

The Long Road to Practical Decomposition Methods

Part I: Why Leaving the Bed At All?

Part II: A Long Journey Begins

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- Part I: Why Leaving the Bed At All?
- Part II: The Long Journey Begins
- Part III: Many Twists and Turns
- Part IV: A Useful Companion on the Road

Outline – Parts I & II

- 1 Why Leaving the Bed I
- 2 Why Leaving the Bed II
- 3 Dual decomposition (Dantzig-Wolfe/Lagrangian/Column Generation)
- 4 Primal decomposition (Benders'/Resource)
- 5 All Are One, One Is All
- 6 The Nonlinear and Integer Cases
- 7 Conclusions (for now)

Part I:
Why Leaving the Bed At All?

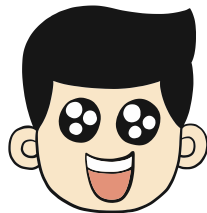
Why Leaving the Bed I:

Why Leaving the Bed I: “For Science”

Why Leaving the Bed I:
“For Science”
(You Monster)

It All Starts with some Nice Structure

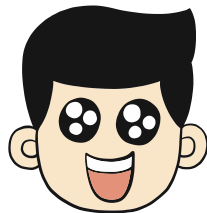
Your favourite structure
HERE



- You (or your boss) have a nice structure you know and love

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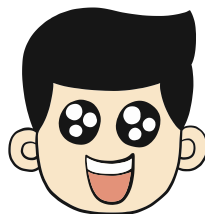
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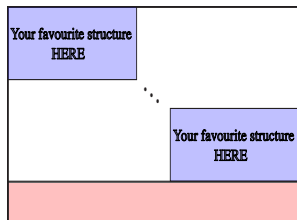
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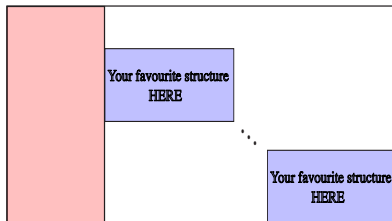


- You (or your boss) have a nice structure you know and love
... but you start feeling you are scraping the bottom of the barrel
- Want to re-use what you know for solving something else:
maximise your scientific productivity (“for science”, of course)
- Possible in many ways, but two particular ones of interest here

Block-Structured Programs

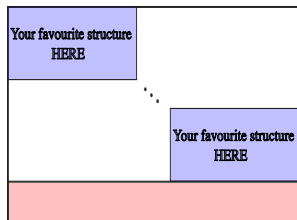


block-diagonal \equiv
complicating constraints

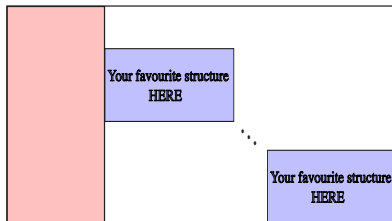


staircase-structured \equiv
complicating variables

Block-Structured Programs



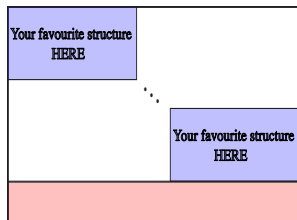
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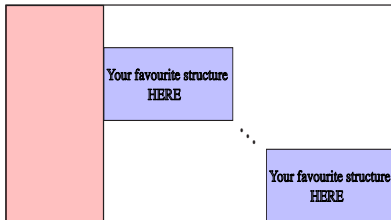
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- Relaxing constraints / fixing variables yields independent subproblems \implies much easier because of size and/or structure

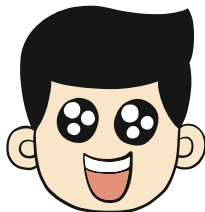
Block-Structured Programs



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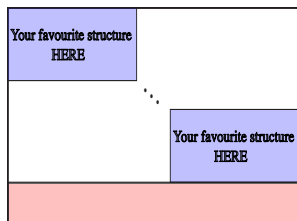


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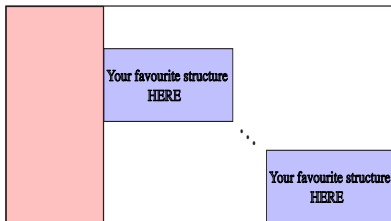


- Relaxing constraints / fixing variables yields independent subproblems \implies much easier because of size and/or structure
- Your beloved structure is still there

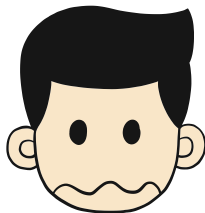
Block-Structured Programs



block-diagonal \equiv
complicating constraints



staircase-structured \equiv
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- Relaxing constraints / fixing variables yields independent subproblems \implies much easier because of size and/or structure
- Your beloved structure is still there
- But you have to understand how to glue back the pieces

My Own Poison: Multicommodity Network Design

- My bosses ♥d shortest paths \implies I won **multicommodity flows**:
graph $G = (N, A)$, commodities $K \equiv (s^k, t^k, d^k)$ (or general flows)

$$\min \sum_{k \in K} \sum_{(i,j) \in A} d^k c_{ij}^k x_{ij}^k + \sum_{(i,j) \in A} f_{ij} z_{ij} \quad (1)$$

$$\sum_{(i,j) \in A} x_{ij}^k - \sum_{(j,i) \in A} x_{ji}^k = \begin{cases} 1 & \text{if } i = s^k \\ 1 & \text{if } i = t^k \\ 0 & \text{otherwise} \end{cases} \quad i \in N, k \in K \quad (2)$$

$$\sum_{k \in K} d^k x_{ij}^k \leq u_{ij} z_{ij} \quad (i,j) \in A \quad (3)$$

$$x_{ij}^k \in [0, 1] \quad (i,j) \in A, k \in K \quad (4)$$

$$z_{ij} \in \{0, 1\} \quad (i,j) \in A \quad (5)$$

- Pervasive structure in most of combinatorial optimization
- Many applications**: logistic, transportation, telecom, energy, ...
- Multicommodity flows is **where actually it all began**^[1]

[1] Ford, Fulkerson "A Suggested Computation for Maximal Multicommodity Network Flows" *Man. Sci.*, 1958

Does decomposition work?

- Of course it does, in fact with several different approaches:
 - plain^[2,3,4] or fancy^[5] Lagrangian relaxation, even in parallel^[6]
 - structured Dantzig-Wolfe decomposition^[7,8]
- Other approaches do as well, though:
 - structured Interior-Point methods^[9]
 - structured active-set (simplex) methods^[10]
- All in all, **lots of fun** out of a simple shortest path

-
- [2] F., Gallo "A Bundle Type Dual-Ascent Approach to Linear Multicommodity Min-Cost Flow Problems" *IJoC*, 1999
- [3] Crainic, F., Gendron "Bundle-Based Relaxation Methods for Multicommodity [...] Network Design" *DAM*, 2001
- [4] F., Gendron, Gorgone "On the Computational Efficiency of Subgradient Methods: [...]" *Math. Prog. Comput.*, 2017
- [5] Grigoriadis, Khachiyan "An Exponential Function Reduction Method for Block-Angular Convex Programs" *Networks*, 1995
- [6] Cappanera, F. "Symmetric and Asymmetric Parallelization of a Cost-Decomposition Algorithm [...]" *IJoC*, 2003
- [7] F., Gendron "A Stabilized Structured Dantzig-Wolfe Decomposition Method" *Math. Prog.*, 2013
- [8] Mamer, McBride "A Decomposition-Based pricing Procedure for Large-Scale Linear Programs [...]" *Man. Sci.*, 2000
- [9] Castro "Solving Difficult Multicommodity Problems Through a Specialized Interior-Point Algorithm" *Ann. OR*, 2003
- [10] McBride "Progress Made in Solving the Multicommodity Flow Problem" *SIOPT*, 1998

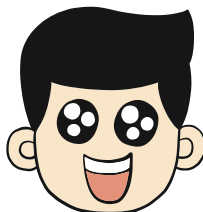
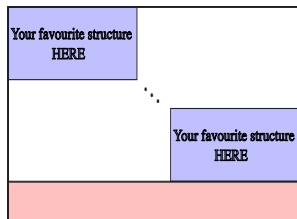
The end result



MY favourite
structure

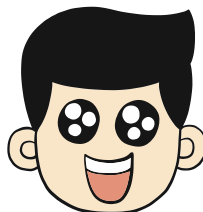
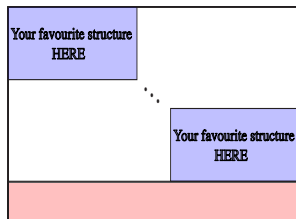
- My structure

The end result



- My structure **is decomposition**
- Each time there is a valuable structure, I have a new problem to solve
- Give me many structures!

The end result



- My structure is decomposition
- Each time there is a valuable structure, I have a new problem to solve
- Give me many structures!
- Careful what you wish for, you may get it!

Why Leaving the Bed II:

Why Leaving the Bed II: “For Real”

One Day I Got a Phone Call from ...

