

A photograph of a building with a green wall and a stone path leading to a doorway. The building is covered in dense green foliage, and a stone path leads to a doorway. The sky is blue, and there are trees in the background.

Program analysis: from proving correctness to proving incorrectness

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**Program incorrectness:
pragmatic motivations**

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Incorrectness Logic

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Program correctness and incorrectness are two sides of the same coin. As a programmer, even if you would like to have correctness, you might find yourself spending most of your time reasoning about incorrectness. This includes informal reasoning that people do while looking at or thinking about their code, as well as that supported by automated testing and static analysis tools. This paper describes a simple logic for program incorrectness which is, in a sense, the other side of the coin to Hoare's logic of correctness.

CCS Concepts: • **Theory of computation** → **Programming logic**.

Additional Key Words and Phrases: Proofs, Bugs, Static Analysis

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1 INTRODUCTION

When reasoning informally about a program, people make abstract inferences about what might go wrong, as well as about what must go right. A programmer might ask “will the program crash if we give it a large string?”, without saying *which* large string. In this paper we investigate the hypothesis that reasoning about the presence of bugs can be underpinned by sound techniques in a principled logical system, just as reasoning about correctness (absence of bugs) has been demonstrated to have sound logical principles in an extensive research literature. We also consider the relationship of the principles to automated reasoning tools for finding bugs in software.

We explore our hypothesis by defining incorrectness logic, a formalism that is similar to Hoare's logic of program correctness [Hoare 1969], except that it is oriented to proving incorrectness rather than correctness. Hoare's theory is based on specifications of the form

$\{pre\text{-}condition\}code\{post\text{-}condition\}$

which say that the post-condition *over-approximates* (describes a superset of) the states reachable upon termination when the code is executed starting from states satisfying the pre-condition (the so-called strongest post). Conversely, we use a specification form

$[presumption]code[result]$

which says that the post-assertion *result* be an under-approximation (subset) of the final states that can be reached starting from states satisfying the *presumption*.

The under-approximate triples were studied (with a different but equivalent definition) previously by de Vries and Koutavas [2011] in their reverse Hoare logic, which they used to specify randomized algorithms. Incorrectness logic adds post-assertions for errors as well as for normal termination, and these assertions describe erroneous states that can be reached by actual program executions. Dijkstra [1976] famously remarked that “testing can be quite effective for showing the presence of bugs, but is hopelessly inadequate for showing their absence,” and he made this remark while arguing for the

