## **Real-Time Systems**

Giorgio Buttazzo

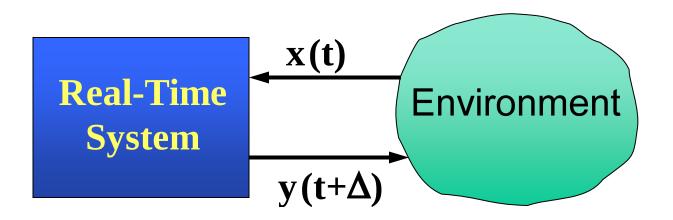
Scuola Superiore Sant'Anna





### **Real-Time Systems**

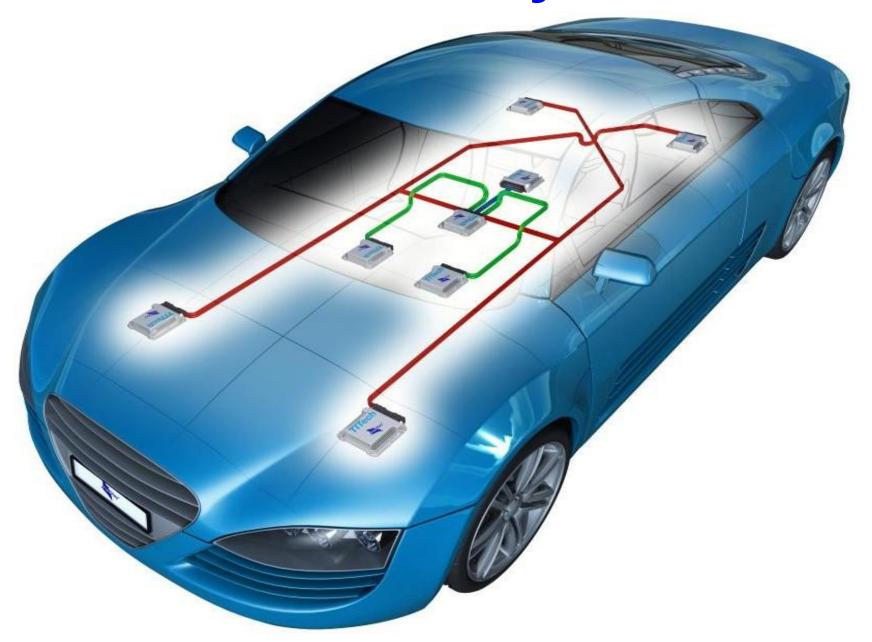
Real-time systems are computer control systems that must react with specified timing constraints.



### Railway switching systems



## **Automotive systems**



Flight control systems





### **Telecommunication systems**

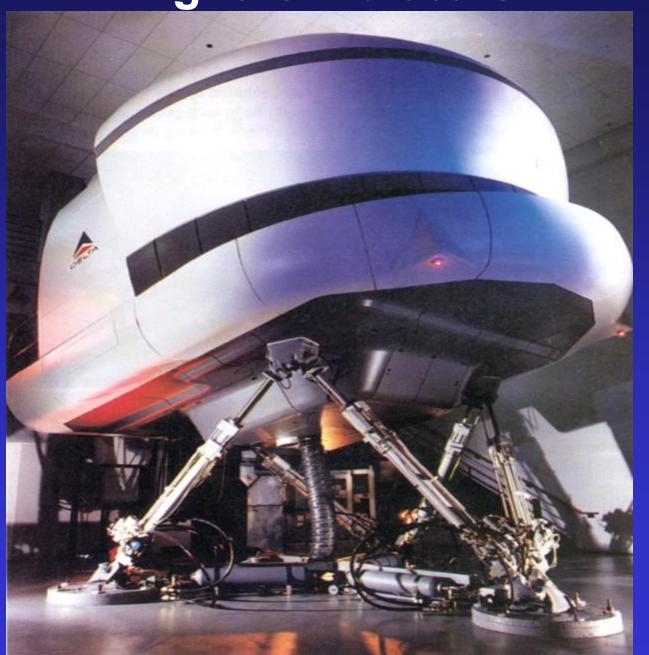


## **Patient Monitoring Systems**





## Flight simulators



### Robotics



### AIBO - Sony



### ... and many others















### What's special in Embedded Systems?

#### **FEATURES**

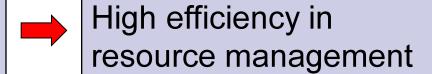
Scarce resources (space, weight, time, memory, energy)

High concurrency and resource sharing (high task interference)