- ... the Electrical System: mankind's most complex machine
- Many sources of complexity:
 - 1 the system is just complicated with lots of different machinery inside
 - 2 electricity **is difficult to store** \implies for the most part it must be **produced exactly when needed**
 - 3 electricity **is difficult to route**, goes where Kirchoff's laws say
 - 4 growing **renewables production** is **highly uncertain**
 - 5 almost everything is (from slightly to highly) **nonlinear**
 - 6 a lot of decisions are **combinatorial** (on/off)
 - 7 possibly **several actors** involved (markets, equilibria, ...)
- All manner of **Mixed-Integer NonLinear uncertain** optimization problems (or **worse**) spanning from **multi-decades to sub-second**
- Let's start "small": the Unit Commitment problem

The Unit Commitment problem

- Schedule a set of **generating units** over a **time horizon** (hours/15m in day/week) to satisfy the (forecasted) **energy demand** at each time
- Gazzillions €€€ / \$\$\$, enormous amount of research^[11]
- Different types of production units, many complex constraints:
 - thermal^[12] (comprised nuclear): min/max production, min up/down time, ramp rates, start-up cost, modulation, ...
 - hydro^[13] (valleys): min/max production, min/max reservoir volume, time delay, pumping, head-dependent energy production, ...
 - **non programmable intermittent** units: ROR hydro, solar, wind, ...
 - fancy things: small-scale storage, demand response, smart grids, ...
- Plus the **electrical network** (AC^[14]/DC, transmission/distribution) and **reliability** (primary/secondary reserve, $n - 1$ units, ...)

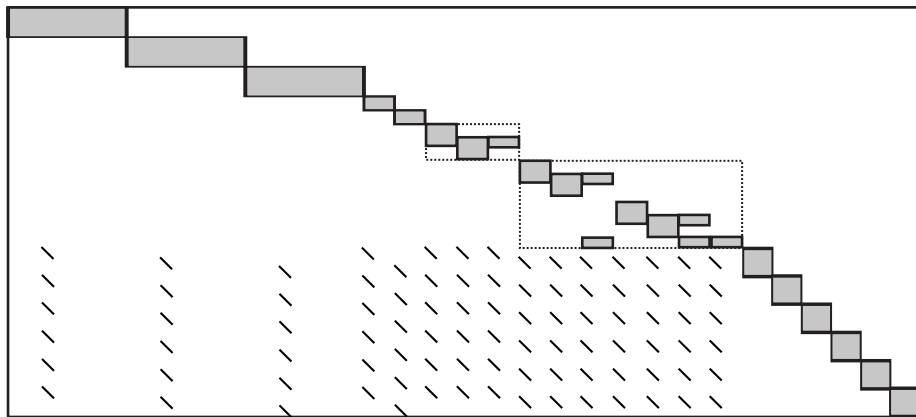
[11] van Ackooij, Danti Lopez, F., Lacalandra, Tahanan "Large-Scale Unit Commitment Under Uncertainty [...]" *AOR*, 2018

[12] F., Gentile "Solving Nonlinear Single-Unit Commitment Problems with Ramping Constraints" *Op. Res.* 2006

[13] van Ackooij, D'Ambrosio, Thomopulos, Trindade "**Decomposition and Shortest Path Problem** Formulation for Solving the Hydro Unit Commitment and Scheduling in a Hydro Valley" *EJOR*, 2020

[14] Bienstock, Escobar, Gentile, Liberti "Mathematical Programming Formulations for the [AC / OPF]" *4OR*, 2020

All in all

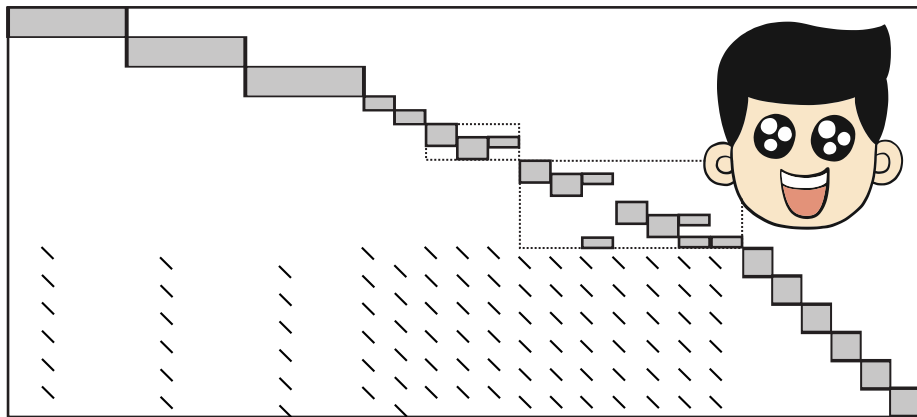


Decomposition methods^[15] always been the go-to approach especially in the uncertain case^[16]:

[15] Borghetti, F., Lacalandra, Nucci “Lagrangian [...] for Hydrothermal Unit Commitment”, *IEEE TPWRS*, 2003

[16] Scuzziato, Finardi, F. “Comparing Spatial and Scenario Decomposition for Stochastic [...]” *IEEE Trans. Sust. En.*, 2018

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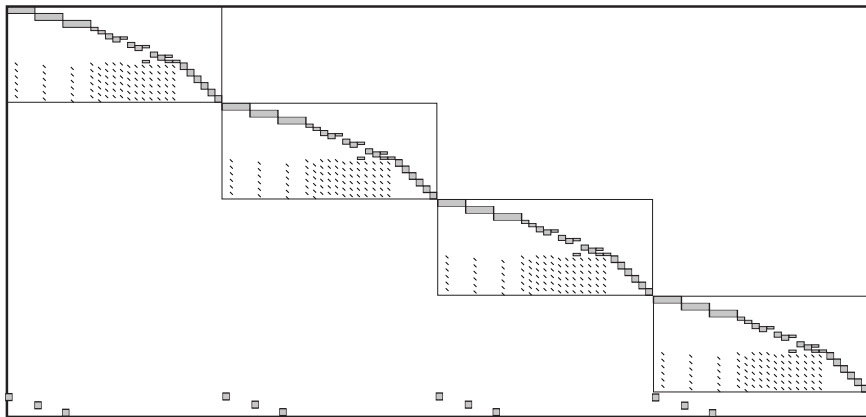


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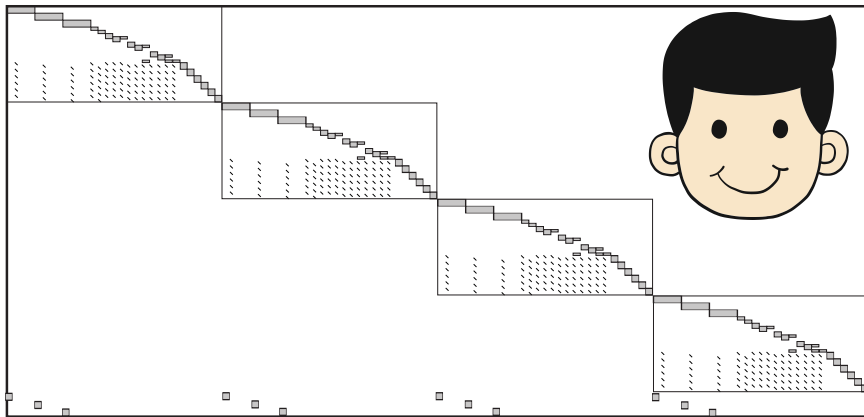
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Then they tell you



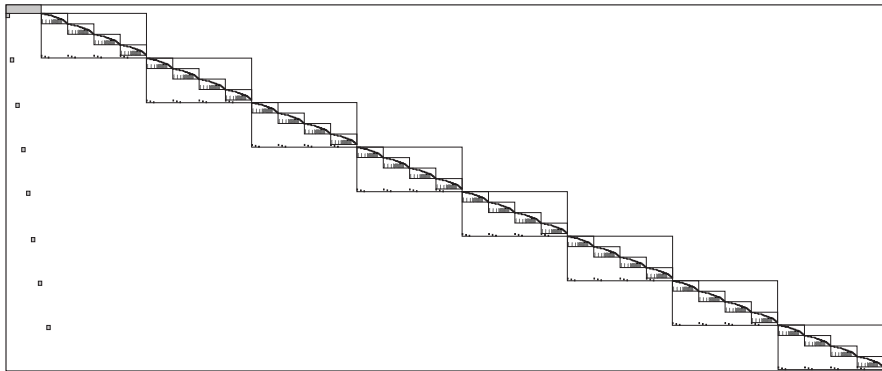
...that was the **operational problem** but you must solve the **tactical one** \equiv that **many times over**:

Then they tell you



... that was the **operational problem** but you must
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perhaps still good enough?

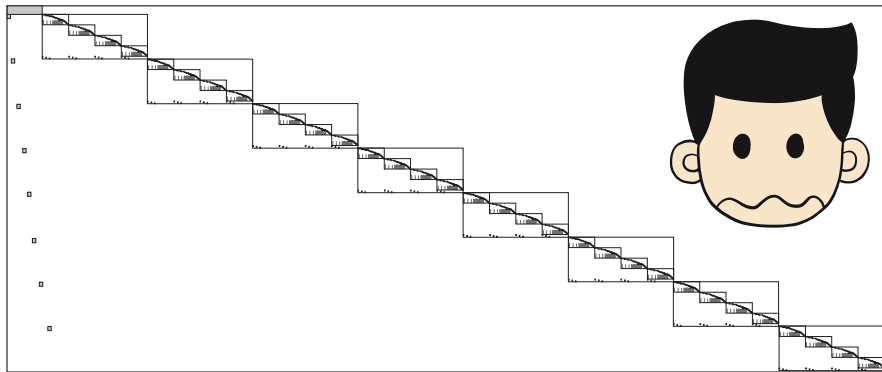
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... There's **uncertainty** and you must do **scenarios**.

