- May **tail off**, **branching** useful far before having solved  $(\bar{\Pi}_X)$

[10] Fischetti, Lodi, Salvagnin “Just MIP it!” *MATHEURISTICS, Ann. Inf. Syst.*, 2009



# Branch & Cut vs. Branch & Price

- Which is best?
- Row generation naturally allows **multiple separators**
- Very well integrated in general-purpose solvers  
(but harder to exploit “complex” structures)
- Column generation naturally allows **very unstructured separators**
- **Simpler to exploit “complex” structures**  
(but **much less developed software tools**)
- **Column generation is row generation in the dual**
- Then, of course, Branch & Cut & Price  
(nice, but software issues remain and possibly worsen)

# Staircase-structured Integer Programs

- What if  $X = \{ x \in \mathbb{Z}^n : Ex \leq d \}$  combinatorial?  
 $(\bar{\Pi}) \quad \max \{ cx + ez : Ax + Bz \leq b, x \in X \}$
- Nothing changes ... except  $(B_B)$  now is combinatorial  $\implies$  hard
- However  $(B_W)$  now is equivalent to  $(\bar{\Pi}) \implies$  no branching needed  
(unless for solving  $(B_B)$ )  $\implies$  no Branch & Benders'
- Conversely, everything breaks down if  $z \in \mathbb{Z}^m$ : there is no  
(workable, exact) dual of an Integer Program
- Can do with “approximated” duals (strong formulations, RLT<sup>[11]</sup>, ...) but equivalence lost  $\implies$  branching again

[11] Sen, Sherali “Decomposition with branch-and-cut approaches for two-stage stochastic MIP” *Math. Prog.*, 2006

# Example Applications, a.k.a. the Reformulation before the Reformulation

# (Very) Classical decomposition approaches for (2SILP)

- Here-and-now decisions are **naturally complicating variables**
- The (**expected**) value function **decomposes by scenario**

$$v(x) = c_0x + \sum_{s \in S} \pi_s \min \{ c_s z_s : E_s z_s \leq b_s - E_0^s x \}$$

- Alternative approach: **split variables, introduce copy constraints**

$$\begin{aligned} \min \quad & c_0x + \sum_{s \in S} \pi_s c_s z_s \\ & E_0x \leq b_0 \\ & E_0^s x_s + E_s z_s \leq b_s, \quad x_s = x \quad s \in S \end{aligned}$$

relax them in a Lagrangian fashion

- Lagrangian approach **chooses all variables for all scenarios (no unfeasibility)**, tries to make here-and-now agree by changing prices
- Difference more pronounced in **multi-stage programs**

# Classical decomposition approaches for (MCND)

- **Design (z) variables** are “naturally” linking / complicating
  - What remains is flow/paths: **convex even if integer**
  - Benders’ cuts are metric inequalities<sup>[12]</sup> defining the multiflow feasibility

- **Resource decomposition**<sup>[13]</sup>: add artificial linking variables

$$d^k x_{ij}^k \leq u_{ij}^k \quad , \quad \sum_{k \in K} u_{ij}^k \leq u_{ij}$$

- Different possible **linking constraints**:
  - (3):  $\implies$  flow (shortest path) relaxation (**integrality property**  $\equiv$  “easy”)
  - (2):  $\implies$  knapsack relaxation (**only one integer variable** per problem)
  - different efficiency (algorithm-dependent<sup>[14,15]</sup>), others possible

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[12] Costa, Cordeau, Gendron “Benders, metric and cutset inequalities for multicommodity capacitated network design” *Comput. Optim. Appl.*, 2009

[13] Kennington, Shalaby “An Effective Subgradient Procedure for Minimal Cost Multicomm. Flow Problems” *Man. Sci.* 1977

[14] Crainic, F., Gendron “Bundle-based relaxation methods for multicommodity capacitated fixed charge network design” *Disc. Appl. Math.* 2001

[15] F., Gendron, Gorgone “On the computational efficiency of subgradient methods: a case study in combinatorial optimization” *Math. Prog. Comp.* (submitted), 2015

# Conclusions (for now)

# Conclusions (part I)

- Structured (Integer) Programs are challenging, but **structure can be exploited**: main tools are **reformulation + duality**
- Two different approaches, “primal” and “dual”
- Different twists, different conditions to work:
  - **who is complicating** (constraints vs. variables), but **tricks** ( $\equiv$  other reformulations) can be used to create the desired structure
  - **who is reformulated** (subproblem vs. master problem)
  - **where integer/nonconvexity** can be (subproblem vs. master problem)
  - **where branching/cutting** is done (subproblem vs. master problem)
  - **where/which nonlinearities can be easily dealt with**
- (For linear programs) **Lagrange is Benders' in the dual**, and vice-versa
- **Both boil down to the 50+-years old Cutting Plane algorithm**<sup>[5]</sup>
- Has it aged well? We'll see tomorrow