

# Network Monitoring - A scalable approach

*Report about the activity of the  
Network Monitoring project of WP 5.1*

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## Confluence of autonomous activities

The activity within the project is divided into three main branches.

- **Management of the Network Monitoring Layout**
  - Specific subtask, resp. CNAF
- **Network Monitoring Tools**
  - Specific subtask, resp. FORTH
- **Data publication**
  - Non specific subtask, common proposals

The convergence to a consistent solution is enforced by person to person discussions, writing or revising documents, informal contacts.

## A meeting point: the session description

- **The whole Network Monitoring activity is split into Sessions.**
- **Session descriptors are produced by workflow managers as a request for monitoring activity.**
- **Session descriptors are delivered to specific agents.**
- **Such agents control the operation of the Network Monitoring tools.**

## A meeting point: the session description

- **The Session Descriptor describes the interface between**
  - **the abstract view of GRID resources reflected by the Network Monitoring layout, and**
  - **the detailed instructions required by monitoring tools.**
- **We are currently defining the XSDs for session description, focussing on simplicity (we want a prototype) and expandibility (serving as a basis for real scale applications)**

## A simple example

```
<session id=1234@this.netmonelem.ip>
  <requestby>broker@nmdomain</requestby>
  <expires>future:time</expires>f
  <toolname>gridmon</toolname>
  <parameters>
    <metric>
      <name>BandwidthUsage</name>
      <scope>
        <source><nmdomain> cnaf.infn </nmdomain></source>
        <destination><nmdomain> forth.ics </nmdomain></destination>
      </scope>
      <protocol_list>
        <protocol> GridFTP </protocol>
      </protocol_list>
    </metric>
  </parameters>
</session>
```

## Behind the Schemas

### The capabilities of a Network Monitoring Tool:

- passive monitoring techniques
- dynamically configurable
- supports most relevant metrics

### A Network Monitoring layout abstraction:

- represents a domain structure (2-levels hierarchy)
- hosting agents specialized in Network Monitoring
- be dynamically configurable

## MAPI - A network monitoring architecture

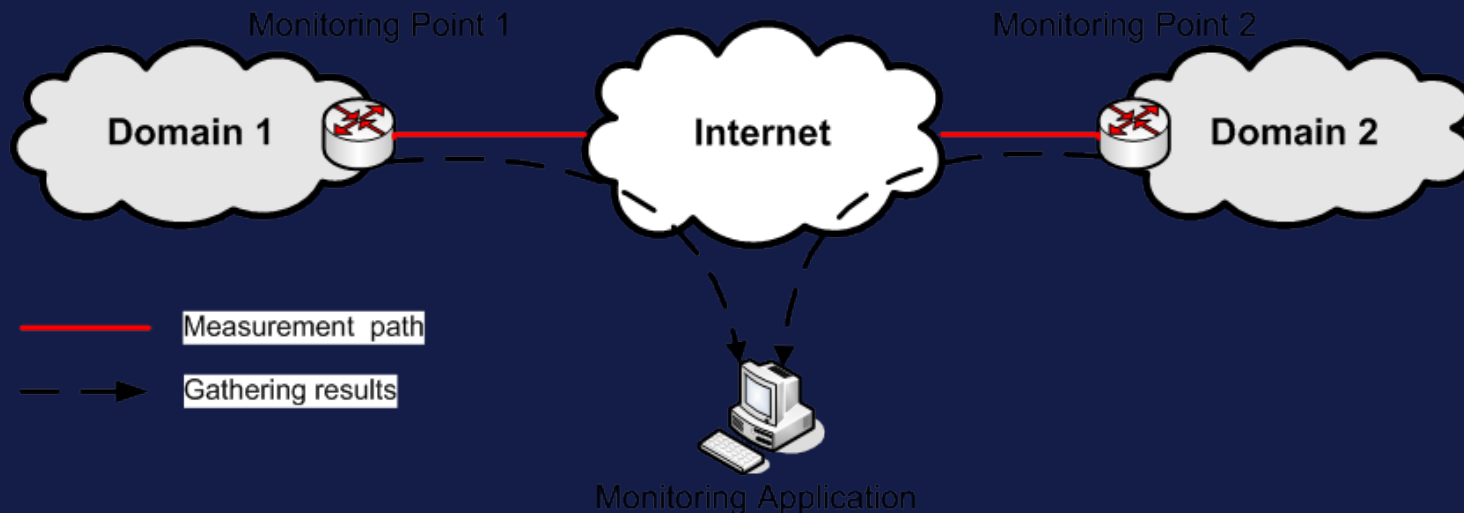
- **Based on passive monitoring techniques to measure several network characteristics (scalability)**
- **It is dynamically configurable to add/remove new measurements (scalability)**
- **It takes care of security issues (anonymization, aggregation, authentication)**
- **It can be controlled from remote sites (authentication)**