And perhaps use some **Stochastic Dual Dynamic Programming** to tame it:

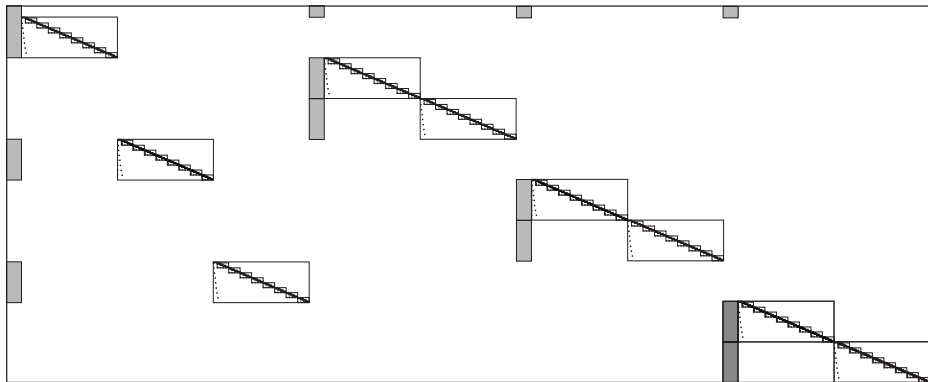
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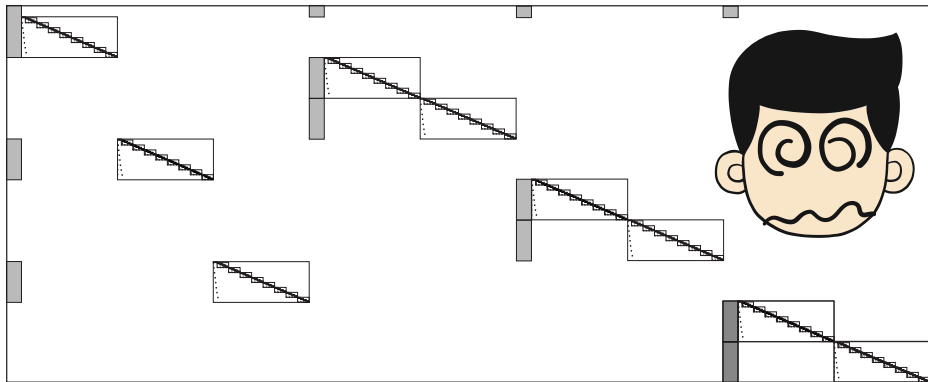
And perhaps use some **Stochastic Dual Dynamic Programming** to tame it: still feels good?

And finally



Of course what they really wanted to solve is the
strategic problem \equiv that **many times over again**
with more scenarios:

And finally



Of course what they really wanted to solve is the
strategic problem \equiv that **many times over again**
with more scenarios: I don't feel too good

Too Much of a Good Thing?

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- Surely not without decomposition
- At least the theory is there (Part II)
- And we can now throw a gazzillion of CPU/GPU cores at it if it helps: yesterday's super^[6] is today's smartphone (dishwasher)

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- But it won't work by-the-book (Part III)
- And implementing it (in parallel) would be a total nightmare
- Yet, if we can make it we can do tons of other interesting stuff
- That's why we are trying to (Part IV), and you're welcome to join
- That's the plan, let's start from the beginning



Part II:
The Long Journey Begins

Dual decomposition, a.k.a.
Inner Approximation
Dantzig-Wolfe decomposition
Lagrangian Relaxation
Column Generation

Block-diagonal Convex (Linear) Program

- Block-diagonal program: convex X , n “complicating” constraints

$$(\Pi) \quad \max \{ cx : Ax = b, x \in X \}$$

e.g, $X = \{ x : Ex \leq d \} = \bigotimes_{k \in K} (X^k = \{ x^k : E^k x^k \leq d^k \})$
($|K|$ large \implies (Π) very large), $Ax = b$ linking constraints

- We can efficiently optimize upon X (much more so than solving the whole of (Π) , anyway) for different reasons:
 - a bunch of (many, much) smaller problems instead of a large one
 - X has (the X^k have) structure (shortest path, ...)
- We could efficiently solve (Π) if linking constraints were not there
- But they are (there): how to exploit it?

Dantzig-Wolfe reformulation

- Dantzig-Wolfe reformulation^[17]: X convex \implies represent it by points

$$X = \left\{ x = \sum_{\bar{x} \in X} \bar{x} \theta_{\bar{x}} : \sum_{\bar{x} \in X} \theta_{\bar{x}} = 1, \theta_{\bar{x}} \geq 0 \quad \bar{x} \in X \right\}$$

then reformulate (Π) in terms of the convex multipliers θ

$$(\Pi) \quad \begin{cases} \max & c \left(\sum_{\bar{x} \in X} \bar{x} \theta_{\bar{x}} \right) \\ & A \left(\sum_{\bar{x} \in X} \bar{x} \theta_{\bar{x}} \right) = b \\ & \sum_{\bar{x} \in X} \theta_{\bar{x}} = 1, \theta_{\bar{x}} \geq 0 \quad \bar{x} \in X \end{cases}$$

- only $n + 1$ rows, but ∞ -ly many columns
- note that “ $\bar{x} \in X$ ” is an index, not a constraint (θ is the variable)
- A rather semi-infinite program, but “only” $\bar{x} \in \text{ext } X$ needed
- Not that this makes it any less infinite, unless X is a polytope (compact polyhedron) \implies finite set of vertices

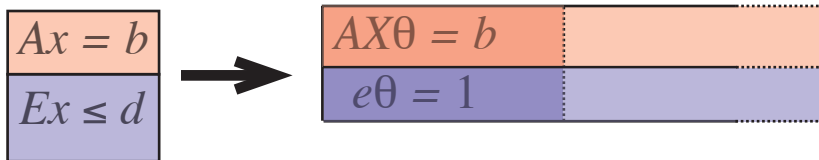
[17] Dantzig, Wolfe “The Decomposition Principle for Linear Programs” *Op. Res.*, 1960

Dantzig-Wolfe reformulation (cont.d)

- Could this ever be a good idea? Actually, it could:
polyhedra may have **few faces** and **many vertices** ... or **vice-versa**

n -cube	$ x_i \leq 1 \quad \forall i$	$2n$ faces	2^n vertices
n -co-cube	$\sum_i x_i \leq 1$	2^n faces	$2n$ vertices

- Except, most often **the number of vertices is too large**



a (linear) program with (exponentially/infinately) **many columns**

- But, **efficiently optimize over $X \implies$ generate vertices** (\equiv columns)

Dantzig-Wolfe decomposition \equiv Column Generation

- $\mathcal{B} \subset X$ (small), solve **restriction of (Π)** with $X \rightarrow \mathcal{B}$, i.e.,

$$(\Pi_{\mathcal{B}}) \quad \left\{ \begin{array}{l} \max \quad \sum_{\bar{x} \in \mathcal{B}} (c\bar{x}) \theta_{\bar{x}} \\ \sum_{\bar{x} \in \mathcal{B}} (A\bar{x}) \theta_{\bar{x}} = b \\ \sum_{\bar{x} \in \mathcal{B}} \theta_{\bar{x}} = 1, \quad \theta_{\bar{x}} \geq 0 \quad \bar{x} \in \mathcal{B} \end{array} \right.$$

- “**master problem**” (\mathcal{B} small, not too costly)
- note how the parentheses have moved: **linearity** is needed (for now)
- If \mathcal{B} contains the “**right**” columns, $x^* = \sum_{\bar{x} \in \mathcal{B}} \bar{x} \theta_{\bar{x}}^*$ optimal for (Π)
- How do I tell if \mathcal{B} contains the “right” columns? **Use duality**

$$\begin{aligned} (\Delta_{\mathcal{B}}) \quad & \min \{ yb + v : v \geq c\bar{x} - y(A\bar{x}) \quad \bar{x} \in \mathcal{B} \} \\ & = \min \{ f_{\mathcal{B}}(y) = \max \{ c\bar{x} + y(b - A\bar{x}) : \bar{x} \in \mathcal{B} \} \} \end{aligned}$$

one constraint for each $\bar{x} \in \mathcal{B}$

Dantzig-Wolfe decomposition \equiv Lagrangian relaxation

- Dual of (Π) : $(\Delta) \equiv (\Delta_X)$ (many constraints)

- f_B = lower approximation of Lagrangian function

$$(\Pi_y) \quad f(y) = \max \{ cx + y(b - Ax) : x \in X \}$$

- **Assumption:** optimizing over X is “easy” for each objective \implies obtaining \bar{x} s.t. $f(y) = c\bar{x} + y(b - A\bar{x})$ is “easy”
- Important: (Π_y) Lagrangian relaxation^[18], $f(y) \geq v(\Pi) = v(\Delta) \forall y$ provided (Π_y) is solved exactly (or at least a $\bar{f} \geq f(y)$ is used)
- Thus, (Δ_B) outer approximation of the Lagrangian Dual

$$(\Delta) \quad \min \{ f(y) = \max \{ cx + y(b - Ax) : x \in X \} \}$$

[18] Geoffrion “Lagrangean Relaxation for Integer Programming” *Math. Prog. Study*, 1974