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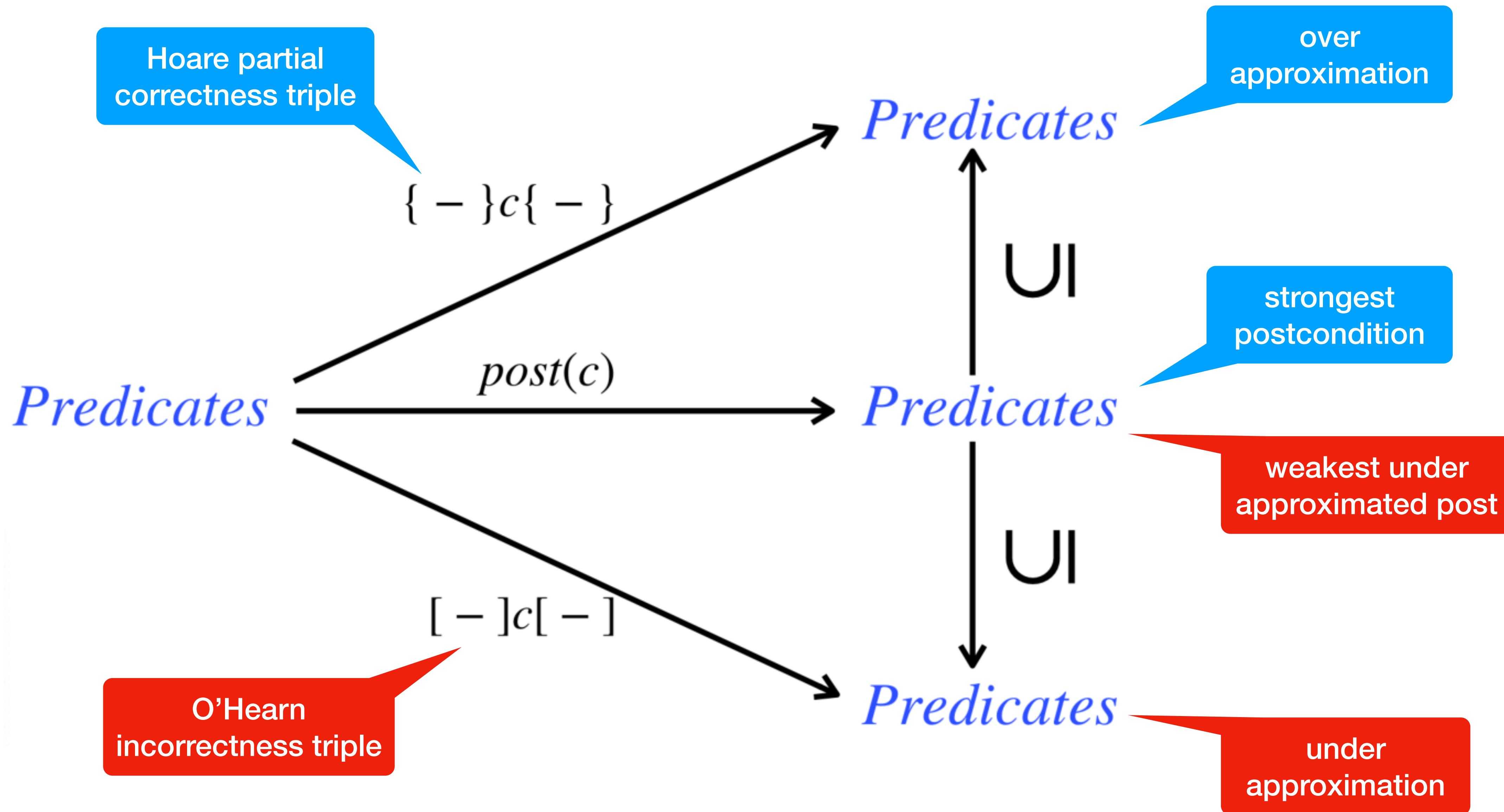
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“Program correctness and incorrectness are two sides of the same coin”

Peter O'Hearn (2020)



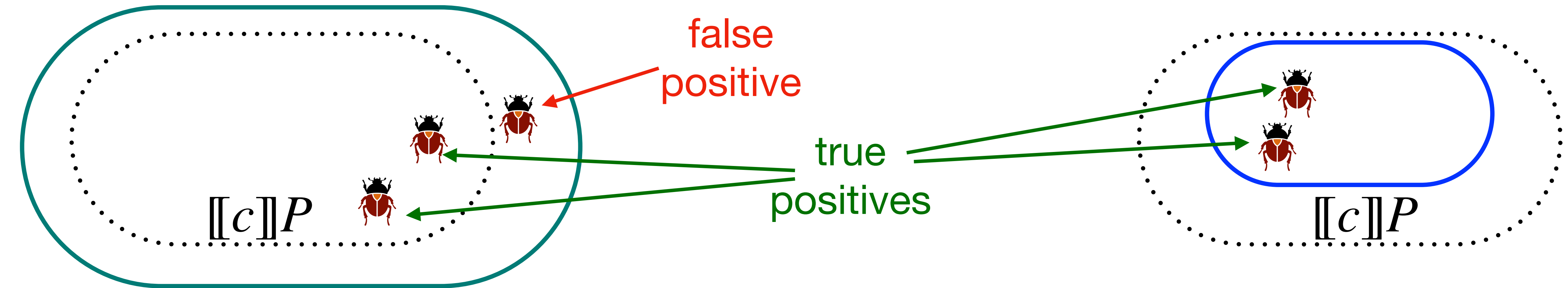
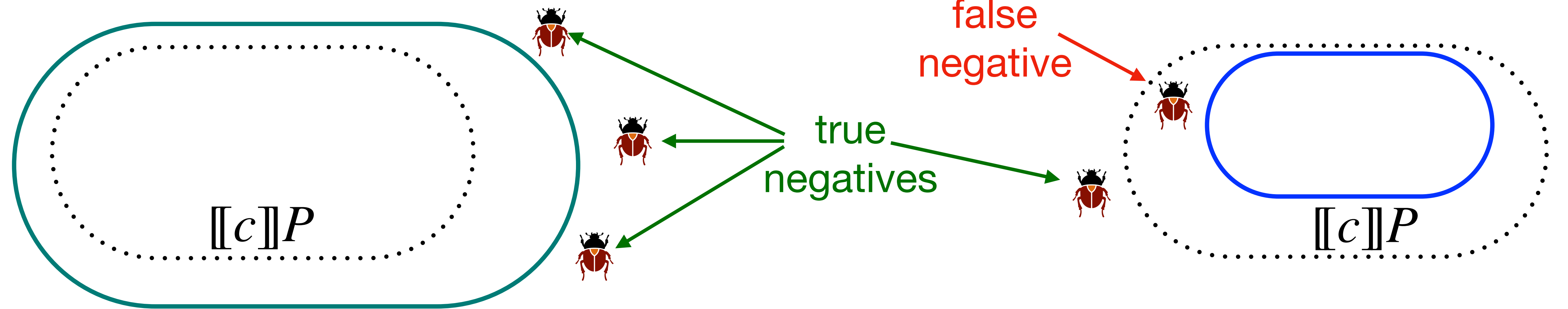
Picturing incorrectness