# MAPI - Packet loss measurement

**Problem:** cannot synchronize measurement start & stop.

**Basic idea:** count number of retransmissions during a connection.

**Features:** non-intrusive, per application, third party monitoring.



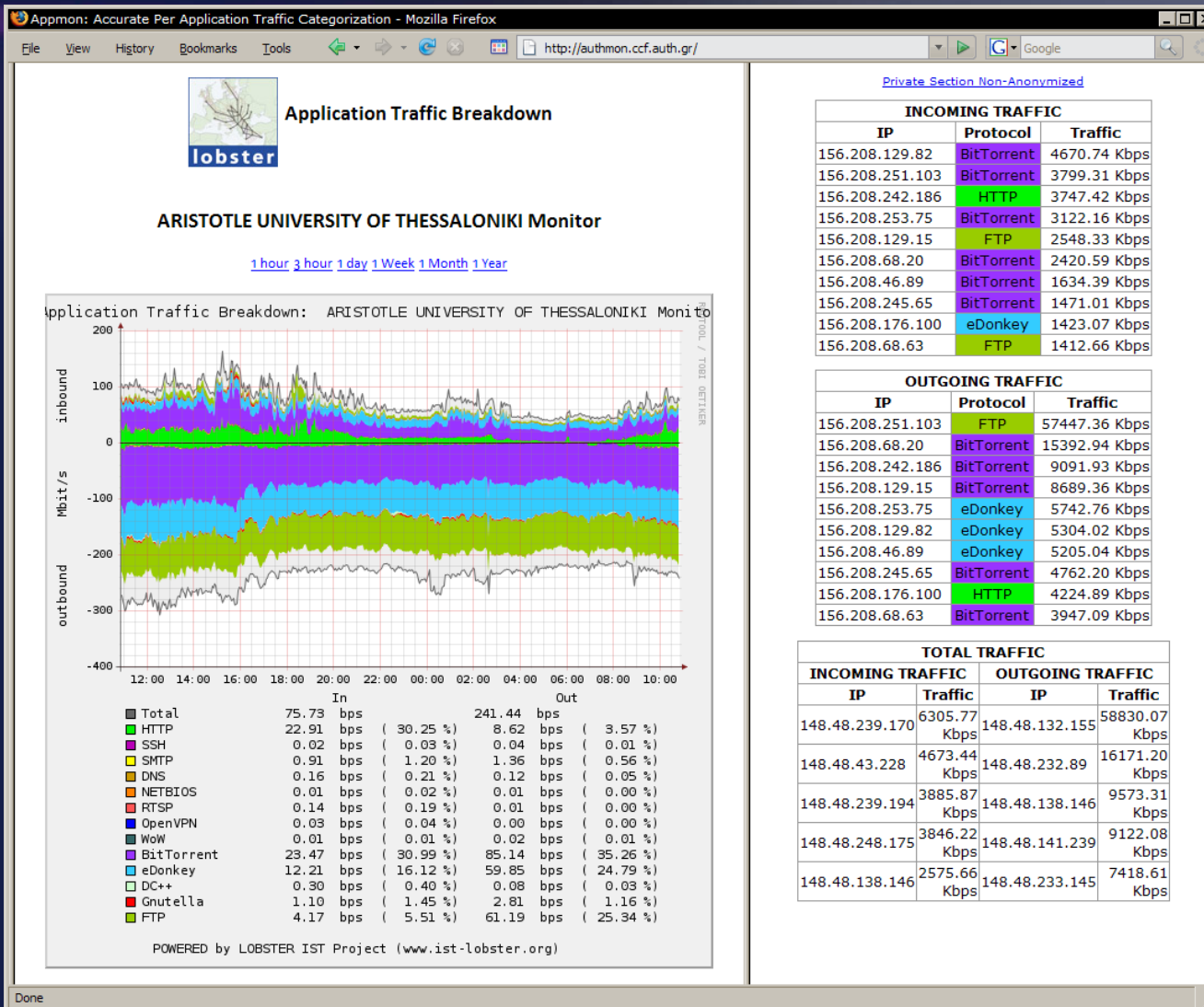


# APPMON - Accurate Traffic Characterization

## Based on MAPI

- **Categorizes and visualizes per-application traffic**
- **Gives an answer to common questions**
  - **What applications are running in my network?**
  - **Which of them consumes most of the bandwidth?**
  - **Which hosts are consuming most of my organization's network bandwidth and what applications are they running?**

# APPMON – A prototype application



- Graph showing the categorized per-application traffic
- Report of the “top 10” bandwidth consuming IP addresses
- Custom selection of the monitored subnet/hosts
- Deployed for administrative monitoring