Lagrangian duality vs. Linear duality

- Note about the LP case ($X = \{x : Ex \leq d\}$):

$$\begin{aligned}(\Delta) \quad & \min \{ yb + \max \{ (c - yA)x : Ex \leq d \} \} \\ & \equiv \min \{ yb + \min \{ wd : wE = c - yA, w \geq 0 \} \} \\ & \equiv \min \{ yb + wd : wE + yA = c, w \geq 0 \} \\ & \equiv \text{exactly the linear dual of } (\Pi)\end{aligned}$$

- y “partial” duals: duals w of $Ex \leq d$ “hidden” in the subproblem
- There is only one duality
- Will repeatedly come in handy

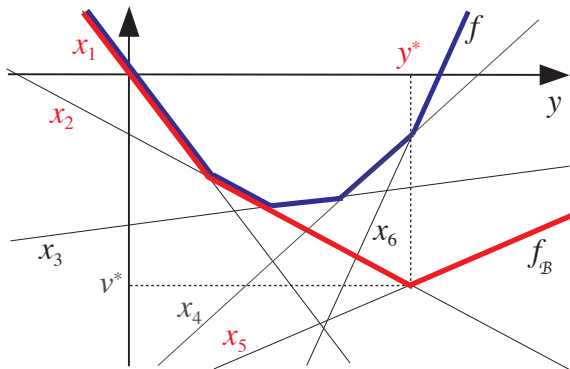
Dantzig-Wolfe decomposition \equiv Dual row generation

- Primal/dual optimal solution $x^*/(v^*, y^*)$ out of $(\Pi_B)/(\Delta_B)$
- x^* feasible to (Π) , so optimal $\iff (v^*, y^*)$ feasible to (Δ)
$$\iff v^* \geq (c - y^* A)x \quad \forall x \in X$$
$$\iff v^* \geq \max \{ (c - y^* A)x : x \in X \}$$
- In fact: $v^* \geq (c - y^* A)\bar{x} \equiv y^* b + v^* \geq f(y^*) \implies$
$$v(\Pi) \geq cx^* = y^* b + v^* \geq f(y^*) \geq v(\Delta) \geq v(\Pi) \implies$$

$$x^*/(v^*, y^*) \text{ optimal}$$
- Otherwise, $B = B \cup \{ \bar{x} \}$: add new column to (Π_B) / row to (Δ_B) ,
rinse & repeat
- Clearly finite if $\text{ext } X$ is, globally convergent anyway:
the Cutting-Plane algorithm for convex programs^[19] (applied to (Δ))

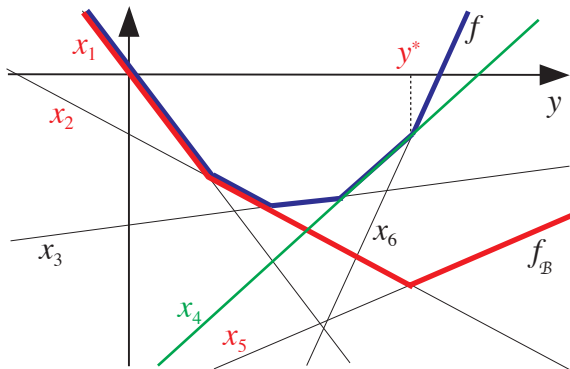
[19] Kelley "The Cutting-Plane Method for Solving Convex Programs" *J. of the SIAM*, 1960

Geometry of the Lagrangian dual



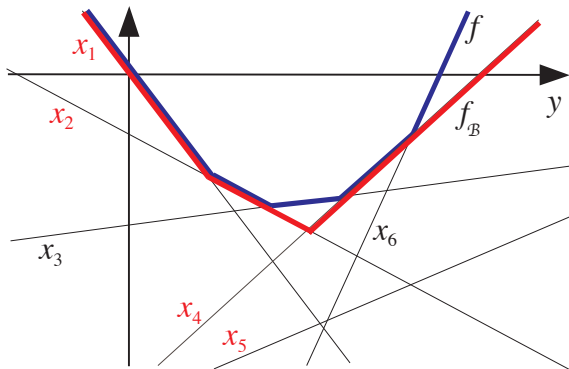
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Geometry of the Lagrangian dual



- $v^* = f_B(y^*)$ lower bound on $v(\Pi_B)$
- Optimal solution \bar{x} gives **separator** between (v^*, y^*) and $\text{epi } f$
- $(c\bar{x}, A\bar{x}) =$ **new row** in (Δ_B) (**subgradient of f** at y^*)

Dantzig-Wolfe decomposition \equiv Inner Approximation

- “Abstract” view of $(\Pi_{\mathcal{B}})$: $\text{conv}(\mathcal{B})$ inner approximation of X

$$(\Pi_{\mathcal{B}}) \quad \max \{ cx : Ax = b, x \in \text{conv}(\mathcal{B}) \}$$

- x^* solves the Lagrangian relaxation of $(\Pi_{\mathcal{B}})$ with y^* , i.e.,

$$x^* \in \operatorname{argmax} \{ (c - y^*A)x : x \in \text{conv}(\mathcal{B}) \}$$

$$\implies (c - y^*A)x \leq (c - y^*A)x^* \text{ for each } x \in \text{conv}(\mathcal{B}) \subseteq X$$

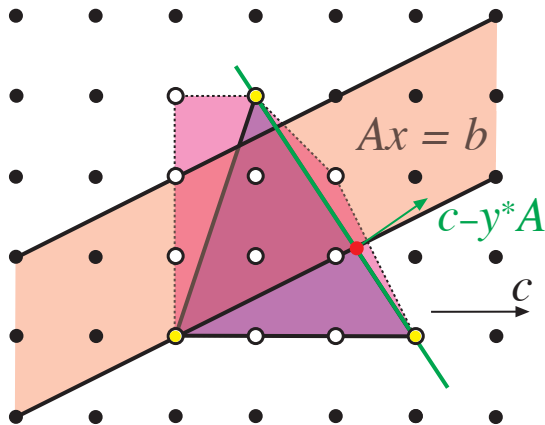
- $(c - y^*A)\bar{x} = \max \{ (c - y^*A)x : x \in X \} \geq (c - y^*A)x^*$

- Column \bar{x} has positive reduced cost

$$(c - y^*A)(\bar{x} - x^*) = (c - y^*A)\bar{x} - cx^* + y^*b = (c - y^*A)\bar{x} - v^* > 0$$

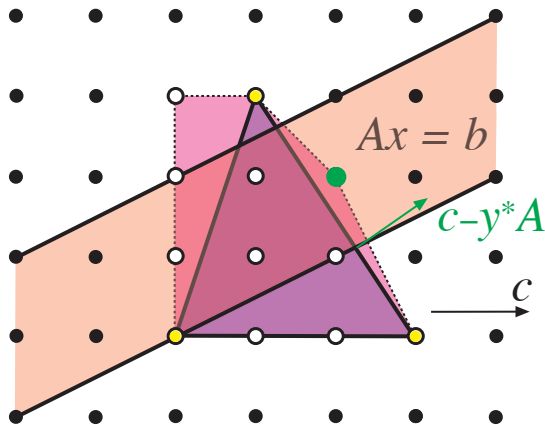
$$\implies \bar{x} \notin \text{conv}(\mathcal{B}) \implies \text{makes sense to add } \bar{x} \text{ to } \mathcal{B}$$

Geometry of Dantzig-Wolfe/Column Generation



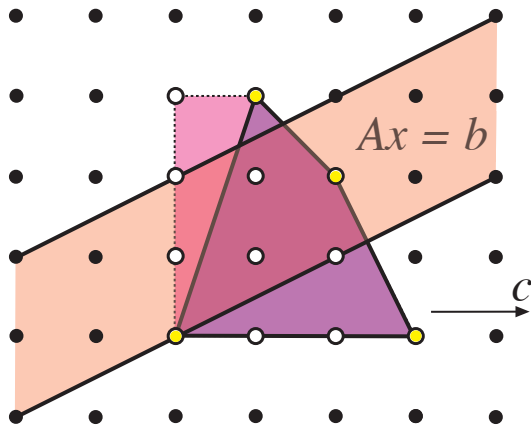
- $c - y^*A$ separates $\text{conv}(\mathcal{B}) \cap Ax = b$ from all $x \in X$ better than x^*

Geometry of Dantzig-Wolfe/Column Generation



- $c - y^*A$ separates $\text{conv}(\mathcal{B}) \cap Ax = b$ from all $x \in X$ better than x^*
- Thus, optimizing it allows finding new points (if any)

Geometry of Dantzig-Wolfe/Column Generation



- $c - y^*A$ separates $\text{conv}(\mathcal{B}) \cap Ax = b$ from all $x \in X$ better than x^*
- Thus, optimizing it allows finding new points (if any)
- Issue: $\text{conv}(\mathcal{B}) \cap Ax = b$ must be nonempty