Correctness vs incorrectness

Over-approximation:
good for proving correctness

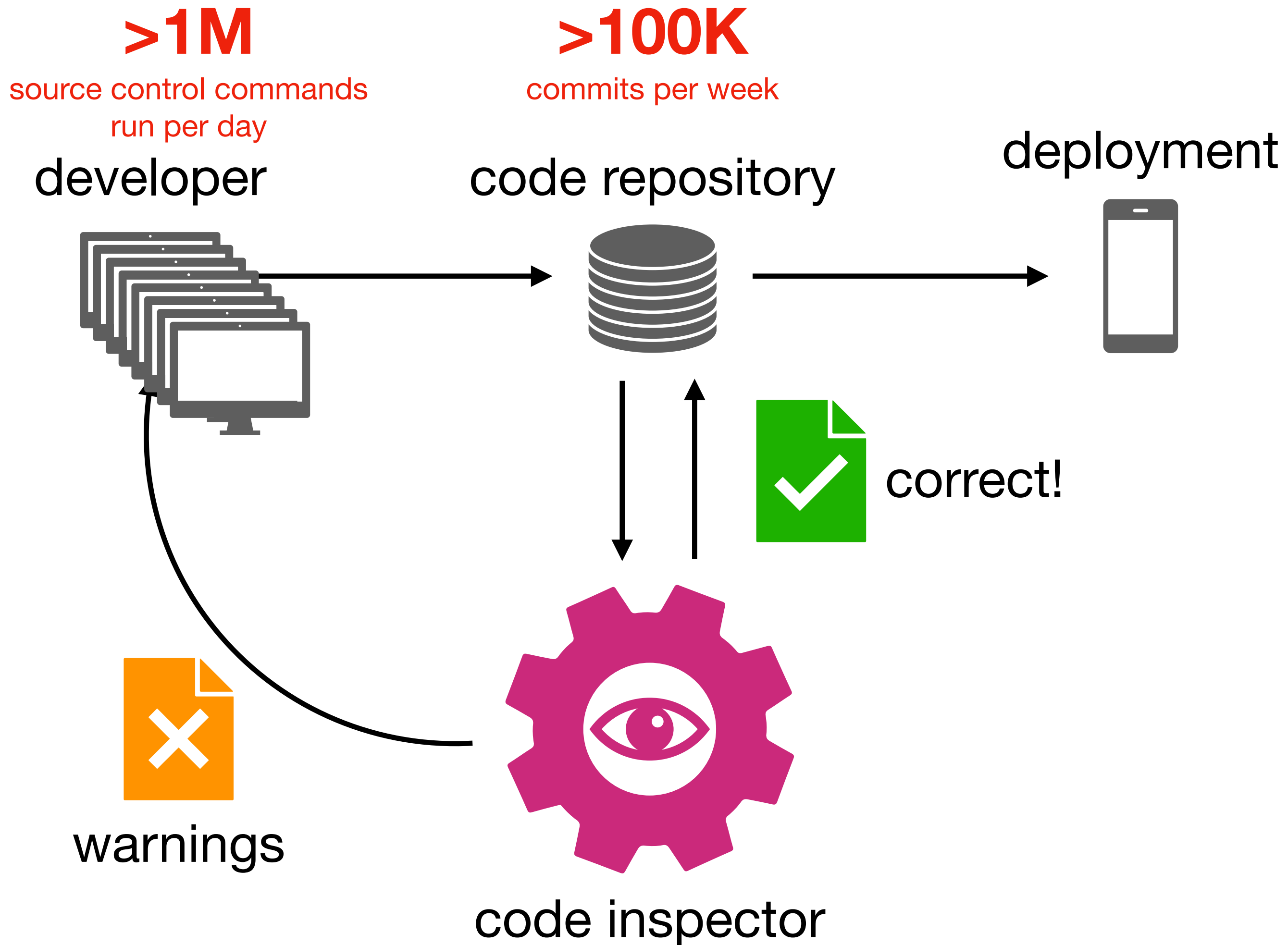
Under-approximation:
bad for proving correctness