Tight environment interaction

High variability on workload and resource demand

#### REQUIREMENTS

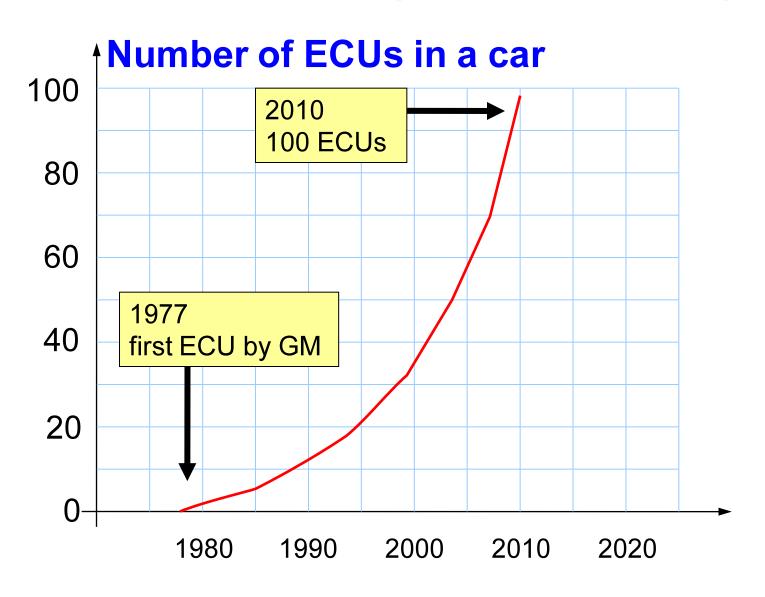


Limit interference by temporal isolation

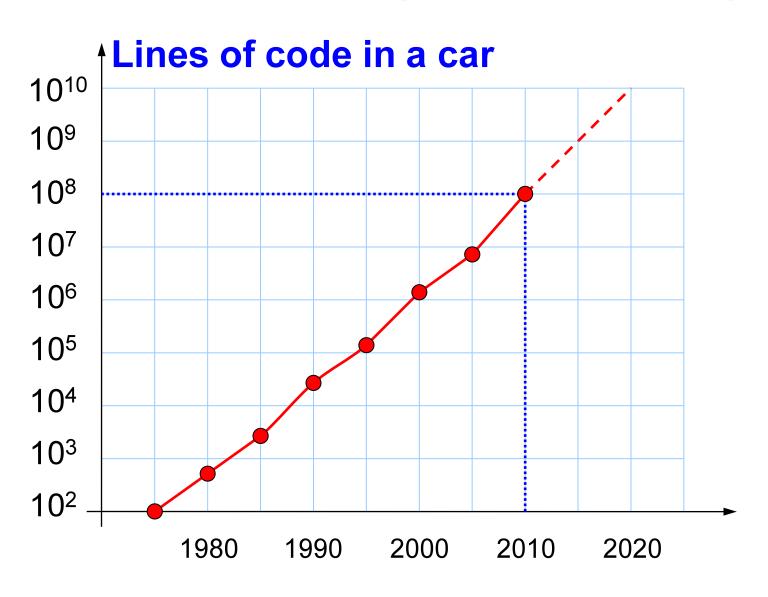
High predictability in the response time

Robustness (Overload handling and adaptivity)

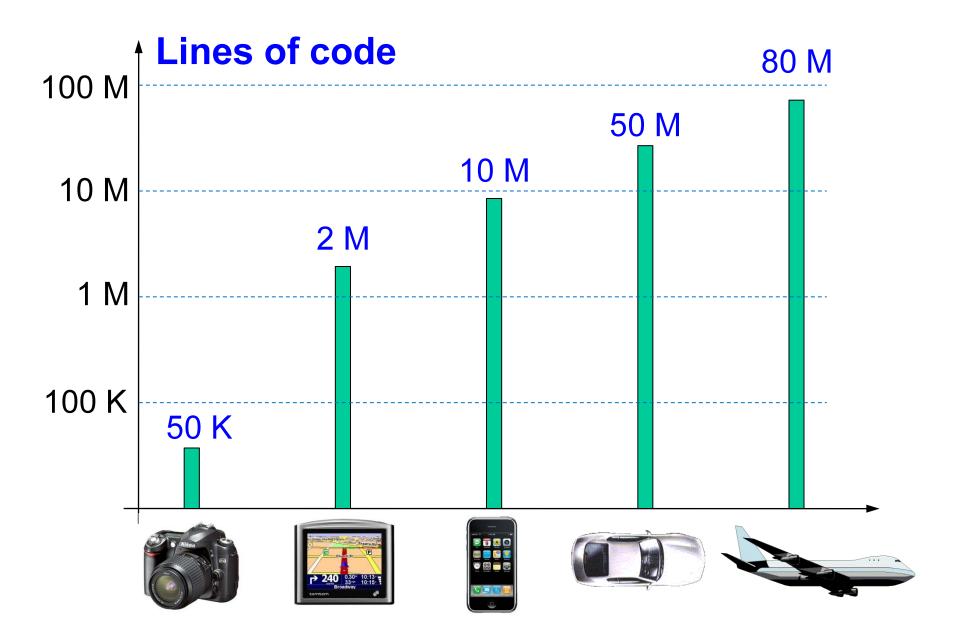
### **Increasing Complexity**



### **Increasing Complexity**



## **Today's Complexity**



### **Cell phone applications**



### Objective of the course

- Study software methodologies and algorithms to increase <u>predictability</u> in computing systems.
- We consider time-critical computing systems consisting of several concurrent activities subject to with <u>timing constratints</u>.
- How to model real-time activities to describe features and constraints a few set of parameters.
- How to <u>analyze</u> a real-time system to predict worst-case response times and <u>verify fesibility</u> under a set of constraints.

### **Course Outline - 1**

- Basic concepts
- Where timing constraints come from?
- Worst-case reasoning
- Feasibility Analysis
- Periodic task handling and analysis
- Aperiodic server mechanisms
- Accessing shared resources

### **Course Outline - 2**

- Predictable communication mechanisms
- Overload management
- Increasing flexibility
- Developing real-time applications
- Examples of real-time kernels

### **Text books**



# Hard Real-Time Computing Systems Giorgio Buttazzo, Springer 2005

### Sistemi in Tempo Reale

Giorgio Buttazzo, Pitagora 2006



**Final Exam** 

written test