The Unbounded Case

- X unbounded $\iff \text{rec } X \supset \{0\} \implies f(y) = v(\Pi_y) = \infty$ happens
- $X = \text{conv}(\text{ext } X = X_0) + \text{cone}(\text{ext } \text{rec } X = X_\infty)$
- $\mathcal{B} = (\mathcal{B}_0 \subset X_0) \cup (\mathcal{B}_\infty \subset X_\infty) = \{ \text{points } \bar{x} \} \cup \{ \text{rays } \bar{\chi} \} \implies$

$$(\Pi_{\mathcal{B}}) \quad \begin{cases} \max & c \left(\sum_{\bar{x} \in \mathcal{B}_0} \bar{x} \theta_{\bar{x}} + \sum_{\bar{\chi} \in \mathcal{B}_\infty} \bar{\chi} \theta_{\bar{\chi}} \right) \\ & A \left(\sum_{\bar{x} \in \mathcal{B}_0} \bar{x} \theta_{\bar{x}} + \sum_{\bar{\chi} \in \mathcal{B}_\infty} \bar{\chi} \theta_{\bar{\chi}} \right) = b \\ & \sum_{\bar{x} \in \mathcal{B}_0} \theta_{\bar{x}} = 1 \\ & \theta_{\bar{x}} \geq 0 \quad \bar{x} \in \mathcal{B}_0, \quad \theta_{\bar{\chi}} \geq 0 \quad \bar{\chi} \in \mathcal{B}_\infty \end{cases}$$
- In $(\Delta_{\mathcal{B}})$, constraints $y(A\bar{\chi}) \geq c\bar{\chi}$ (a.k.a. “feasibility cuts”)
- (Π_{y^*}) unbounded $\iff (c - y^*A)\bar{\chi} > 0$ for some $\bar{\chi} \in \text{rec } X$
 (violated constraint) $\implies \mathcal{B}_\infty = \mathcal{B}_\infty \cup \{ \bar{\chi} \}$
- $(\Delta) = \min\{ f(y) : y \in Y \}$, (Π_{y^*}) provides either subgradients of f (a.k.a. “optimality cuts”), or violated valid inequalities for Y ^[19]

Primal decomposition, a.k.a.

Outer Approximation

Benders' decomposition

Resource decomposition

Staircase-structured Convex (Linear) Program

- Staircase-structured program: convex X , “complicating” variables

$$(\Pi) \quad \max \{ cx + ez : Dx + Ez \leq d, x \in X \}$$

e.g, $Dx + Ez \leq d \equiv D_k x + E_k z_k \leq d_k \quad k \in K \quad (|K| \text{ large}) \implies$

$$Z(x) = \{ z : Ez \leq d - Dx \}$$

$$= \bigotimes_{k \in K} (Z_k(x) = \{ z_k : E_k z_k \leq d_k - D_k x \})$$

- We can efficiently optimize upon $Z(x)$ (much more so than solving the whole of (Π) , anyway) for different reasons:
 - a bunch of (many, much) smaller problems instead of a large one
 - $Z(x)$ has (the $Z_k(x)$ have) structure (shortest path, ...)
- We could efficiently solve (Π) if linking variables were fixed
- But they are not (fixed): how to exploit it?

Benders' reformulation

- Benders' reformulation: define the **concave value function**

$$(B) \quad \max \{ cx + v(x) = \max \{ ez : Ez \leq d - Dx \} : x \in X \}$$

(note: clearly $v(x) = -\infty$ may happen)

- Clever trick^[20]: **use duality** to reformulate the inner problem

$$v(x) = \min \{ w(d - Dx) : w \in W = \{ w : wE = e, w \geq 0 \} \}$$

so that **W does not depend on x**

- As usual, $W = \text{conv}(\text{ext } W = W_0) + \text{cone}(\text{ext rec } W = W_\infty) \implies$

$$(B) \quad \max cx + v$$

$$v \leq \bar{w}(d - Dx) \quad \bar{w} \in W_0$$

$$0 \leq \bar{\omega}(d - Dx) \quad \bar{\omega} \in W_\infty$$

$$x \in X$$

still very large, but **we can generate \bar{w} / $\bar{\omega}$ by computing $v(x)$**

Benders' decomposition

- Select (small) $\mathcal{B} = (\mathcal{B}_0 \subset W_0) \cup (\mathcal{B}_\infty \subset W_\infty)$, solve **master problem**

$$(B_{\mathcal{B}}) \quad \max cx + v$$

$$v \leq \bar{w}(d - Dx) \quad \bar{w} \in \mathcal{B}_0$$

$$0 \leq \bar{\omega}(d - Dx) \quad \bar{\omega} \in \mathcal{B}_\infty$$

$$x \in X$$

$$= \max \{ cx + v_{\mathcal{B}}(x) : x \in X \cap V_{\mathcal{B}} \}, \text{ where}$$

$$v_{\mathcal{B}}(x) = \min \{ \bar{w}(d - Dx) : \bar{w} \in \mathcal{B}_0 \} \leq v(x), \quad V_{\mathcal{B}} \supseteq \text{dom } v$$

- Find (primal) optimal solution x^* , compute $v(x^*)$, get either \bar{w} or $\bar{\omega}$, update either \mathcal{B}_0 or \mathcal{B}_∞ , rinse & repeat
- Benders' decomposition \equiv Cutting-Plane approach to $(B)^{[19]}$
- Spookily similar to the Lagrangian dual, ain't it?
- Except, constraints are now attached to **dual objects** $\bar{w} / \bar{\omega}$

All Are One, One Is All

Benders is Lagrange ...

- Block-diagonal case

$$(\Pi) \quad \max \{ cx : Ax = b, Ex \leq d \}$$

$$(\Delta) \quad \min \{ yb + wd : wE + yA = c, w \geq 0 \}$$

Think of y as complicating variables in (Δ) , you get

$$(\Pi) \quad \max \{ cx : Ax = b, Ey \leq d \}$$

$$\begin{aligned} (\Delta) \quad & \min \{ yb + \min \{ wd : wE = c - yA, w \geq 0 \} \} \\ & = \min \{ yb + \max \{ (c - yA)x : Ex \leq d \} \} \end{aligned}$$

i.e., the Lagrangian dual of (Π)

- The value function of (Δ) is the Lagrangian function of (Π)

... Lagrange is Benders ...

- Dual of (Π) (linear case $X = \{x : Ax = b\}$)

$$(\Pi) \quad \max \{ cx + ez : Dx + Ez \leq d, Ax = b \}$$

$$(\Delta) \quad \min \{ yb + wd : yA + wD = c, wE = e, w \geq 0 \}$$

Lagrangian dual of the dual constraints $yA + wD = c$ (multiplier x):

$$\begin{aligned} (\Delta) \quad & \max \{ \min \{ yb + wd + (c - yA + wD)x : wE = e, w \geq 0 \} \} \\ &= \max \{ cx + \min \{ y(b - Ax) + w(d - Dx) : wE = e, w \geq 0 \} \} \\ &= \max \{ cx + \min \{ y(b - Ax) \} + \\ &\quad \min \{ w(d - Dx) : wE = e, w \geq 0 \} \} \\ &= \max \{ cx + \max \{ ez : Dx + Ez \leq e \} : Ax = b \} \end{aligned}$$

i.e., Benders' reformulation of (Π)

- The Lagrangian function of (Δ) is the value function of (Π)

...and Both are the Cutting-Plane Algorithm

- Both Lagrange and Benders boil down (changing sign if necessary) to

$$\min \{ \phi(\lambda) : \lambda \in \Lambda \}$$

with Λ and ϕ **convex**, ϕ **nondifferentiable**

- Both Λ and ϕ only **implicitly** known via a (costly) **oracle**: $\bar{\lambda} \longrightarrow$
 - either $\phi(\bar{\lambda}) < \infty$ and $\bar{g} \in \partial\phi(\bar{\lambda}) \equiv \phi(\lambda) \geq \phi(\bar{\lambda}) + \bar{g}(\lambda - \bar{\lambda}) \forall \lambda$
 - or $\phi(\bar{\lambda}) = \infty$ and a valid inequality for Λ violated by $\bar{\lambda}$
- “Natural” algorithm: the Cutting-Plane method^[19] \equiv revised simplex method with mechanized pricing in the discrete case
- Natural is **not fast**, **convex nondifferentiable** optimization $\Omega(1/\epsilon^2)$ and the Cutting-Plane method is **much worse than that**
- Many variants/other algorithms possible (cf. Part III)

You can apply Lagrange to a Staircase-structured program

- Reformulate a staircase-structured program

$$\max cx + e'z' + e''z''$$

$$Dx + E'z' \leq d' , \quad Dx + E''z'' \leq d''$$

$$x \in X$$

You can apply Lagrange to a Staircase-structured program

- Reformulate a staircase-structured program

$$\max cx + e'z' + e''z''$$

$$Dx + E'z' \leq d' , \quad Dx + E''z'' \leq d''$$

$$x \in X$$

... as a block-diagonal one

$$\max c(x' + x'')/2 + e'z' + e''z''$$

$$Dx' + E'z' \leq d' , \quad x' \in X$$

$$Dx'' + E''z'' \leq d'' , \quad x'' \in X$$

$$x' = x''$$

- Issue: $Dx + Ez \leq d$ must have structure, not $Ez \leq d - Dx$
- Classical approach in stochastic programs^[11,16]
(but beware the multi-stage case)