bad for bug-finding

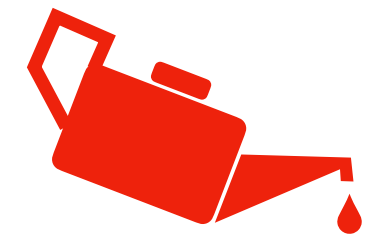
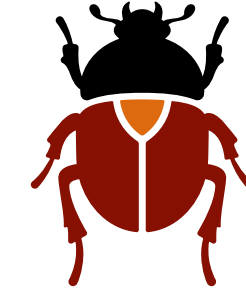
good for bug-finding

Correctness workflow, ideally



some scalability issues in a production environment:
analysis takes time (overnight?),
warnings are received late,
false positives mine credibility

Design principles



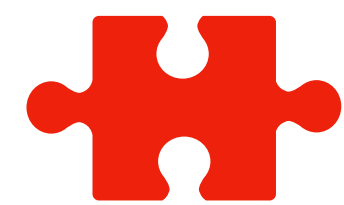
Low friction

do not rely on manual annotations



Act fast

able to report errors in less than 15'



Be compositional

whole program analysis is discouraged



Occam

do not use complex techniques (unless forced)

True positive theorem!

(under certain assumptions) the analyzer reports no false positives

“do not spam the developers!”



Incorrectness Logic

(IL)

Hoare's triples

pre
condition

$$\{P\} c \{Q\}$$

post
condition

for any input matching the precondition
executing the command establishes the postcondition

$$[[c]]P \subseteq Q$$

over
approximation!

can include non
reachable states

O'Hearn's triples

pre
condition

$$[P] c [Q]$$

post
condition

any output matching the postcondition
can be reached by executing the command
on some input matching the precondition

$$[[c]]P \supseteq Q$$

under
approximation!

includes just
reachable states

As first order formulas

$\{P\} c \{Q\}$

$$[[c]]P \subseteq Q \equiv \forall \sigma \in P. \forall \sigma' \in [[c]]\sigma. \sigma' \in Q$$

any reachable output satisfies the postcondition

$[P] c [Q]$

$$[[c]]P \supseteq Q \equiv \forall \sigma' \in Q. \exists \sigma \in P. \sigma' \in [[c]]\sigma$$

any output in the postcondition is reachable

Regular commands

regular
command

$r ::=$

e

|

$r_1; r_2$

|

$r_1 + r_2$

|

r^*

atomic
command

choice

Kleene
star

$e ::=$ skip

| $x := a$

| $b?$

| error()

| $x := \text{nondet}()$

| ...

Exit condition

$$[P] r [\epsilon : Q]$$

ϵ is the exit condition

ok: normal execution

er: erroneous execution

$$[y = v] x := y [ok : x = y = v]$$

$$[y = v] \text{error}() [er : y = v]$$

Notation

$[P] \ r \ [ok : Q_1][er : Q_2]$

stands for

$[P] \ r \ [ok : Q_1]$ and $[P] \ r \ [er : Q_2]$

Floyd's axiom for assignment

$[P] x := a \text{ [ok : } \exists x'. P[x'/x] \wedge x = a[x'/x] \text{] [er : false]}$

$[y = 42] x := 42 \text{ [ok : } x = y = 42 \text{]}$

Hoare's axiom for assignment?

$$[Q[a/x]] x := a \text{ [ok : } Q\text{] [er : false]}$$

$$[y = 42] x := 42 \text{ [ok : } x = y\text{]}$$

unsound!

