Code Generation

- Syntax Directed translation: Attribute *code* vs Side Effects
- The intermediate language: 3AC
- Code Generation for non control transfer code

An Intermediate Language 3-address code - 3AC

1. (assignment)

$$\begin{split} S &= < S\rho, S_{M} > |- loc(x) -> lx = S\rho(x) \\ S &|- r(y) -> ry = S_{M}(S\rho(y)) \\ S &|- r(z) -> rz \\ &|- [op](ry, rz) = v \\ \hline S &|- x := y \text{ op } z -> S[lx/v] = S_{M}(lx) <-v \end{split}$$

2. (copy) x:=y

$$\frac{S \mid - loc(x) \rightarrow lx}{S \mid - r(z) \rightarrow rz}$$

$$\overline{S \mid - x := y \rightarrow S[lx/ry]}$$

3. (location names - values)

newtemp- a meta operator for fresh location names, e.g. newtemp:=-newtemp values - scalar values of the meta prefixed by #, e.g. newtemp:=#3+newtemp

4. (uncoditioned jump)

goto 1

$$S \vdash code(1) \rightarrow P = S\rho(1)$$

 $S \vdash P \rightarrow S'$
 $S \vdash goto(1) \parallel Ps \rightarrow S'$

5. (conditioned jump)

If x opr y goto 1

$$S \mid - \operatorname{code}(1) \rightarrow P$$

$$S \mid - r(x) \rightarrow rx$$

$$S \mid - r(y) \rightarrow ry$$

$$\mid - [opr](rx,ry) = false$$

$$S \mid - Ps \rightarrow S'$$

$$S \mid - \text{ if } x \text{ opr } y \text{ goto } 1 \mid | Ps \rightarrow S'$$

?

6. (i-structure)



$$S \mid - loc(x) \rightarrow lx$$

$$S \mid - loc(y) \rightarrow ly$$

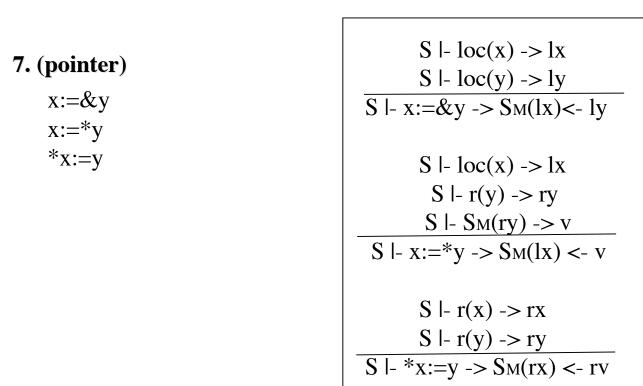
$$S \mid - r(i) \rightarrow ri$$

$$\mid - ly + ri = add$$

$$S \mid - SM(add) \rightarrow lv$$

$$S \mid - x := y[i] \rightarrow SM(lx) < -lv$$

complete with the other statement



where:

- $S_M(l/r) = S_M(l) <-r =$ updade of cell l with value r
- . = location of the current statement of the program
- **|| = code concatenation (sequencing)**

8. (P-call)

param x1 param x2 ... param xn call p n

$$\frac{S \mid -r(x) \rightarrow rx}{S \mid -param \ x \rightarrow SM(.) < -rx}$$

$$\frac{S \mid -code(p) \rightarrow P}{S \mid -P \rightarrow S', v}$$

$$\frac{ \mid -Ps \rightarrow S''}{S \mid -call \ p \ n \mid \mid Ps \rightarrow S''}$$