You can apply Benders' to a Block-diagonal program

- Reformulate a block-diagonal program

$$\max c'x' + c''x''$$

$$E'x' \leq d' , E''x'' \leq d''$$

$$A'x' + A''x'' = b$$

You can apply Benders' to a Block-diagonal program

- Reformulate a block-diagonal program

$$\max c'x' + c''x''$$

$$E'x' \leq d', \quad E''x'' \leq d''$$

$$A'x' + A''x'' = b$$

... as a staircase-structured one

$$\max c'z' + c''z''$$

$$E'z' \leq d', \quad A'z' = x'$$

$$E''z'' \leq d'', \quad A''z'' = x''$$

$$x' + x'' = b$$

- Issue: $Ez \leq d$, $Az = x$ must have structure, not $Ez \leq d$
- Resource decomposition^[21] in multicommodity parlance

[21] Kennington, Shalaby "An Effective Subgradient Procedure for Minimal Cost Multicomm. Flow Problems" *Man. Sci.*, 1977

The Nonlinear and Integer Cases

Block-diagonal Convex Nonlinear Programs

- Nonlinear $c(\cdot)$ concave, $A(\cdot)$ component-wise convex, X convex
$$(\Pi) \max \{ c(x) : A(x) \leq b, x \in X \}$$
$$(\Delta) \max \{ f(y) = yb + \max \{ c(x) - yA(x) : x \in X \} : y \geq 0 \}$$
- Any $\bar{x} \in X$ still gives $f(y) \geq c(\bar{x}) + y(b - A(\bar{x}))$, same (Δ_B) / (Π_B)
- $yA(\bar{x})$ still linear in y even if nonlinear in x
- $c(\sum_{\bar{x} \in B} \bar{x}\theta_{\bar{x}}) \geq \sum_{\bar{x} \in B} c(\bar{x})\theta_{\bar{x}}$ ($c(\cdot)$ concave),
 $A(\sum_{\bar{x} \in B} \bar{x}\theta_{\bar{x}}) \leq \sum_{\bar{x} \in B} A(\bar{x})\theta_{\bar{x}} \leq b$ ($A(\cdot)$ convex) \implies
 (Π_B) safe inner approximation ($v(\Pi_B) \leq v(\Pi)$)
- Basically everything keeps working, but you may need **constraint qualification**^[22] (usually easy to get)

[22] Lemaréchal, Hiriart-Urruty "Convex Analysis and Minimization Algorithms" Springer, 1993

Block-diagonal Nonconvex Nonlinear Programs

- $c(\cdot)$ and/or $A(\cdot)$ and/or X not concave/convex: not much changes

Block-diagonal Nonconvex Nonlinear Programs

- $c(\cdot)$ and/or $A(\cdot)$ and/or X not concave/convex: not much changes except (Π_y) is hard and you are not really solving (Π)
- $yA(\bar{x})$ still linear in y , (Δ) still convex \equiv “convexified” (Π) :
$$c(x) = cx, A(x) = Ax \implies (\Delta) \equiv \max \{ cx : Ax \leq b, x \in X^{**} \}$$

(“**” \equiv biconjugate \equiv closed convex envelope / hull)

Block-diagonal Nonconvex Nonlinear Programs

- $c(\cdot)$ and/or $A(\cdot)$ and/or X not concave/convex: not much changes except (Π_y) is hard and you are not really solving (Π)
- $yA(\bar{x})$ still linear in y , (Δ) still convex \equiv “convexified” (Π) :
$$c(x) = cx, A(x) = Ax \implies (\Delta) \equiv \max \{ cx : Ax \leq b, x \in X^{**} \}$$

(“**” \equiv biconjugate \equiv closed convex envelope / hull)
$$A(x) = Ax \implies (\Delta) \equiv \max \{ c_X^{**}(x) : Ax \leq b \}$$

($c_X(\cdot) = c(\cdot) + I_X(\cdot)$, $I_X \equiv$ indicator function $\equiv 0$ in X , ∞ outside)
better than $\max \{ c^{**}(x) : Ax \leq b, x \in X^{**} \}$
- General formula ugly to write^[23], but better than
$$\max \{ c^{**}(x) : A^{**}(x) \leq b, x \in X^{**} \}$$
- “A Lagrangian Dual does not distinguish a set from its convex hull”
for better (efficiency) and for worse (not the same problem)

[23] Lemaréchal, Renaud “A Geometric Study of Duality Gaps, with Applications” *Math. Prog.*, 2001

Staircase-structured convex Nonlinear Programs

- $f(x, \cdot)$ and $G(x, \cdot)$ concave, Z convex:

$$(\Pi) \max \{ f(x, z) : G(x, z) \geq 0, x \in X, z \in Z \}$$

$$(B) \max \{ v(x) : x \in X \}$$

$$\text{where } v(x) = \max \{ f(x, z) : G(x, z) \geq 0, z \in Z \}$$

$(B) \equiv (\Pi)$ without assumptions on $f(\cdot, z)$, $G(\cdot, z)$ and X (hard)

- Which duality would you use? Lagrangian^[24], of course

$$v(x) = \min \{ \max \{ f(x, z) + \lambda G(x, z) : z \in Z \} : \lambda \geq 0 \}$$

- Under appropriate constraint qualification, two cases occur:

- either $\exists \bar{\lambda} \geq 0, \bar{z} \in Z$ s.t. $v(x^*) = f(x^*, \bar{z}) + \bar{\lambda} G(x^*, \bar{z}) > -\infty$
- or $v(x^*) = -\infty \implies \{ z \in Z : G(x^*, z) \geq 0 \} = \emptyset \implies \exists \bar{\nu} \geq 0, \bar{z} \in Z$ s.t. $\max \{ \bar{\nu} G(x^*, z) : z \in Z \} = \bar{\nu} G(x^*, \bar{z}) < 0$

[24] Geoffrion "Generalized Benders Decomposition" JOTA, 1972

Staircase-structured convex Nonlinear Programs (cont.d)

- General form of the master problem

$$\begin{aligned} (B) \quad & \max v \\ & v \leq \max\{ f(x, z) + \bar{\lambda}G(x, z) : z \in Z \} & \bar{\lambda} \in \Lambda_0 \\ & 0 \leq \max\{ \bar{\nu}G(x, z) : z \in Z \} & \bar{\nu} \in \Lambda_\infty \\ & x \in X \end{aligned}$$

Staircase-structured convex Nonlinear Programs (cont.d)

- General form of the master problem

$$\begin{aligned} (B) \quad & \max v \\ & v \leq \text{max} \{ f(x, z) + \bar{\lambda} G(x, z) : z \in Z \} \quad \bar{\lambda} \in \Lambda_0 \\ & 0 \leq \text{max} \{ \bar{\nu} G(x, z) : z \in Z \} \quad \bar{\nu} \in \Lambda_\infty \\ & x \in X \end{aligned}$$

- Er ... how on Earth do you manage those nasty “max”?
- Must be that the “max” can be done independently of x !
- Possible in a few cases, complicated in general

Staircase-structured convex Nonlinear Programs (finish.d)

- Case I, separability: $f(x, z) = f(x) + h(z)$, $G(x, z) = G(x) + H(z)$

$$(B) \quad \max f(x) + v$$

$$v \leq \bar{\lambda} G(x) + \max\{ h(z) + \bar{\lambda} H(z) : z \in Z \} \quad \bar{\lambda} \in \Lambda_0$$

$$0 \leq \bar{\nu} G(x) + \max\{ \bar{\nu} G(z) : z \in Z \} \quad \bar{\nu} \in \Lambda_\infty$$

$$x \in X$$

(nonlinear nonconvex cuts, (B) “hard” but it always was so)

- Case II, special forms: $f(z_i)$ concave, univariate

$$\max \left\{ \sum_i x_i f(z_i) : \sum_i x_i z_i \leq c, \quad z_i \geq 0, \quad Ax \leq b, \quad x \geq 0 \right\}$$

$$v(x) = \min_{\lambda} \sum_i \max\{ x_i (f(z_i) - \lambda z_i) : z_i \geq 0 \} + \lambda c$$

$$v(x) \leq \sum_i x_i \max\{ (f(z_i) - \bar{\lambda} z_i) : z_i \geq 0 \} + \bar{\lambda} c$$

can optimize on the z independently from the $x \implies$

“normal” linear cuts

Staircase-structured non convex Nonlinear Programs

- $f(x, \cdot)$ and/or $G(x, \cdot)$ **not** concave and/or Z **not** convex:

Staircase-structured non convex Nonlinear Programs

- $f(x, \cdot)$ and/or $G(x, \cdot)$ **not** concave and/or Z **not** convex:
though luck: you basically cannot do anything
- Benders' requires duality, duality requires convexity to work
- Some workarounds possible:
 - Use **exact duality for nonconvex problems**^[25] when available (though!)
 - Approximate the convex hull by some hierarchy^[26] (RLT, ...)
 - Give up duality and use **combinatorial Benders' (feasibility) cuts**^[27]
- In general **much harder/less efficient**
- Yet, **solves the original problem** or gives as good a relaxation as the convex approximation of the subproblem is

[25] Guzelsoy, Ralphs "Duality for Mixed-Integer Linear Programs" *ITOR*, 2007

[26] Sen, Sherali "Decomposition [...] for Two-Stage Stochastic Mixed-Integer Programming" *Math. Prog.*, 2006

[27] Codato, Fischetti "Combinatorial Benders' Cuts for Mixed-Integer Linear Programming" *Op. Res.*, 2006

Block-diagonal Integer Programs

- Special case: **X combinatorial** (e.g. , $X = \{ x \in \mathbb{Z}^n : Ex \leq d \}$)

$$(\Pi) \quad \max \{ cx : Ax = b, x \in X \}$$

$$(\Delta) \quad \min \{ yb + \max \{ (c - yA)x : x \in X \} \}$$

nothing changes if we can still efficiently optimize over X due to size (decomposition) and/or structure (integrality)