$$\sigma \triangleq [x \mapsto 3, y \mapsto 3] \text{ not reachable}$$

Other atomic commands

$[P]$ skip $[ok : P][er : false]$

$[P]$ $b?$ $[ok : P \wedge b][er : false]$

$[P]$ error() $[ok : false][er : P]$

$[P]$ $x := \text{nondet}()$ $[ok : \exists x . P][er : false]$

Short circuiting of errors

$$\frac{[P] r_1 [\text{ok} : R] \quad [R] r_2 [\epsilon : Q]}{[P] r_1 ; r_2 [\epsilon : Q]}$$

$$\frac{[P] r_1 [\text{er} : Q]}{[P] r_1 ; r_2 [\text{er} : Q]}$$

$[y = v] \text{error}() ; x := y [\text{er} : y = v]$

Dropping disjuncts

$$\frac{[P] r_1 [\epsilon : Q]}{[P] r_1 + r_2 [\epsilon : Q]}$$


$$\frac{[P] r_2 [\epsilon : Q]}{[P] r_1 + r_2 [\epsilon : Q]}$$

sound under-approximation!
scalable bug detection



$$[y = v] \text{error}() + x := y \text{ [er : } y = v \text{]}$$

$$[y = v] \text{error}() + x := y \text{ [ok : } x = y = v \text{]}$$

Example

$[y = 0]$ if $even(x)$ then $y := 42$ $[ok : y = 42]$ 

is it a valid IL triple?



$(y = 42) \triangleq \{ [x \mapsto 0, y \mapsto 42], [x \mapsto 1, y \mapsto 42], [x \mapsto 2, y \mapsto 42], \dots \}$
 

Example





$[y = 0]$ if $even(x)$ then $y := 42$ $[ok : y = 42 \wedge even(x)]$ 

is it a valid IL triple?

$y = 42 \wedge even(x) \triangleq \{ [x \mapsto 0, y \mapsto 42], [x \mapsto 2, y \mapsto 42], \dots \}$

IL vs HL

- $[y = 0]$ if $even(x)$ then $y := 42$ [ok : $y = 42 \wedge even(x)$] 
- $\{y = 0\}$ if $even(x)$ then $y := 42$ $\{y = 42 \wedge even(x)\}$ 
- $\{y = 0 \wedge even(x)\}$ if $even(x)$ then $y := 42$ $\{y = 42\}$ 
- $[y = 0 \wedge even(x)]$ if $even(x)$ then $y := 42$ [ok : $y = 42$] 

Bounded loop unrolling

$$\frac{[P] r^\star [\text{ok} : P]}{[P] r^\star [\epsilon : Q]}$$

sound under-approximation!
scalable bug detection

$$[x = 0] (x := x + 1)^\star [\text{ok} : x = 0]$$

$$[x = 0] (x := x + 1)^\star [\text{ok} : x = 2]$$

Backwards variant (weak)

$$\frac{\forall n \in \mathbb{N}. [P_n] r [\text{ok} : P_{n+1}]}{[P_0] r^\star [\text{ok} : P_k]}$$

loop invariants are inherently over-approximations
sub-variants to reason about loop under-approximation

$$[x = 0] (x := x + 1)^\star [\text{ok} : x = 2^{42}] \quad // P_n \triangleq (x = n)$$

$$[x = 0] (x := x + 1)^\star ; \text{ if } (x = 2^{42}) \text{ then error()} [er : x = 2^{42}]$$

Consequence rule

$$\frac{P' \Rightarrow P \quad [P'] r [\epsilon : Q'] \quad Q \Rightarrow Q'}{[P] r [\epsilon : Q]}$$

shrink the post!
scalable bug detection

$$\frac{P \Rightarrow P' \quad \{P'\} r \{Q'\} \quad Q' \Rightarrow Q}{\{P\} r \{Q\}}$$

Some dualities

$$[P] \text{ } r \text{ } [Q_1] \wedge [P] \text{ } r \text{ } [Q_2] \iff [P] \text{ } r \text{ } [Q_1 \vee Q_2]$$

$$\{P\} \text{ } r \text{ } \{Q_1\} \wedge \{P\} \text{ } r \text{ } \{Q_2\} \iff \{P\} \text{ } r \text{ } \{Q_1 \wedge Q_2\}$$

Some dualities

dropping disjuncts (by conseq. rule)

$$\frac{[P] \ r \ [Q \vee R]}{[P] \ r \ [Q]}$$

dropping conjuncts (by conseq. rule)

$$\frac{\{P\} \ r \ \{Q \wedge R\}}{\{P\} \ r \ \{Q\}}$$

A duality

**For correctness
reasoning**

You **get to forget**
information as you go
along a path, but you
must remember all the
paths.