## Network Monitoring Layout management - Generalities

- Partitions the GRID into domains, based on link level topology (scalability)
- Introduces agents that are specialized in the management of Network Monitoring (security)
- Enforces coordination between such agents (scalability?) to:
  - share knowledge about domain membership (security)
  - share knowledge about network monitoring capabilities (GGF?)
  - establish the membership of NM agents (security)

## Domain partitioning

- **Grid resources that share similar connectivity characteristics with the rest of the network are represented as a unique domain (not DNS)**
- **The Network Monitoring layout consists in the full (DxD) mesh (scalability?)**
- **We introduce identifiers for Domains, and represent Network Elements as Domain pairs (scalability)**
- **In principle, monitoring activity is on demand (scalability)**

## Network Monitoring Elements (NMEs)

**NMEs hold the knowledge of the Network Monitoring Layout**

- mapping resources to domains
- mapping other Network Monitoring Agents to domains

**NMEs serve as proxies to access local Network Monitoring capabilities:**

- they accept Network Monitoring requests from applications/users (security)
- they offer a Network Monitoring Layout directory service to local application/users (scalability)

## Coordination among Network Monitoring Elements

- **A relevant issue for scalability: we need to avoid single points of failure, and security leaks**
- **We observe that the membership is quite stable (although not static): high update latency is not an issue**
- **We address a solution with a  $O(1)$  cost (consumed resources), and a  $O(N)$  latency**
- **We privilege scalability for latency: other options are possible**

**Note: this issue already indicated in a GGF document about network monitoring requests**

## A token passing based coordination protocol

- A single token circulates in the system
- At each token exchange the NM Layout database of the destination is synchronized with that of the source
- Token destination is selected randomly among all NM Agents
- Token loss is handled by timeout and removal of spurious tokens
- Join operations introduce a spurious token
- The underlying protocol ensures security using certificates contained in the Layout database

## Secure Token Passing protocol

### Type of packets:

- Move pkt: submits token exchange.
- Acknowledge pkt: accepts packet exchange
- Commit pkt: confirms token exchange
- EarlyStop pkt: stops resending Commit pkts

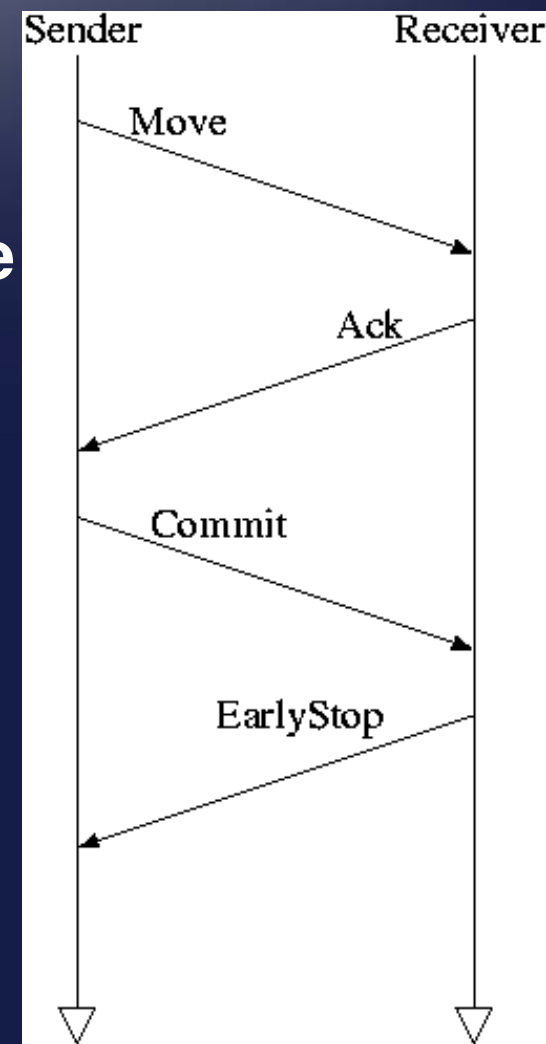
All types except EarlyStop can be resent

Non conformant packets are silently dropped

All packets are signed

Token passes if and only if

- source predicate: ack received
- receiver predicate: commit received





## Results: simulations and experiments

**Group Membership protocol: simulation of 300 agents for a real-time application in an Internet Scale network (DAPSYS 2006).**

**A multi-token protocol (lower latency) in preparation.**

**A resilient token passing protocol passed a long run trial in the Internet(18 days operation before token loss, one token passing operation every 10 seconds,  $p(\text{loss}) < 10^{-5}$ ).**

## Conclusions

- **Activity follows two distinct branches, carried out by the two participants (FORTH and CNAF).**
- **A limited number of CoreGRID papers give evidence of the coordination among the two branches.**
- **Other non-CoreGRID papers assess the autonomous validity of the work of the teams.**
- **One report/paper in preparation about common topics (CoreGRID label).**