- Except we are solving a (potentially good) relaxation of (Π)

$$(\bar{\Pi}) \quad \begin{cases} \max & c \left(\sum_{\bar{x} \in X} \bar{x} \theta_{\bar{x}} \right) \\ & A \left(\sum_{\bar{x} \in X} \bar{x} \theta_{\bar{x}} \right) = b \\ & \sum_{\bar{x} \in X} \theta_{\bar{x}} = 1, \quad \theta_{\bar{x}} \geq 0 \quad \bar{x} \in X \end{cases}$$

$$\equiv \max \{ cx : Ax = b, x \in X^{**} = \text{conv}(X) \}$$

- $\theta_{\bar{x}} \in \mathbb{Z}$ gives a reformulation of (Π) ; could branch on $\theta_{\bar{x}}$

Block-diagonal Integer Programs (cont.d)

- **Good news:** $(\bar{\Pi})$ **better** (not worse) than continuous relaxation ($\text{conv}(X) \subseteq \{x \in \mathbb{R}^n : Ex \leq d\}$)
- **Bad news:** (Π_y) “too easy” ($\text{conv}(X) = \{x \in \mathbb{R}^n : Ex \leq d\} \equiv$ integrality property) $\implies (\bar{\Pi})$ **same** as continuous relaxation
- (Π_y) must be **easy**, but **not too easy** (no free lunch)
- Anyway, at **best gives good bounds** \implies
Branch & Bound with DW/Lagrangian/CG \equiv Branch & Price
- Although it can be used to **drive good heuristics**^[15,28,29]
- **Branching nontrivial:** may **destroy subproblem structure**
 \implies **branch on x** (but (Π_B) is on θ)
- **Little support from off-the-shelf tools**, only SCIP / GCG^[30] (**for now**)

[28] Daniilidis, Lemaréchal “On a Primal-Proximal Heuristic in Discrete Optimization” *Math. Prog.*, 2005

[29] Scuzziato, Finardi, F. “Solving Stochastic [...] Unit Commitment with a New Primal Recovery [...]” *IJEPES*, 2021

[30] <https://scipopt.org>, <https://gcg.or.rwth-aachen.de>

Digression: How to Choose your Lagrangian relaxation

- There may be **many choices**

$$(\Pi) \quad \max \{ cx : Ax = b, Ex \leq d, x \in \mathbb{Z}^n \}$$

$$(\Pi'_y) \quad \max \{ cx + y(b - Ax) : x \in X' = \{ x \in \mathbb{Z}^n : Ex \leq d \} \}$$

$$(\Pi''_w) \quad \max \{ cx + w(d - Ex) : x \in X'' = \{ x \in \mathbb{Z}^n : Ax = b \} \}$$

- The **best between (Δ') and (Δ'')** depends on integrality of X' , X'' :

- if **both have it**, both (Δ') and (Δ'') \equiv continuous relaxation
- if **only one has it**, the one that does **not**, but if **both don't have it?**

- Here comes **Lagrangian decomposition**^[31] (looks familiar?)

$$(\Pi) \equiv \max \{ (cx' + cx'')/2 : x' \in X', x'' \in X'', x' = x'' \}$$

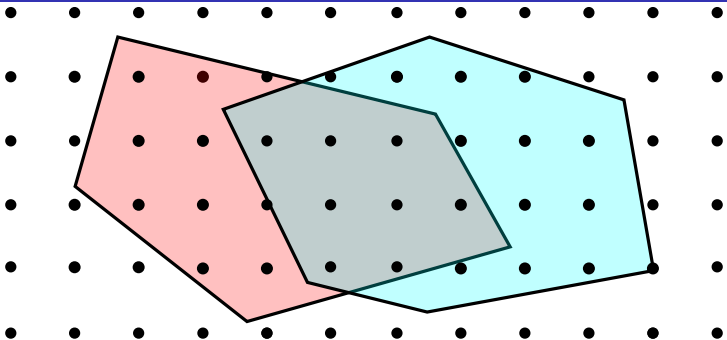
$$(\Pi_\lambda) \quad \max \{ (c/2 + \lambda)x' : x' \in X' \} + \max \{ (c/2 - \lambda)x'' : x'' \in X'' \}$$

$$(\bar{\Delta}) \equiv (\bar{\Pi}) \quad \max \{ cx : x \in \text{conv}(X') \cap \text{conv}(X'') \}$$

- better than both** (but **need to solve two hard subproblems**)

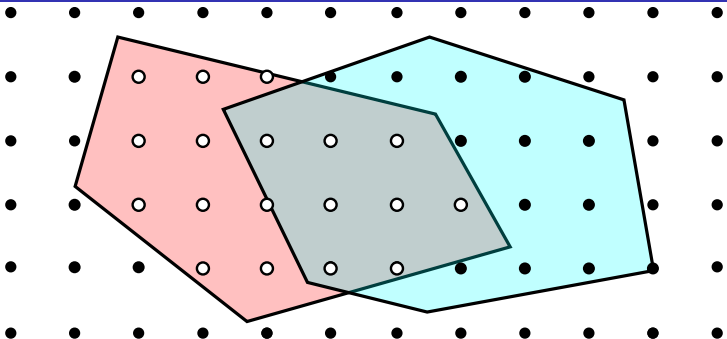
[31] Guignard, Kim "Lagrangian Decomposition: a Model Yielding Stronger Lagrangean Bounds" *Math. Prog.*, 1987

Geometry of Lagrangian Decomposition



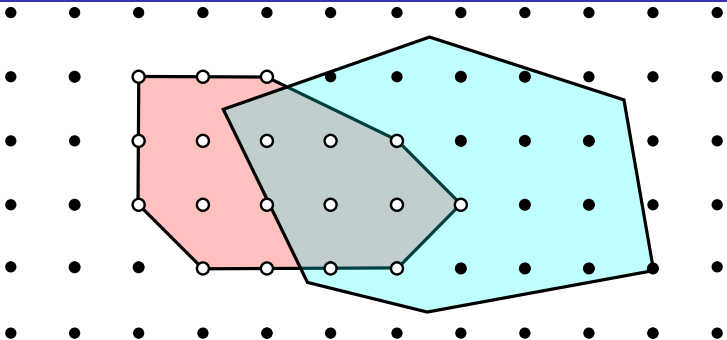
● Intersection between red and blue \equiv grey \equiv continuous relaxation

Geometry of Lagrangian Decomposition



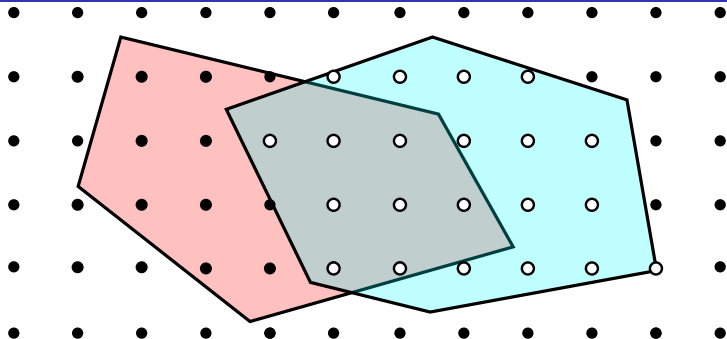
- Intersection between red and blue \equiv grey \equiv continuous relaxation
- Lagrangian relaxation of blue constraints

Geometry of Lagrangian Decomposition



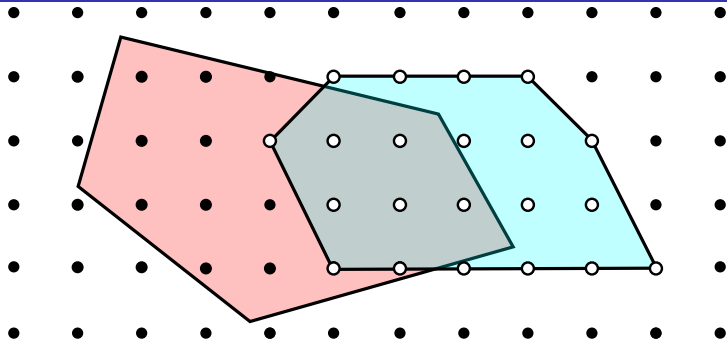
- Intersection between red and blue \equiv grey \equiv continuous relaxation
- Lagrangian relaxation of blue constraints shrinks the red (\implies grey) part

Geometry of Lagrangian Decomposition



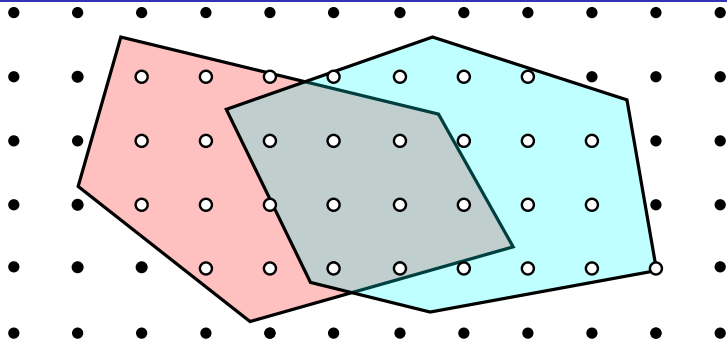
- Intersection between red and blue \equiv grey \equiv continuous relaxation
- Lagrangian relaxation of blue constraints shrinks the red (\implies grey) part
- Lagrangian relaxation of red constraints