**For incorrectness
reasoning**

You **must remember**
information as you go
along a path, but you
get to forget some of
the paths



Principle of agreement

Th.

If $[P'] r [Q'] \wedge$

$P' \Rightarrow P \wedge$

$\{P\} r \{Q\}$

then $Q' \Rightarrow Q$

Proof.

$Q' \subseteq$ // by IL

$[[r]]P' \subseteq$ // $P' \Rightarrow P$

$[[r]]P \subseteq$ // by HL

Q

partially correct programs cannot exhibit counterexamples

Principle of denial

Th.

If $[P'] r [Q'] \wedge$

$P' \Rightarrow P \wedge$

$\{P\} r \{Q\}$

then $Q' \Rightarrow Q$

Cor.

If $[P'] r [Q'] \wedge$

$P' \Rightarrow P \wedge$

$\neg(Q' \Rightarrow Q)$

then $\neg(\{P\} r \{Q\})$

any derivable counterexample witnesses program incorrectness

Examples

[true]

if $x \geq 0$ then

$[x \geq 0]$

 skip

$[x \geq 0]$

else

$[x < 0]$

$x := -x$

$[\exists x'. x' < 0 \wedge x = -x'] \equiv [x > 0]$

[ok : $x \geq 0$]

Examples

$[z = 11]$

if $even(x)$ then

$[z = 11 \wedge even(x)]$

if $odd(y)$ then

$[z = 11 \wedge even(x) \wedge odd(y)]$

$z := 42$

$[z = 42 \wedge even(x) \wedge odd(y)]$

$[ok : z = 42 \wedge even(x) \wedge odd(y)]$

Finite unrolling of while loops

$\text{while } b \text{ do } c \triangleq (b?; c)^*; \neg b?$

$[P] \text{ while } b \text{ do } c \text{ [ok : } P \wedge \neg b]$

$[P \wedge b] c \text{ [ok : } Q]$

$[P] \text{ while } b \text{ do } c \text{ [ok : } (P \vee Q) \wedge \neg b]$

Finite unrolling of while loops

$\text{while } b \text{ do } c \triangleq (b?; c)^*; \neg b?$

$[P] (b?; c)^* [\text{ok} : P]$

$[P] \neg b? [\text{ok} : P \wedge \neg b]$

$[P] \text{while } b \text{ do } c [\text{ok} : P \wedge \neg b]$

Finite unrolling of while loops

$$\text{while } b \text{ do } c \triangleq (b?; c)^*; \neg b?$$
$$r \triangleq b?; c$$

$$[P] b? \quad [\text{ok} : P \wedge b] \quad [P \wedge b] c \quad [\text{ok} : Q]$$

$$[P] r^* \quad [\text{ok} : P] \quad [P] r \quad [\text{ok} : Q]$$

$$[P] r^*; r \quad [\text{ok} : Q]$$

$$[P] r^* \quad [\text{ok} : Q]$$

$$[Q] \neg b? \quad [\text{ok} : Q \wedge \neg b]$$

$$[P] \text{ while } b \text{ do } c \quad [\text{ok} : (P \vee Q) \wedge \neg b]$$

Examples

[true]

$n := \text{nondet}();$

[true]

$x := 0;$

[$x = 0$]

while $n > 0$ do (

[$x = 0 \wedge n > 0$]

$x := x + n;$

[$x = n \wedge n > 0$]

$n := \text{nondet}()$

[$\exists n. x = n \wedge n > 0$] \equiv [$x > 0$]

) [$\text{ok} : x \geq 0 \wedge n \leq 0$]


[$P \wedge b$] c [$\text{ok} : Q$]


[P] while b do c [$\text{ok} : (P \vee Q) \wedge \neg b$]

**Validity, soundness,
completeness**


Validity

A IL triple $[P] r [Q]$ is **valid** if $Q \subseteq \llbracket r \rrbracket P$

Is $[x > 0] x := 10x [x > 10]$ valid? 

Is $[x > 0, y > 0] x := yx [x \geq 0]$ valid? 

Is $[x > 0, y > 0] x := yx [x = 42, y = 7]$ valid? 