9. (call-ret)

return v

 $\overline{S \mid - return v \mid | ps \rightarrow S, v}$

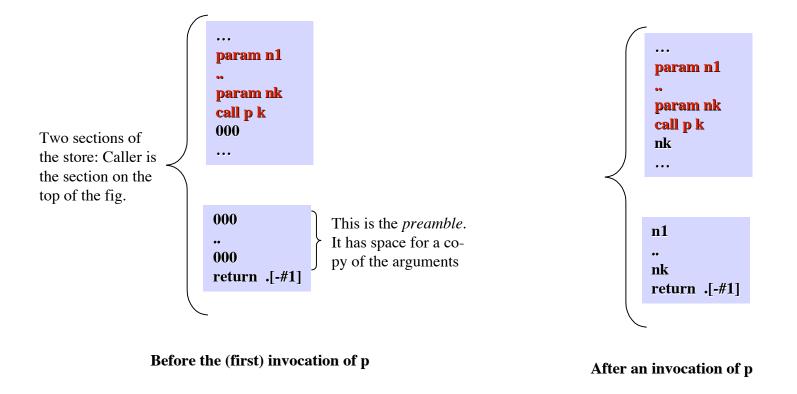
-The caller puts the arguments before the invocation and waits for a result in the word that is located immediately, following the invocation

-The callee has a copy of the arguments immediately before its first statement

-The return from the callee, puts the result immediately below the caller invocation statement

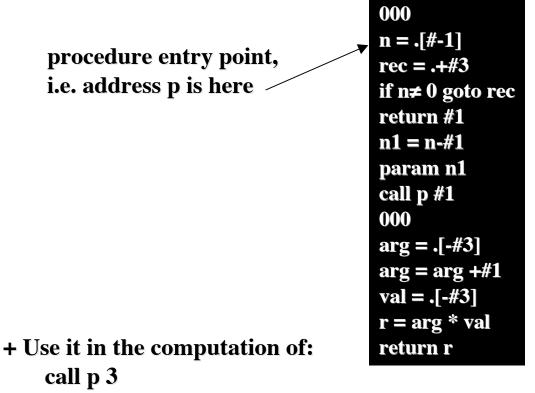
-The store is updated accordingly: $SM'|_v$ is SM' where the word following invocation is set to v

3-address code/6 caller-callee



Complete by giving a text that says what procedured p is supposed to compute.

3-address code Defining a procedure for Factorial



where p is the address of the first statement;

+ Show the "activation records" (that the machine executor of 3AC is supposed to use) generated by the computation

Translation of Expressions in 3-address code (compositional)

x+y*3 *is translated into*: t1:= y.loc [*] #3 t2:= x.loc [+] t1

where:

t1 and t2 = 3AC locations.loc = attribute for 3AC locations[op] is the 3AC operation that corresponds to p

How does it to do it?

S I- e1 → (S,v1)	$S \Vdash e2 \rightarrow (S,v2)$	(Seman	ntics of expressions without side-effects)
S - e1 op e2 -	→ (S, op(v1,v2))		
- e1 => ([le1],l1)	- e2 => ([le2],l2)	l=newtemp()	(Code Translation of exps without
- e1 op e2 => ([le1] [le2] lemit(l:=l1 [op] l2), l)			side-effects)

Meta:

newtemp: -> **loc** *emit*: string -> void -It is executed at compile time and furnishes a fresh 3AC location -It is executed at compile time and updates the output code file (called emit-file) by inserting, as the last line, the 3AC command, if any, whose textual represen tation is the argument of emit.

Translation of Expressions in 3-address code - 2

Attributes:

loc:- location where the execution of the translated code, in the given state, will put the value of expression, in suc a state

-synthesized of any grammatical deriving expressions, or parts of them {E,E',F,F',T,num,ide} Side-effect: the translated code is put in the emit-file

```
[15]E::= F {E'.in = F.loc;}
E' {E.loc:= E'.loc;}
[16]E'<sub>1</sub>::= op-l F {l:=newtemp; emit(l":="E'<sub>1</sub>.in [op-l] F.loc); E'<sub>2</sub>.in:=l;}
E'<sub>2</sub> {E'<sub>1</sub>.loc:= E'<sub>2</sub>.loc;}
[17]E'::= ε {E'.loc = E'.in}
[18]F::= T {...}
F' {...}
[19]F'::= op-h T {...}
F' {...}
[20]F'::= ε {...}
[21]T::= num {T.loc = num.loc;}
[22]T::= ide {T.loc = ide.loc;}
[23]T::= (E) {T.loc = E.loc;}
```