Geometry of Lagrangian Decomposition



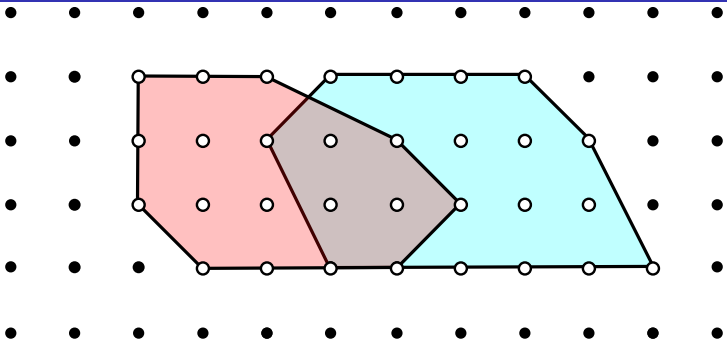
- Intersection between red and blue \equiv grey \equiv continuous relaxation
- Lagrangian relaxation of blue constraints shrinks the red (\implies grey) part
- Lagrangian relaxation of red constraints shrinks the blue (\implies grey) part

Geometry of Lagrangian Decomposition



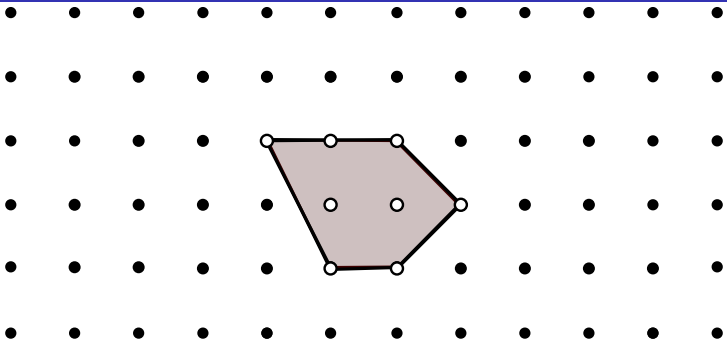
- Intersection between red and blue \equiv grey \equiv continuous relaxation
- Lagrangian relaxation of blue constraints shrinks the red (\implies grey) part
- Lagrangian relaxation of red constraints shrinks the blue (\implies grey) part
- Lagrangian decomposition (both red and blue constraints)

Geometry of Lagrangian Decomposition



- Intersection between red and blue \equiv grey \equiv continuous relaxation
- Lagrangian relaxation of blue constraints shrinks the red (\implies grey) part
- Lagrangian relaxation of red constraints shrinks the blue (\implies grey) part
- Lagrangian decomposition (both red and blue constraints) shrinks both \implies the grey part more

Geometry of Lagrangian Decomposition



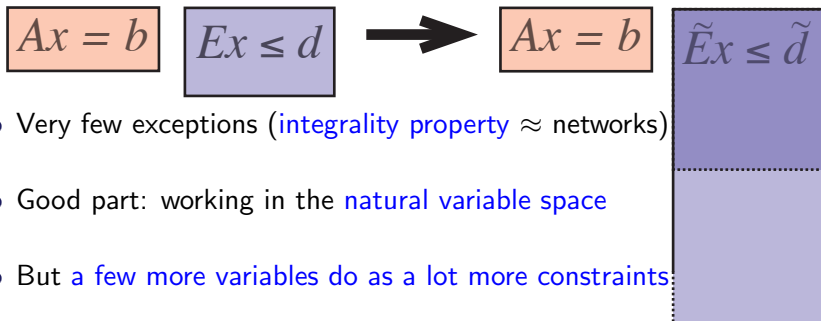
- Intersection between **red** and **blue** \equiv grey \equiv continuous relaxation
- Lagrangian relaxation of **blue** constraints shrinks the **red** (\implies grey) part
- Lagrangian relaxation of **red** constraints shrinks the **blue** (\implies grey) part
- Lagrangian decomposition (both **red** and **blue** constraints) shrinks **both** \implies the grey part **more**
- But the **intersection of convex hulls** is larger (**bad**) than the **convex hull of the intersection**

Digression: Alternative Good Formulations for $\text{conv}(X)$

- (Under mild assumptions) $\text{conv}(X)$ is a polyhedron \implies
 $\text{conv}(X) = \{ x \in \mathbb{R}^n : \tilde{E}x \leq \tilde{d} \}$

- There are **good formulations** for the problem

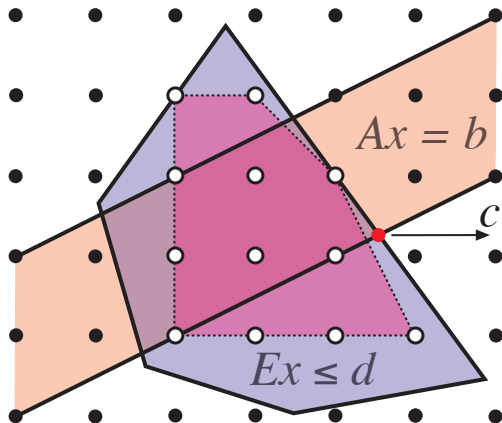
- Except, practically **all good formulations are too large**



- Very few exceptions (**integrality property** \approx networks)
- Good part: working in the **natural variable space**
- But **a few more variables** do as a lot more constraints

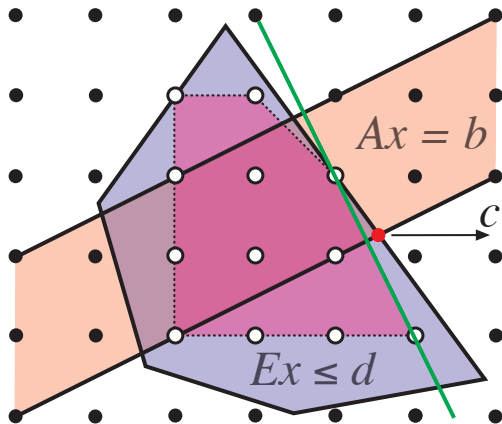
Row generation/polyhedral approaches

- The good news is: rows can be generated incrementally



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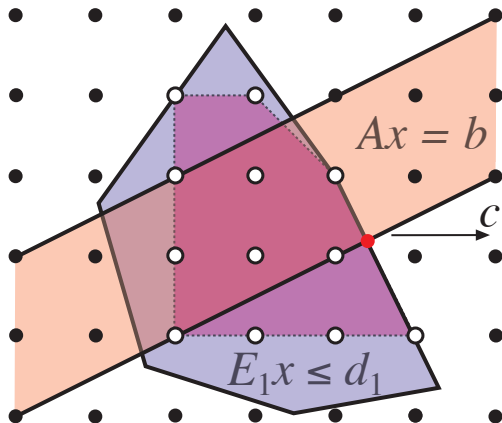
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Branch & Cut

- \mathcal{R} = (small) subset of row(indice)s, $E_{\mathcal{R}}x \leq d_{\mathcal{R}}$ reduced set
- Solve outer approximation to $(\bar{\Pi})$

$$(\bar{\Pi}_{\mathcal{R}}) \quad \max \{ cx : Ax = b, E_{\mathcal{R}}x \leq d_{\mathcal{R}} \}$$

feed the separator with primal optimal solution x^*

- Separator for (several sub-families of) facets of $\text{conv}(X)$
- Several general approaches, countless specialized ones
- Most often separators are hard combinatorial problems themselves (though using general-purpose MIP solvers is an option^[32])
- May tail off, branching useful far before having solved $(\bar{\Pi}_X)$

[32] Fischetti, Lodi, Salvagnin “Just MIP It!” *MATHEURISTICS, Ann. Inf. Syst.*, 2009

Branch & Cut vs. Branch & Price

- Which is best?
- Row generation naturally allows **multiple separators**
- Very well integrated in general-purpose solvers
(but harder to exploit “complex” structures)
- Column generation naturally allows **very unstructured separators**
- **Simpler to exploit “complex” structures**
(but **much less developed software tools**)
- **Column generation is row generation in the dual**
- Then, of course, Branch & Cut & Price
(nice, but software issues remain and possibly worsen)

Staircase-structured Integer Programs

- $X = \{ x \in \mathbb{Z}^n : Ex \leq d \}$ combinatorial:

$$(\Pi) \quad \max \{ cx + ez : Ax + Bz \leq b, x \in X \}$$

nothing changes ... except (B_B) now is combinatorial \implies hard

- However (B_W) now is equivalent to $(\Pi) \implies$ no branching needed unless for solving (B_B)
- Conversely, everything breaks down if $z \in \mathbb{Z}^m$: there is no (workable^[25]) exact dual of an Integer Program
- Can do with “approximated” duals (strong formulations, RLT^[26], ...) but equivalence lost \implies branching again
- Alternative route: use Benders’ to solve continuous relaxation: Benders’ as yet another (strong^[33]) cut generator
- Often more efficient and supported by some off-the-shelf solver

[33] Costa, Cordeau, Gendron “Benders, Metric and Cutset Inequalities for Multicommodity [...] Network Design” COAP, 2009

Conclusions
(for now)

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- Ready your oars, we are going to the sea