Is $[xy > 0] (x := yx)^* [x > 0, y \neq 0]$ valid? 

Relational semantics

$$[[r]] : \wp(\Sigma) \rightarrow \wp(\Sigma)$$

$$[[r]]_e \subseteq \Sigma \times \Sigma$$

$$[[r]]_{ok} \subseteq \Sigma \times \Sigma$$

$$[[r]]_{er} \subseteq \Sigma \times \Sigma$$

Semantics: atomic commands

$$[[\text{skip}]]_{\text{ok}} \triangleq \{(\sigma, \sigma) \mid \sigma \in \Sigma\}$$

$$[[\text{skip}]]_{\text{er}} \triangleq \emptyset$$

$$[[b?]]_{\text{ok}} \triangleq \{(\sigma, \sigma) \mid \sigma \models b\}$$

$$[[b?]]_{\text{er}} \triangleq \emptyset$$

$$[[x := a]]_{\text{ok}} \triangleq \{(\sigma, \sigma[x \mapsto [[a]]\sigma]) \mid \sigma \in \Sigma\}$$

$$[[x := a]]_{\text{er}} \triangleq \emptyset$$



common
constructs

Semantics: atomic commands

$$[[\text{error}()]]_{\text{ok}} \triangleq \emptyset$$

$$[[\text{error}()]]_{\text{er}} \triangleq \{(\sigma, \sigma) \mid \sigma \in \Sigma\}$$



“exotic”
constructs

$$[[x := \text{nondet}()]]_{\text{ok}} \triangleq \{(\sigma, \sigma[x \mapsto v]) \mid \sigma \in \Sigma, v \in \mathbb{Z}\}$$

$$[[x := \text{nondet}()]]_{\text{er}} \triangleq \emptyset$$

Semantics: compositions

$$S, T \subseteq \Sigma \times \Sigma$$

$$T \circ S \triangleq \{(\sigma_1, \sigma_2) \mid \exists \sigma. (\sigma_1, \sigma) \in S \wedge (\sigma, \sigma_2) \in T\} \subseteq \Sigma \times \Sigma$$

$$\llbracket r_1; r_2 \rrbracket_{\text{ok}} \triangleq \llbracket r_2 \rrbracket_{\text{ok}} \circ \llbracket r_1 \rrbracket_{\text{ok}}$$

$$\llbracket r_1; r_2 \rrbracket_{\text{er}} \triangleq \llbracket r_1 \rrbracket_{\text{er}} \cup (\llbracket r_2 \rrbracket_{\text{er}} \circ \llbracket r_1 \rrbracket_{\text{ok}})$$

$$\llbracket r_1 + r_2 \rrbracket_{\epsilon} \triangleq \llbracket r_1 \rrbracket_{\epsilon} \cup \llbracket r_2 \rrbracket_{\epsilon}$$

$$\llbracket r^\star \rrbracket_{\epsilon} \triangleq \bigcup_{k \in \mathbb{N}} \llbracket r^k \rrbracket_{\epsilon}$$

where $r^k \triangleq \underbrace{r; \dots; r}_{k \text{ times}}$

Minimal set of rules

$$\frac{}{[P] e [[e]]P} \text{ [atom]} \qquad \frac{[P] r_1 [R] \quad [R] r_2 [Q]}{[P] r_1; r_2 [Q]} \text{ [seq]}$$

$$\frac{\forall i \in \{1,2\} [P] r_i [Q_i]}{[P] r_1 + r_2 [Q_1 \cup Q_2]} \text{ [choice]} \qquad \frac{\forall n \geq 0. [P_n] r [P_{n+1}]}{[P_0] r^* [\exists k. P_k]} \text{ [iter]}$$

$$\frac{P' \Rightarrow P \quad [P'] r [Q'] \quad Q \Rightarrow Q'}{[P] r [Q]} \text{ [cons]}$$

Auxiliary rules

$$\frac{[P_1] \ r \ [Q_1] \quad [P_2] \ r \ [Q_2]}{[P_1 \vee P_2] \ r \ [Q_1 \vee Q_2]} \text{ [disj]}$$

$$\frac{}{[P] \ r^\star \ [P]} \text{ [iter0]}$$

$$\frac{[P] \ r^\star; r \ [Q]}{[P] \ r^\star \ [Q]} \text{ [unroll]}$$

$$\frac{[P] \ r \ [Q]}{[P \wedge R] \ r \ [Q \wedge R]} \text{ [frame]}$$

assigned variables in r
are disjoint from
free variables in R

$$\frac{P' \Rightarrow P \quad [P'] \ r \ [Q]}{[P] \ r \ [Q]} \text{ [weak]}$$

$$\frac{[P] \ r \ [Q'] \quad Q \Rightarrow Q'}{[P] \ r \ [Q]} \text{ [stren]}$$

Correctness

Th. Any derivable IL triple is valid

Proof. By induction on the derivation tree

(Relative) Completeness

independent of all but a finite number of variables

involving **finitely-supported** predicates

Th. Any valid IL triple can be derived.

Proof. (Assuming an oracle to decide implications.)

Roughly, by structural induction on the command r .

Atomic commands: **[atom] + [cons]**

Choice and sequence: **by inductive hyp. + [disj] + [cons]**

Kleene star: see O'Hearn's paper

For iteration first we do the proof for $\epsilon = ok$. Supposing $[p](C)^*[ok]q$ is true, we define $p(n) = \{\sigma \mid \text{you can get back from } \sigma \text{ to some state in } p \text{ by executing } C \text{ backwards } n \text{ times}\}$. Note that $p(0) = p$ by this definition. From the definition of $p(n)$ it is evident that $[p(n) \wedge nat(n)]C[ok:p(n+1) \wedge nat(n)]$ is true, and hence it is provable by induction hypothesis. We apply the Backwards Invariant rule and then Consequence using $q \Rightarrow \exists n.p(n)$, which is a true implication because of the Characterization lemma. This shows that $[p](C)^*[ok]q$ is provable. (We use n to describe the number of iterations in a similar way to Harel [1979], except that he appeals to Gödel encoding, and to de Vries and Koutavas [2011], who use an infinitary disjunction.)

Now, for $\epsilon = er$ we use the idea is that if an error is thrown then some number of successful iterations happens first, followed by error happening on the next (last) iteration. We use the Iterate non-zero to deal with this case. So, suppose $[p](C)^*[er]q$ is true and define $frontier$ to be the reachable states for normal termination; i.e., $frontier = post([C]ok)p$. By the just-proven completeness case for iteration and normal termination, we know that $[p](C)^*[ok:frontier]$ is provable. Now, $[frontier]C[er:q]$ must be true (note the absence of \star), or else the beginning assumption that $[p](C)^*[er:q]$ could not be. By induction hypothesis we know $[frontier]C[er:q]$ is provable, and we can use Sequencing (normal) and Iterate non-zero to conclude that $[p](C)^*[er:q]$ is provable.

Questions

Question 1

Which IL triples are valid for any r and P ?

$[P] r [\text{ok} : \text{false}][\text{er} : \text{false}]$ ✓

$[P] r [\text{ok} : \text{true}]$ ✗

$[\text{true}] r [\text{ok} : P]$ ✗

$[wlp(r, P)] r [\text{ok} : P]$ ✗

Question 2

Find a derivation for the IL triple

[true] if $x \geq y$ then $z := x$ else $z := y$ **[ok : $z = \max(x, y)$]**

[true]

if $x \geq y$ then

[$x \geq y$]

$z := x$

[$z = x \geq y \equiv [x \geq y, z = \max(x, y)]$]

else

[$x < y$]

$z := y$

[$z = y > x \equiv [y > x, z = \max(x, y)]$]

[ok : $z = \max(x, y)$]

Question 3

Show that the following rule for assignment is not sound

$$\frac{}{[P] x := a \text{ [ok : } P[a/x]\text{]}}$$

syntax
replacement

Consider the instance $[x = y] x := 0 \text{ [ok : } y = 0\text{]}$

then $(x \mapsto 1, y \mapsto 0) \models (y = 0)$ but is not a reachable state!

* Exam 3

Prove that rule [conj] is **unsound**

$$\frac{[P_1] \ r \ [\epsilon : Q_1] \quad [P_2] \ r \ [\epsilon : Q_2]}{[P_1 \wedge P_2] \ r \ [\epsilon : Q_1 \wedge Q_2]} \text{ [conj]}$$

* Exam 4

Is this “mixed” HL+IL inference rule valid ?

$$\frac{[P \wedge b] c \text{ [ok : } P]}{\{P\} \text{ while } b \text{ do } c \{P \wedge \neg b\}}$$